
Subject: ball
Posted by [jnz](#) on Wed, 27 Sep 2006 22:49:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

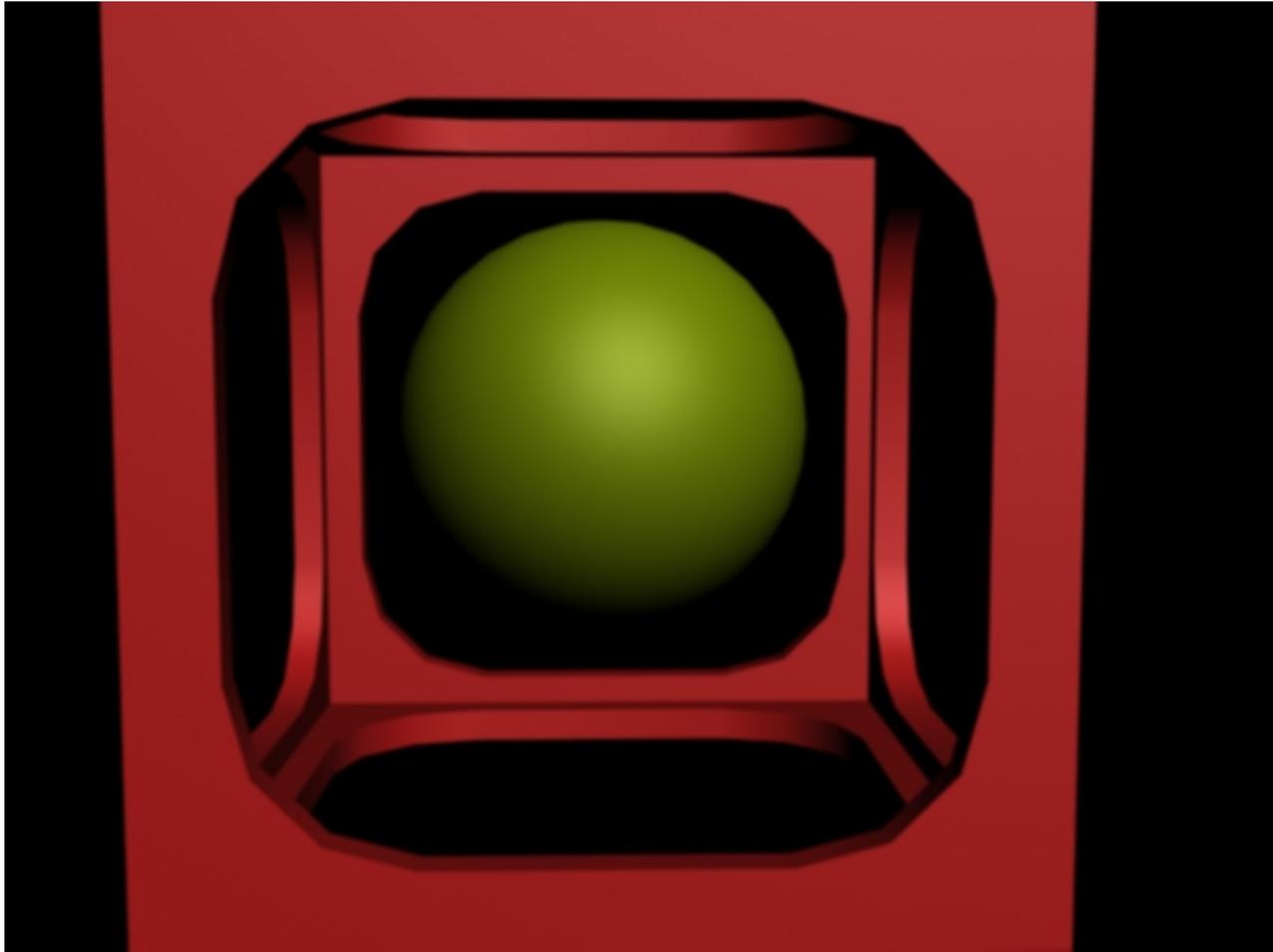
where is the ball?

File Attachments

1) [ball.jpg](#), downloaded 1133 times



2) [ball2.jpg](#), downloaded 1127 times



Subject: Re: ball
Posted by [icedog90](#) on Wed, 27 Sep 2006 23:59:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

it's outside of the box.

Subject: Re: ball
Posted by [Caveman](#) on Thu, 28 Sep 2006 00:06:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thread finished!

Subject: Re: ball
Posted by [Matix](#) on Thu, 28 Sep 2006 00:06:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

= Spam

Outside the box ftw, lol.

