
Subject: scripts.dll 2.5.2 is out
Posted by [jonwil](#) on Thu, 16 Mar 2006 13:03:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

Only changes are to correct issues preventing these scripts from being usable:

JFW_Change_Character_Powerup
JFW_Send_Driver_Custom_On_Enter
JFW_Weapon_Change_On_Custom_Multiple
JFW_Weapon_Change_On_Custom_Multiple_Sender

get it from <http://www.sourceforge.net/projects/rentools/>

Now I move on to 2.6 (I have big plans already)

Subject: Re: scripts.dll 2.5.2 is out
Posted by [reborn](#) on Thu, 16 Mar 2006 13:08:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is brilliant, and I am pleased that after all this time you are still motivated, but we need regular ports to SSAOW

Subject: Re: scripts.dll 2.5.2 is out
Posted by [Mad Ivan](#) on Thu, 16 Mar 2006 14:15:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

jonwil wrote on Thu, 16 March 2006 15:03
Now I move on to 2.6 (I have big plans already)

Care to share?

Subject: Re: scripts.dll 2.5.2 is out
Posted by [jonwil](#) on Fri, 17 Mar 2006 03:44:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Will share this weekend when I draw up all the plans I have.

Subject: Re: scripts.dll 2.5.2 is out
Posted by [Canadacdn](#) on Sat, 18 Mar 2006 18:16:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Crash.

This happened twice in a row trying to join a server.

File Attachments

1) [crashdump.txt](#), downloaded 232 times

Subject: Re: scripts.dll 2.5.2 is out

Posted by [Viking](#) on Sat, 18 Mar 2006 20:44:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

crash...

happens to me randomly nomatter how many times i reinstall... i just live with it...
