
Subject: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Spice](#) on Sat, 03 Dec 2005 17:04:47 GMT
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We are trying to keep you guys as updated as possible, so I decided the show the Vulcan defense turret.

Credits:
Model -----> Exdeath/Sod.X
Textures ----> Sloth/Renardin
UVW map -----> Exdeath
Programming -> Exdeath

You can find more at: <http://cncreborn.planetcnc.gamespy.com/>

- Reborn Team

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [rm5248](#) on Sat, 03 Dec 2005 17:13:59 GMT
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Looks good.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [ben5015se](#) on Sat, 03 Dec 2005 17:41:43 GMT
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Reborn just keeps getting better and better

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Spice](#) on Sat, 03 Dec 2005 18:03:59 GMT
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Thanks, that makes me feel all warm and fuzzy inside.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Jokah](#) on Sat, 03 Dec 2005 18:10:43 GMT
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Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Jecht](#) on Sat, 03 Dec 2005 18:58:15 GMT

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The light at the base seems too polygonal. Other than that it's pretty good looking.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [htmlgod](#) on Sat, 03 Dec 2005 19:26:25 GMT

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It looks OK, but the texture could use some work. I'll post a specific critique when I get the chance later on today.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Spice](#) on Sat, 03 Dec 2005 20:14:19 GMT

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gbull wrote on Sat, 03 December 2005 13:58The light at the base seems too polygonal. Other than that it's pretty good looking.

I do too, but I didn't want to add some many sides to something so small.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [LucefieD](#) on Sat, 03 Dec 2005 20:25:02 GMT

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It looks good except I think the ammo belts look wierd why are they all gray?

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Renardin6](#) on Sun, 04 Dec 2005 21:51:51 GMT

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They used too much yellow for the rest of the units. They are out of stock maybe...

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [YSLMuffins](#) on Tue, 06 Dec 2005 03:03:07 GMT

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Does the picture still work?

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Jecht](#) on Tue, 06 Dec 2005 05:15:27 GMT

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looks like it was deleted.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [Spice](#) on Tue, 06 Dec 2005 06:47:01 GMT

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Oh, I edited the render and deleted the old one. I forgot to edit my post fixed links.

You can find the pictures in the starting post. Sorry about that.

Subject: Re: CNC Reborn :: GDI vulcan Defense Turret
Posted by [YSLMuffins](#) on Wed, 07 Dec 2005 22:11:40 GMT

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Looks great. It may sound silly but the Component Towers were my FAVORITE building in TS, lol. Actually, just the Tower with the RPG upgrade.