Subject: Re: ball
Posted by [Aprime](#) on Thu, 28 Sep 2006 00:37:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

No where, balls (/spheres) don't have sides.

(note: I'm not really familiar with the English Math lingo)

Subject: Re: ball
Posted by [icedog90](#) on Thu, 28 Sep 2006 00:42:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

For those of you who don't get it, tilt your head 90 degrees and cross your eyes until both spheres meet. it'll clearly look like it's outside of the box.

Subject: Re: ball
Posted by [cheesesoda](#) on Thu, 28 Sep 2006 00:43:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

As I told you, my eyes can't cross that much. No matter how much I tilt my head.

Subject: Re: ball
Posted by [Aprime](#) on Thu, 28 Sep 2006 00:51:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

The object is indeed outside (a lot of factors give it away), but it's not a ball.

Subject: Re: ball
Posted by [icedog90](#) on Thu, 28 Sep 2006 00:51:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

j_ball430 wrote on Wed, 27 September 2006 17:43As I told you, my eyes can't cross that much.
No matter how much I tilt my head.

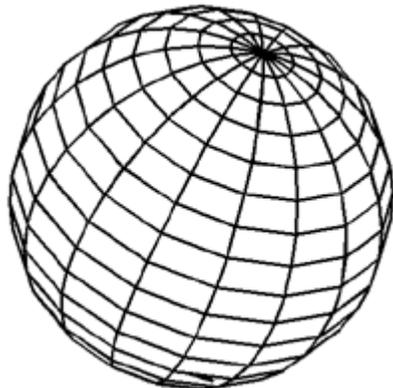
I guess I have inhuman eyes.

and spheres do have sides.

In the 3D world, it's called a sphere.

File Attachments

1) [sphere.gif](#), downloaded 887 times



Subject: Re: ball

Posted by [Ryu](#) on Thu, 28 Sep 2006 01:05:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Looks inside to me, But I do see how the trick work's

Subject: Re: ball

Posted by [cmatt42](#) on Thu, 28 Sep 2006 01:13:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

I fail to see the illusion.

Subject: Re: ball

Posted by [Jonty](#) on Thu, 28 Sep 2006 06:39:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

I can't get both pictures onto my screen at once.

