
Subject: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Viking](#) on Fri, 24 Mar 2006 02:08:50 GMT

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<http://www.youtube.com/watch?v=EjjDgjWIXNg&eurl=http%3A%2F%2Fwww%2Eg%20amin%20g%2Dage%2Ecom%2Fnews%2F2006%2F3%2F23%2D56>

THE LEGEND OF ZELDA FOR THE DS I THINK IM GONNA HAVE A NERDGASEM!

WATCH THE VIDEO IT LOOKS SO COOL!

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Gernader8](#) on Fri, 24 Mar 2006 02:39:51 GMT

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As long as the game play is not dull (Minishing Cap) it looks like a kickass game.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Viking](#) on Fri, 24 Mar 2006 02:48:41 GMT

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Agreed Minish cap sucked ass.

Hardly managed to play it through all the way it was so boring.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Oblivion165](#) on Fri, 24 Mar 2006 02:55:26 GMT

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DS for the win, They are sneaking out alot of great titles. The DS and I were ment for each other, I almost died the day the N64 was official gone.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Viking](#) on Fri, 24 Mar 2006 03:04:10 GMT

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They are making a movie player for the DS.

Just download videos frome youre comp onto this thing than put it into the DS and watch the video!

DS>PSP

And it will b better than PSP videos cus you can watch any videos u want and than dealeat it and choose another unsted of buying 50 little disks watching each movie ones and being done with it.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Oblivion165](#) on Fri, 24 Mar 2006 03:42:40 GMT

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Thats already out, i was going to get one about 7 months ago, but got a laptop instead.

http://www.lik-sang.com/info.php?category=&products_id=3 983&

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [csskiller](#) on Fri, 24 Mar 2006 04:05:28 GMT

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idjit626 wrote on Thu, 23 March 2006 21:04

And it will b better than PSP videos cus you can watch any videos u want and than dealeat it and choose another unsted of buying 50 little disks watching each movie ones and being done with it. You do know that movies were able to be put on a psp the day it came out, by putting it onto a memory stick? And yes you can compress them down small enough to have it fit with an encoder program.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Oblivion165](#) on Fri, 24 Mar 2006 15:46:08 GMT

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The movie player can let you play any emulator or rom all the way upto SNES....So HA!

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Dover](#) on Fri, 24 Mar 2006 19:11:04 GMT

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DS > PSP for sure, and I have irrefutable evidence.

DS = 2 screens

PSP = 1 screen

2 > 1.

Therefore

DS > PSP.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!
Posted by [Oblivion165](#) on Fri, 24 Mar 2006 20:01:21 GMT
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Well i want them to make it (if your refering to indy 4) but just roll some stuff out of storage.

This movie however can just be lost and not missed.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!
Posted by [Viking](#) on Fri, 24 Mar 2006 20:27:08 GMT
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Oblivion165 wrote on Fri, 24 March 2006 09:46The movie player can let you play any emulator or rom all the way upto SNES....So HA!

REALLY!
SEROUSLY!
DUDE I AM SO GETTIN THAT!

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!
Posted by [bisen11](#) on Sat, 25 Mar 2006 03:52:15 GMT
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Looks cool. Just wish they woulda gone with the N64 version of link rather than the Wind waker one.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!
Posted by [Scythar](#) on Sat, 25 Mar 2006 10:53:18 GMT
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Ahhh, reminds me of Zelda: A Link to the Past...

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!
Posted by [JeepRubi](#) on Sat, 25 Mar 2006 12:34:29 GMT
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Dover wrote on Fri, 24 March 2006 13:11DS > PSP for sure, and I have irrefutable evidence.

DS = 2 screens
PSP = 1 screen
2 > 1.

Therefore

DS > PSP.

But what about the size?

DS 3" x 2 =6"

PSP 7"

7 > 6

PSP > DS

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Oblivion165](#) on Sat, 25 Mar 2006 13:56:34 GMT

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DS = Original Games (Some Ports)

PSP = Down Ports of PS2 Games

DS > PSP

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [bandie63](#) on Sat, 25 Mar 2006 15:00:42 GMT

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I met these guys at a University that made a remote robot controlled over a WIFI lan. They wrote a custom linux based program to control it using the DS.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Viking](#) on Sat, 25 Mar 2006 16:08:37 GMT

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COOL

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Jecht](#) on Sat, 25 Mar 2006 21:34:07 GMT

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I'm pretty sure all portible games suck ass.

