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Subject: This Should Happen Click Here  
Posted by [thrash300](#) on Mon, 24 Apr 2006 14:45:10 GMT  
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Shouldn't the moderators, or servers or whoever does the good job of making sure that Renegade continues to be a great game on and offline, shouldn't they make it possible for the Transport Chopper to be able to lift vehicles. Wouldn't that be cool????!!! Imagine what kind of rush can be achieved with 5 Transports, fully loaded with infantry and each carrying a vehicle, maybe a few fully loaded APCs. I think that we should kindly ask for the moderators to make this feature possible. What do you think?

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Subject: Re: This Should Happen Click Here  
Posted by [Sniper\\_De7](#) on Mon, 24 Apr 2006 15:01:02 GMT  
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No.

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Subject: Re: This Should Happen Click Here  
Posted by [WNxCABAL](#) on Mon, 24 Apr 2006 15:12:18 GMT  
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Sounds unrealistic

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Subject: Re: This Should Happen Click Here  
Posted by [Kamuix](#) on Mon, 24 Apr 2006 15:54:13 GMT  
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If there is alot of things they could or should do. This does not sound sexy enough

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Subject: Re: This Should Happen Click Here  
Posted by [JeepRubi](#) on Mon, 24 Apr 2006 16:03:21 GMT  
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I think id be cool, it should be possible, there already is the animation/models for that.

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Subject: Re: This Should Happen Click Here

Posted by [Dave Anderson](#) on Tue, 25 Apr 2006 00:00:35 GMT

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I think that would make the game more interesting. You would have an even bigger array of tactics you could use in a game.

But of course there are the downsides...It would bring in alot of n00by tactics as well. For example, on walls flying, you would have so many people transporting MLRS or Artillery on top of the middle cliff.

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Subject: Re: This Should Happen Click Here

Posted by [light](#) on Tue, 25 Apr 2006 00:10:16 GMT

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I'd love to see it, I think it's be great fun. The problem is finding people willing to fly the coffins.

And yes, it is open to n00b abuse.

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Subject: Re: This Should Happen Click Here

Posted by [Whitedragon](#) on Tue, 25 Apr 2006 00:14:14 GMT

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Ive briefly looked into this and i dont believe it is possible server side.

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Subject: Re: This Should Happen Click Here

Posted by [Kanezor](#) on Tue, 25 Apr 2006 01:54:38 GMT

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Why not?

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Subject: Re: This Should Happen Click Here

Posted by [Renx](#) on Tue, 25 Apr 2006 02:00:11 GMT

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The best part would be when it started raining tanks after the transports got destroyed by ramjets in 5 shots!

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Subject: Re: This Should Happen Click Here  
Posted by [Whitedragon](#) on Tue, 25 Apr 2006 02:06:41 GMT  
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Theres no where to attach a vehicle to the transport. Even if there was a place to attach the vehicle to the transport, the attached vehicle would have no physics. Meaning the transport could move the vehicle its carrying through any object, allowing it to put the vehicle inside a building for example.

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Subject: Re: This Should Happen Click Here  
Posted by [nopol10](#) on Tue, 25 Apr 2006 02:12:50 GMT  
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Whitedragon wrote on Tue, 25 April 2006 10:06Theres no where to attach a vehicle to the transport. Even if there was a place to attach the vehicle to the transport, the attached vehicle would have no physics. Meaning the transport could move the vehicle its carrying through any object, allowing it to put the vehicle inside a building for example.  
I get what you mean. When I made bots drop out of chinooks while i was in an apache, I could actually pass right through the chinook.  
Anyway, isn't Reborn doing this for the Carryall?

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Subject: Re: This Should Happen Click Here  
Posted by [Whitedragon](#) on Tue, 25 Apr 2006 02:18:42 GMT  
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Most likely not because of what i just said.

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Subject: Re: This Should Happen Click Here  
Posted by [Berkut](#) on Tue, 25 Apr 2006 02:35:02 GMT  
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Hmm, the idea of an Orca Transport might be worth looking into. Tiberian Sun used those, correct?

But there is a problem with the physics. I've mucked around in the realm of vehicle physics before, and I tell you, it is a scary place. Designing an Orca Transport for Renegade, or even lift cables/door animations for the Transport heli is just too much work. But, hey, if any of you modders are up to it, I'd play it.

PS: The idea of tanks being dropped from fixed-wing aircraft with parachutes/disposable airframes was experimented with (minor success) during World War 2. Perhaps...

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Subject: Re: This Should Happen Click Here  
Posted by [thrash300](#) on Tue, 25 Apr 2006 22:42:42 GMT  
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Does anybody think that it will happen at all?

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Subject: Re: This Should Happen Click Here  
Posted by [Whitedragon](#) on Wed, 26 Apr 2006 00:12:39 GMT  
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It wont happen server side. It MIGHT be possible client side with new models that are setup properly and some tricky scripting, but dont count on it.

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Subject: Re: This Should Happen Click Here  
Posted by [Weirdo](#) on Wed, 26 Apr 2006 05:41:13 GMT  
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To all the unrealistic comments. I think if you Play the Single player you see they them actually bringing you vehicles with a transport chopper.

From what I know about chinooks, they are actually quit strong and can carry certain vehicles.

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Subject: Re: This Should Happen Click Here  
Posted by [thrash300](#) on Wed, 26 Apr 2006 17:05:33 GMT  
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Chinooks are very strong, infact, they can carry heavy artillery like the 152mm or a humvee with troops aboard. They also make great gun ships with a gatling gun firing at 4000 rounds per minute!

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Subject: Re: This Should Happen Click Here  
Posted by [Berkut](#) on Thu, 27 Apr 2006 03:40:03 GMT  
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Trust me, you do NOT want to ride one in real life. You'll come out wet... and smelly.

I've had food poisoning at McDonalds that was easier on my stomach.

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Subject: Re: This Should Happen Click Here  
Posted by [thrash300](#) on Thu, 27 Apr 2006 19:36:52 GMT  
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What state are you in? My friend also goes to ROTC and goes to the airbases.

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Subject: Re: This Should Happen Click Here  
Posted by [thrash300](#) on Sat, 29 Apr 2006 04:11:01 GMT  
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Never mind. I read your link, you are in Alabama.

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Subject: Re: This Should Happen Click Here  
Posted by [terminator 101](#) on Sat, 29 Apr 2006 06:55:01 GMT  
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Did you know there is this little thing called edit button? NO? o.k I will tell you where it is. When you post a message, and look at it after it is posted, look to the right part of your screen(or part where your right hand is). Now, there are three buttons, first one says edit, second one is Reply and last one is Quote. Now you click one the edit button with your left mouse button (if you are left handed then use right button) and.....  
.....Wow, your post appears again but this time you will be able to edit it and after you are finished, click on the apply changes(I am not going t tell you where that button is, you have to find it for your self), and your post will change.  
When you do this, you 1.won't double post, 2.Won't look like idiot for double posting. Remember, post count is as important as a fly on a wall.

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Subject: Re: This Should Happen Click Here  
Posted by [thrash300](#) on Mon, 01 May 2006 06:18:27 GMT  
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Thanks

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