Subject: Yo whe de nex corptch relesin eh?
Posted by Obelisk on Thu, 19 Jan 2006 16:24:09 GMT
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Yuall no whe de ging beout?

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by RTsa on Thu, 19 Jan 2006 21:07:35 GMT
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If I understood correcly... (you type terrible english) you're asking when will CP2 be out?

I just asked something along those lines a few days ago, but I have yet to receive an answer.

   http://www.renegadeforums.com/index.php?t=msg&th=18369&a mp;a mp;a
mp;start=0&rid=4030
The latest update about CP2 is here:
 http://www.renegadeforums.com/index.php?t=msg&th=18384&a mp;start=0&rid=4030

I don't think anyone knows it yet..

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by EA-DamageEverything on Fri, 20 Jan 2006 13:49:10 GMT
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I think it will be released at the End of February or middle March. But noone can say definately
when... And BTW, RG 1.04 is also in progress. BHS is very busy at the moment.

Just read the first sticky topic here and wait for further Information. We're all patient. Understood?

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by SCOTT9 on Fri, 20 Jan 2006 16:24:37 GMT
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Obelisk74 wrote on Thu, 19 January 2006 10:24Yuall no whe de ging beout?
oops lets hope DJM doesnt see this lol

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by Kamuix on Mon, 23 Jan 2006 06:24:30 GMT
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de corptch wl bu relisn sn sea hul n.

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by jonwil on Mon, 23 Jan 2006 11:13:26 GMT
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Basicly, I am waiting for the following before I can proceed with Core Patch 2 beta testing:
1.The final version of C&C_Last_Stand
2.A readme file
3.The details I need in order to fix the nick exploit fix issue
and 4.The details I need in order to fix the ID console command issue.

Subject: Re: Yo whe de nex corptch relesin eh?
Posted by Kamuix on Mon, 23 Jan 2006 13:46:21 GMT
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Cool, Theres was only 1 command script that i ever actually made and got to work.

Kill <PlayerID> Kills the player taking their money.
Kill2 <PlayerID> Kills the player not taking any money.