Subject: Renegade Weapons HD

Posted by Spice on Mon, 09 Jan 2006 23:37:34 GMT

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This was a small project I started a long time ago, I never finished. It simpley replaces all the third person models with the Higher detailed first person models.

After I got somewhat started it kind of felt like a pointless thing to do. The only two worth looking at are the Sniper rifle and Pistol, which have fixed the fixed muzzle flashes.

This package includes the Gmax source files as well as the W3D files to be palced in your data folder. (Pistol, Chain gun, Sniper rifle, shotggun, Autorifle, Rocket luancher) These dont work with renguard.

File Attachments

1) Renegade WeaponsHD.rar, downloaded 142 times

Subject: Re: Renegade Weapons HD Posted by Spice on Mon, 09 Jan 2006 23:38:43 GMT

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Example:

File Attachments

1) Renegade HD exapmle1.jpg, downloaded 354 times

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Subject: Re: Renegade Weapons HD Posted by Mad Ivan on Mon, 09 Jan 2006 23:55:17 GMT

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the muzzle is slightly oversized...

Subject: Re: Renegade Weapons HD Posted by JeepRubi on Tue, 10 Jan 2006 00:09:25 GMT

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If they worked with renguard id love to use them.

Quality over performance!

Subject: Re: Renegade Weapons HD

Posted by icedog90 on Tue, 10 Jan 2006 01:32:54 GMT

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They shouldn't affect performance anyways unless you were in a game in a pretty large battle with around 30 people or higher.

Subject: Re: Renegade Weapons HD

Posted by light on Tue, 10 Jan 2006 09:12:02 GMT

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I'll give them a whirl.