Money In my pocket > (DS + PSP)^2

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Pendullum](#) on Sat, 25 Mar 2006 22:15:00 GMT

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Well since you're saying that playing roms "all the way up to snes" is l33t for the DS, you should know that PSPs have emulators working that can run snes, GBC, GBA, Genesis, Neo-Geo, PSOne ISOs and more. It can also run homebrew programs such as personal planners, internet browsers other than what it already has, home made games *including the doom-psp port, duke nukem 3D port, quake etc" It can play videos, MP3s, store photos, browse the internet and pretty soon it will be able to play DS roms I'm sure (that would mean the DS would be well and truly owned)

The PSP has more processing power, clocking at 333mhz, It has 1 large screen thats very sharp and clear, its small, comfortable to hold and has clear speakers.

PSP > DS in almost every way. The only downside is for those nerds who want to play "project rub" and rub up pictures of women for fun, those people need a life, seriously...

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [tooncy](#) on Sun, 26 Mar 2006 03:14:33 GMT

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Oblivion165 wrote on Fri, 24 March 2006 10:46The movie player can let you play any emulator or rom all the way upto SNES....So HA!

I currently have Genesis, SNES, NES, GBC, and Atari 2600 emulators on my PSP. There are also MAME, TurboGrafix, NeoGeo CD and soon to be N64 emulators for the PSP.

PSP FTW

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Canadacdn](#) on Sun, 26 Mar 2006 04:44:38 GMT

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Pendullum wrote on Sat, 25 March 2006 16:15will be able to play DS roms I'm sure (that would mean the DS would be well and truly owned)

If the DS has a touch screen, how would you emulate that on a PSP? It makes no sense. I suppose it could be done with the analog stick, but that would be really uncomfortable to use.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Viking](#) on Sun, 26 Mar 2006 06:23:50 GMT

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DS uses cartridges wich have faster loading time than a CD.

DS>PSP

[EDIT]

A few more things.

Better graphics dosent mean good games just good looking shit games.

DS has 2 screens and can have a FPS on it. EX:Metroid hunters an awesome game with online multiplayer

PSP has one little nubby thing (kinds like youre penis) and to do a FPS you have to do weird button setups.

%70 of all PSP games are sports games

None of the games on PSP sound any fun to me besides GTA liberty city sotres wich is coming to PS2.

And the biggest one is.

DS has LOZ:Phantom Hourglass. Thats a total rape of the PSP right there.

DS>PSP

Gameplay>Graphis

LOZ>[Insert all other games here]

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [tooncy](#) on Sun, 26 Mar 2006 16:10:12 GMT

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Considering the library of ROMs that can be run on the PSP, it has far more good games than the DS.

Also, PSP games are getting much better. With the release of Dexter, and Syphon Filter: Dark Mirrior the system is finally getting what it needed, in terms of a solid library. And for the record, Syphon Filter is a shooter and it controls great.

About the games, the DS was the same way. For awhile, there was a huge lack of titles available. Just now is it getting some good software.

DS carts are extremely limited in space. They are also fairly expensive to produce.

3D games also come out looking horrendous. The DS is basically an updated GBA with a 3D chip in it.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [Oblivion165](#) on Sun, 26 Mar 2006 17:32:45 GMT

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It all depends on what type of person you are. For me Nintendo 64 was the best system ever made, while PS1 and PS2 I like only a few titles (Red Alert, Katamari, The Warriors) and for the Nintendo 64, I enjoy practically all of them.

So for me a portable N64 is a lot better than a portable PS.

Subject: Re: WARNING EXTREAME 1337 IN THIS TOPIC!

Posted by [hunteroo2](#) on Sun, 26 Mar 2006 19:18:02 GMT

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gbull wrote on Sat, 25 March 2006 13:34 I'm pretty sure all portable games suck ass.

Money In my pocket > (DS + PSP)^2

im gonna have to go with that
