## Subject: Problem with W3dview
Posted by Jerad2142 on Mon, 10 Jul 2006 18:51:44 GMT

View Forum Message <> Reply to Message

I have version 5.3.2.0 of W3dview, but their seems to be a problem with it (I have used it for a couple years now, but I never had a need to use the setting I found a problem with). So I was making a particle emitter, and it has the "line" Rendering Mode setting. And I went to Line Properties, changed some settings in there and exported it (I also changed some settings in other areas before I exported it). When I reopened the w3d file all the settings I had changed in Line Properties had went back to default, but the other settings didn't. So I was wondering what the point of the Line Properties tab is if it doesn't export any of its settings (Including any of the UV Mapping). There for I am assuming that there is some way to make this work. Or if there is a newer version of W3dview could some one give me a link to download sight if that is the case.