Subject: First Decade box art
Posted by Demolition man on Wed, 28 Dec 2005 15:42:51 GMT
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Subject: Re: First Decade box art
Posted by TheGunrun on Wed, 28 Dec 2005 15:46:58 GMT
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neato

Subject: Re: First Decade box art
Posted by Dave Mason on Wed, 28 Dec 2005 17:58:57 GMT
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Sucks.

Subject: Re: First Decade box art
Posted by Renx on Wed, 28 Dec 2005 18:42:30 GMT
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I want a face with goggles.

Subject: Re: First Decade box art
Posted by Aprime on Wed, 28 Dec 2005 19:05:36 GMT
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Xtreme Decade.

Subject: Re: First Decade box art
Posted by idebo on Wed, 28 Dec 2005 19:32:49 GMT
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The blue sucks on C&C...

Subject: Re: First Decade box art
Posted by bigejoe14 on Wed, 28 Dec 2005 19:45:36 GMT

I like it.

Subject: Re: First Decade box art
Posted by tooncy on Wed, 28 Dec 2005 19:47:43 GMT

They're not using the shitty Generals type C&C logo. Tooncy approves   .

Subject: Re: First Decade box art
Posted by Spice on Wed, 28 Dec 2005 20:41:35 GMT

That big X in the back reminds me of X-men? It's ok

Subject: Re: First Decade box art
Posted by Aprime on Wed, 28 Dec 2005 20:49:49 GMT

Seriously, it's too aliased (look at the right side of the logo) to be official.

Subject: Re: First Decade box art
Posted by GoArmy44 on Wed, 28 Dec 2005 21:14:22 GMT

EXdeath7 wrote on Wed, 28 December 2005 14:41That big X in the back reminds me of X-men?
It's ok

Thats what I thought of when I first saw it, and I agree it needs some aspect of the original box art
other than just the name.

Subject: Re: First Decade box art
Posted by Weirdo on Wed, 28 Dec 2005 21:17:18 GMT

Original Logo, ok. Blue color, ok. Placement of the EA logo is ok.

But the blue X reminds me to much of X-men. They may keep the blue color effect, but I dislike
the X.

Subject: Re: First Decade box art
Posted by TheGunrun on Wed, 28 Dec 2005 21:40:38 GMT
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I think the X means like 10. Ya know..

Roman # shiz..

Subject: Re: First Decade box art
Posted by Weirdo on Wed, 28 Dec 2005 21:49:33 GMT
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Good explanation, I should have noticed myselve

Subject: Re: First Decade box art
Posted by ben5015se on Thu, 29 Dec 2005 00:31:03 GMT
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they have guts to put their logo real big on it

Subject: Re: First Decade box art
Posted by bigejoe14 on Thu, 29 Dec 2005 00:56:34 GMT
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They always put their logo really big on all of their products, incase you hadn't noticed.

Subject: Re: First Decade box art
Posted by Jecht on Thu, 29 Dec 2005 02:17:21 GMT
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Very un-imaginative. Okay....I guess....

Subject: Re: First Decade box art
Posted by Oblivion165 on Thu, 29 Dec 2005 06:56:54 GMT
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It should really be "Packaged by EA"

But anyway, the price is extremely reasonable.

http://www.ebgames.com/ebx/product/260316.asp

$39.99 for all. You cant even get generals + zero hour for that. Not that anyone would want to.

Subject: Re: First Decade box art
Posted by ben5015se on Thu, 29 Dec 2005 07:52:09 GMT
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Oblivion165 wrote on Thu, 29 December 2005 01:56It should really be "Packaged by EA"

But anyway, the price is extremely reasonable.

http://www.ebgames.com/ebx/product/260316.asp

$39.99 for all. You cant even get generals + zero hour for that. Not that anyone would want to.
i like that part becouse its true

ebgamesCommand & Conquer Renegade (Feb. 2002)
Command & Conquer Generals (Feb. 2003)

i didnt know generals came out a year after renegade...

Subject: Re: First Decade box art
Posted by WNxCABAL on Thu, 29 Dec 2005 12:37:18 GMT
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I like this better:

Subject: Re: First Decade box art
Posted by Demolition man on Thu, 29 Dec 2005 13:04:01 GMT
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the X should be green. Blue reminds me of generals ugh and green to tiberian...

Subject: Re: First Decade box art
Posted by _ToXiN_ on Thu, 29 Dec 2005 13:17:16 GMT
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Man, if they remove ANY cutscenes because they're too 'gory' or too vulgar for them so they can get a bloody PG rating on it or something, I'm going to go up to America, EALA to be exact...and introduce them to my chainsaw, which has EMO REMOVER written on the blade.

<_< I'm jus' sayin...

Subject: Re: First Decade box art
Posted by Grass on Thu, 29 Dec 2005 14:48:03 GMT
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Quote:All games included in the compilation are rated "T" for Teen by the ESRB.
http://www.ea.com/official/cc/firstdecade/us/news.jsp?src=an nouncement

Well I'm glad they kept the original logo.
All I'm hoping for is being able to play TD/RA at a higher resolution.. 1024x768 anyone? Or 800x600 if that's too extreme.

Subject: Re: First Decade box art
Posted by Jecht on Fri, 30 Dec 2005 05:34:25 GMT
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ToXiN wrote on Thu, 29 December 2005 07:17Man, if they remove ANY cutscenes because they're too 'gory' or too vulgar for them so they can get a bloody PG rating on it or something, I'm going to go up to America, EALA to be exact...and introduce them to my chainsaw, which has EMO REMOVER written on the blade.

<_< I'm jus' sayin...
Quote:All games included in the compilation are rated "T" for Teen by the ESRB.

