
Subject: Win32 only?

Posted by [agent6998](#) on Fri, 18 Aug 2006 06:26:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you want to host a Renegade game with a bot, do you have to have Windows 32 or 2003? I have a Windows XP and I want to host my own botted game.

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 06:32:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

woot, there are loads of bots (including mine
<http://www.renegadeforums.com/index.php?t=msg&th=20757&start=0&rid=21311> look at the last post)

brenbot
night regulator

Subject: Re: Win32 only?

Posted by [agent6998](#) on Fri, 18 Aug 2006 06:49:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm a little confused. Can you tell me step by step how to do this? I already have the new scripts.dll in my Renegade direcotry and I unzipped your little thing into a folder. Now what?

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 07:06:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

edit config.cfg and make sure it had the following...

```
[Bot]
fds_path = C:\Westwood\RenegadeFDS\Server
auto_secs = 30
```

fds_path = your server path the one above is the default
auto_secs = seconds between the each autoannounc

all you should need to do is run the program!

make sure untill the next release to run the bot just after FDS has started and loaded a level

otherwise it will not properly if the FDS restarts you will have to restart the bot as well

Subject: Re: Win32 only?

Posted by [Goztow](#) on Fri, 18 Aug 2006 07:07:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

You can host on any Windows version. However, considering your limited knowledge of the renegade FDS, I strongly advice you to get help from someone that knows more about it.

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 07:21:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Fri, 18 August 2006 08:07 You can host on any Windows version. However, considering your limited knowledge of the renegade FDS, I strongly advice you to get help from someone that knows more about it.

i feel insulted...

Subject: Re: Win32 only?

Posted by [Nightma12](#) on Fri, 18 Aug 2006 07:51:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

i believe he was takling to agent6998

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 07:52:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

i know but i was the person helping him

Quote:

I strongly advice you to get help from someone that knows more about it.

Subject: Re: Win32 only?

Posted by [Goztow](#) on Fri, 18 Aug 2006 09:34:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

help-linux, he isn't trying to make a bot or anything, he just wants to know the very basics: did Bill gates limit hosting servers to his server editions of windows or not? The answer is no.

And I was talking to agent, indd .

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 10:36:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

o ok sorry,

1) download and install this: [ftp://ftp.westwood.com/pub/renegade/dedicatedserver/Renegade FDS_1037.exe](ftp://ftp.westwood.com/pub/renegade/dedicatedserver/Renegade_FDS_1037.exe)

2) then download and install this: <http://download.renguard.com/cp2/sscp2allw.exe> (this is optional but recomended, also you will see 3 checkboxes i recomend checking the 2 one (the first is greyed out anyway)

3) for a bot, brenbot is good but it is hard and take time to setup, i would suggest nightregulator(or mine but nightregulator is much better than mine at the moment), download here: www.NightRegulator.co.uk/NightRegulator-v0.3.4.zip

4) go to your server directory (C:\westwood\renedadeFDS\Server) open server.ini and edit. it is documented well so it should be easy. you need a username and password for this step so use a old renegade nickname or something.

5) from your server directory do to data and edit svrcfg_cnc.ini to suit your needs again it is well documented.

6) run NR, i don't know how to configure, never used it.

7) run renegade, press the windows button then run the renegade server (start -> all programs -> westwood -> renegade server)
then run NR.

login as a username that you didn't specify as the servers, and chech to see if your server is in the WOL list. if it is, it has worked and you should be able to play on it, as long as there is more than you playing on it(although you can set the player limit to 1 and you should be able to play on it).

Subject: Re: Win32 only?

Posted by [Goztow](#) on Fri, 18 Aug 2006 10:54:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

It will not work if you want to play renegade on the same computer you host on though. Easiest way to achieve that is to click the "host game" button in advanced game listings.

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 11:48:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

if you open renegade first then your server it will work

Subject: Re: Win32 only?

Posted by [danpaul88](#) on Fri, 18 Aug 2006 11:56:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

or use -multi on the command line used to launch the FDS

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 12:09:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

command line? i just launch it

Subject: Re: Win32 only?

Posted by [danpaul88](#) on Fri, 18 Aug 2006 12:44:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

help-linux wrote on Fri, 18 August 2006 13:09command line? i just launch it

Well you can add command line parameters to the shortcut...

Subject: Re: Win32 only?

Posted by [jnz](#) on Fri, 18 Aug 2006 21:34:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

i didnt know, but i normaly run the exe from the Server directory as it is the quickest.

EDIT:just tryed and it doesn't work

Subject: Re: Win32 only?

Posted by [EvilWhiteDragon](#) on Sat, 09 Sep 2006 11:47:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

you could also use our hacked server.dat if you like. That would eliminate the need for the -multi fix.
