Subject: A Path Beyond : v9935 Patch Update
Posted by Renardin6 on Wed, 08 Mar 2006 16:44:16 GMT
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The patch is currently in the final round of testing. Assuming no major issues are spotted, the only step left will be to compile everything together into the actual patch, then release it for download. This should happen sometime next week.Other things to note with the change to BHS.dll are: Several bug fixes such as the jesus ranger bug and demolition truck crashing bug; Allied text will now appear as blue instead of yellow; Tanya's C4 charges no longer will crash the game.This release will include a full installer, a patch to update from the current version, a full FDS installer, and also a patch to update from the current FDS version.Go here to check out the full details.

Subject: Re: A Path Beyond : v9935 Patch Update
Posted by GDIrish on Fri, 10 Mar 2006 04:55:40 GMT
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GOMFfirstpost.

It works. Really late though. I am a manwhore.