Does that mean the scene where Kane kills that officer in TD may be ommited? ESRB is more strict now than during the days of TD.

Subject: Re: First Decade box art
Posted by bisen11 on Fri, 30 Dec 2005 05:55:14 GMT
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WNxCABAL wrote on Thu, 29 December 2005 07:37I like this better:

Tons better.

Subject: Re: First Decade box art
Posted by ben5015se on Fri, 30 Dec 2005 06:57:48 GMT
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dude#1 wrote on Fri, 30 December 2005 00:55WNxCABAL wrote on Thu, 29 December 2005 07:37I like this better:

Tons better.

you know whats funny?

the westwood logo fits in better then the ea logo and the westwood is green and the boox is blue

---

Subject: Re: First Decade box art
Posted by deerwalk on Fri, 30 Dec 2005 07:53:29 GMT
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=THAT'S NOT FUNNY

Subject: Re: First Decade box art
Posted by SCOTT9 on Sat, 31 Dec 2005 14:12:11 GMT
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i hate the fact that ea are making this crappy compilation i think it really is pissing on westwoods grave

---

Subject: Re: First Decade box art
Posted by SCOTT9 on Sat, 31 Dec 2005 14:13:44 GMT
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but how cum its dvd only the originals were on cdrom

Subject: Re: First Decade box art
Posted by cmatt42 on Sat, 31 Dec 2005 14:52:34 GMT
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All of the games are going to be on a DVD as far as I know.

Also, SCOTT9, spamming the hell out of the forums is NOT cool.

Subject: Re: First Decade box art
Posted by cheesesoda on Sat, 31 Dec 2005 17:28:29 GMT
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SCOTT9 wrote on Sat, 31 December 2005 09:12i hate the fact that ea are making this crappy
compilation i think it really is pissing on westwoods grave
I think this compilation is a great idea. I am not an advocate for EA, but I'd be great to have all of
the Westwood Studio C&C games combined. I'm guessing this will allow for us to play our beloved
games all on XP.

Subject: Re: First Decade box art
Posted by Dave Mason on Mon, 02 Jan 2006 19:29:03 GMT
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You can anyway with a bit of know-how.

Subject: Re: First Decade box art
Posted by Demolition man on Mon, 02 Jan 2006 20:25:05 GMT
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DJM wrote on Mon, 02 January 2006 18:29You can anyway with a bit of know-how.
I own C&C DOS and thats not easy to get it working on XP... For me its to annoying to try it. Also
my old discs aren't working that great anymore. Thats why i will get this box its only 40$ so... I
also like that it will be on DVD.

Subject: Re: First Decade box art
Posted by terminator 101 on Mon, 02 Jan 2006 20:49:15 GMT
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I don't think it will include sole survivor... oh well.

P.S: cmatt42 just add him to the ignore list and problem solved

---

Subject: Re: First Decade box art
Posted by Dave Mason on Mon, 02 Jan 2006 23:23:51 GMT
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Demolition man wrote on Mon, 02 January 2006 20:25DJM wrote on Mon, 02 January 2006 18:29You can anyway with a bit of know-how.
I own C&C DOS and thats not easy to get it working on XP... For me its to annoying to try it. Also my old discs aren't working that great anymore. Thats why i will get this box its only 40$ so... I also like that it will be on DVD.

True, true. The DVD feature is appealing. It didn't take me long to get some of the older versions of C&C working on XP, it's just a case of using compatibility mode. I wouldn't know about the DOS version mind you as I don't have it but I'm sure it's possible one way or another.

Subject: Re: First Decade box art
Posted by Demolition man on Tue, 03 Jan 2006 14:43:32 GMT
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it is possbile but damn annoying. Need to install the C&C95 demo then copy the files from the cds. Patch it if needed and use some 3dparty tool for the sound to work. Then run in win95 mode and pray it works...

So I just hope this DVD gets out soon. Then i will install TD again

---

Subject: Re: First Decade box art
Posted by Dave Mason on Wed, 04 Jan 2006 21:42:38 GMT
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Fair enough, makes sense.

I'm still debating with myself whether or not I will buy the compilation. I mean after all, I bought TS and firestorm off ebay about a year ago and have played a total of about 2 hours on them.

Subject: Re: First Decade box art
Posted by JRPereira on Fri, 06 Jan 2006 23:23:25 GMT
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I think the box is kind of ugly. I really want it to have some guy with reflective goggles.

Subject: Re: First Decade box art
Posted by Demolition man on Sun, 08 Jan 2006 16:22:48 GMT
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is it already known which day in feb the first decade box will release?

Subject: Re: First Decade box art
Posted by SCOTT9 on Sun, 08 Jan 2006 16:31:36 GMT
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if it comes over to europe i may buy it but if my local market gameseller has the sold-out software
version of ra1 nah p.s sold-out is a company that makes every pccd-rom game work on xp even
ones from the stone age

Subject: Re: First Decade box art
Posted by Ma1kel on Sun, 08 Jan 2006 16:45:11 GMT
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JRPereira wrote on Fri, 06 January 2006 17:23I think the box is kind of ugly. I really want it to
have some guy with reflective goggles.
Yea, that's way cooler. I always liked that part of the C&C box.

Subject: Re: First Decade box art
Posted by KikAs420 on Sun, 08 Jan 2006 23:12:44 GMT
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To the best of my knowledge,EA isn't changing any coding for C&C Dos.It will not work with XP.

Subject: Re: First Decade box art
Posted by DarkDemin on Sun, 08 Jan 2006 23:27:22 GMT
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Dumbass, they have already announced that these will work with XP.