
Subject: Lvl editor problem

Posted by [R315r4z0r](#) on Wed, 08 Mar 2006 22:03:35 GMT

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Last week I wanted to work on some maps I have, so I opened the level editor up and opened the package it was in. But As soon as it loaded, It crashed! I figured that It was a problem with the map, so I tried another map... but the same thing happened.

So what I did next was I created a new mod package, and then loaded it. And it worked fine. But then I noticed that All the presets were missing. They had the folders, just not the contents... like the W3Ds.

So What I did, I went to put the objects.ddb and conv10.cdb from another map, into the preset folder of the new mod package... but when I got to the folder, the only Folders in their was 'Editor Cache' and 'Levels' So apparently something is wrong with that.

Next, I made all the necessary folders (Presets, Always, ect.) and filled them with the files from the other folders there had in other maps... and when I loaded it, all the preset trees were fine, and back to normal... BUT it crashed!

I'm going in circles here! What do I do?

Subject: Re: Lvl editor problem

Posted by [Oblivion165](#) on Wed, 08 Mar 2006 22:16:55 GMT

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Its not reading your Renegade Always.dat, it pulls everything from it for LE, including Objects.ddb.

Reinstall Regegade if a Reinstall of the tools doesnt work.

Subject: Re: Lvl editor problem

Posted by [Napalmic](#) on Wed, 08 Mar 2006 23:44:56 GMT

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If you went to make a mix map but forgot to backup the folders you deleted when exporting, that could of crashed Level Edit.

Also, unless you load your new mod package once, it won't create the other folders.

Subject: Re: Lvl editor problem

Posted by [Rev](#) on Thu, 09 Mar 2006 03:27:55 GMT

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i have the same problem and i think its cause of C&C The First Decade installs renegade

someplace different. So if you have C&C The First Decade i think that might be your problem

Subject: Re: Lvl editor problem

Posted by [JeepRubi](#) on Thu, 09 Mar 2006 13:41:19 GMT

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My renny isnt in the default install directory but it still seems to work.

Subject: Re: Lvl editor problem

Posted by [R315r4z0r](#) on Thu, 09 Mar 2006 14:36:35 GMT

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Ya, i have first decade, that may be the problem...

How should I go about fixing that?

Subject: Re: Lvl editor problem

Posted by [danpaul88](#) on Sat, 11 Mar 2006 08:08:33 GMT

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throw something heavy at someone in EA....

failing that you could try and obtain an original copy of renegade and use that instead of the first decade one.

Subject: Re: Lvl editor problem

Posted by [Oblivion165](#) on Sun, 12 Mar 2006 04:11:02 GMT

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OR.....

Change your regkeys, make sure your install path is the same as the read path.