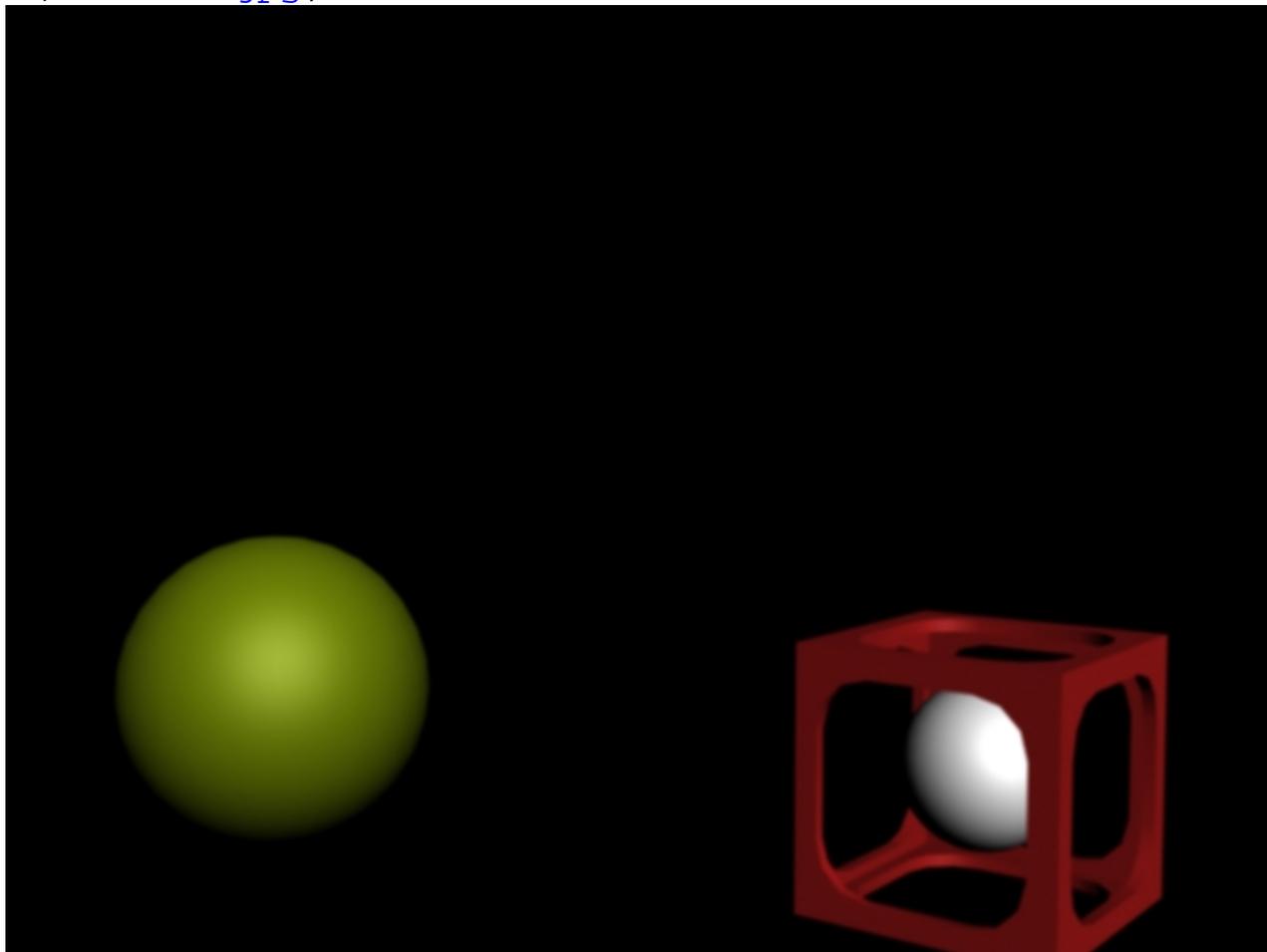
* goes to buy a 17in LCD

Subject: Re: ball
Posted by [jnz](#) on Thu, 28 Sep 2006 07:15:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol, im just showing off really although i know someone could make a whole scene in about hald an hour.

File Attachments

1) [answer.jpg](#), downloaded 891 times



Subject: Re: ball
Posted by [Ryu](#) on Thu, 28 Sep 2006 07:17:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Haha

Now that's good

Subject: Re: ball
Posted by [warranto](#) on Thu, 28 Sep 2006 19:43:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ugh.. it wasn't the ball I couldn't figure out, it was what the box was (saw the thread after icedog posted the answer).

I saw the red "border" to the picture, followed by the ball inside of a die-like structure made up of almost round sides.

But now I see the cube, and yes.. it was on the outside.

Subject: Re: ball
Posted by [JeepRubi](#) on Thu, 28 Sep 2006 19:47:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oh, what would we do without depth perception...

Subject: Re: ball
Posted by [Scythar](#) on Thu, 28 Sep 2006 19:51:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: ball
Posted by [Jaspah](#) on Thu, 28 Sep 2006 19:54:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Trippy... O_O

Subject: Re: ball
Posted by [Matix](#) on Thu, 28 Sep 2006 20:49:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

/me likes that one

Subject: Re: ball
Posted by [cheesesoda](#) on Thu, 28 Sep 2006 20:51:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Matix wrote on Thu, 28 September 2006 16:49/me likes that one

Going to steal it?

Subject: Re: ball

Posted by [futura83](#) on Thu, 28 Sep 2006 20:52:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

j_ball430 wrote on Thu, 28 September 2006 21:51
Matix wrote on Thu, 28 September 2006 16:49/me likes that one
Going to steal it?

going to? probably already has

Subject: Re: ball

Posted by [Berkut](#) on Thu, 28 Sep 2006 21:05:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Creepy. Whenever I look at that, everything goes sepia-tone.

Subject: Re: ball

Posted by [jnz](#) on Thu, 28 Sep 2006 22:09:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

that makes my eyes focus in and out and never stop untill i look away.

Subject: Re: ball

Posted by [icedog90](#) on Thu, 28 Sep 2006 22:27:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

That thing's awesome. When you move your eyes around those wheels look like they're spinning.

Subject: Re: ball

Posted by [jnz](#) on Thu, 28 Sep 2006 22:48:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

does anybody else have any picture like this?

Subject: Re: ball

Posted by [Aprime](#) on Fri, 29 Sep 2006 02:05:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

icedog90 wrote on Wed, 27 September 2006 20:51j_ball430 wrote on Wed, 27 September 2006 17:43As I told you, my eyes can't cross that much. No matter how much I tilt my head.

I guess I have inhuman eyes.

and spheres do have sides.

In the 3D world, it's called a sphere.

By your logic, a circle would also have sides.

You can't calculate the circumference of an object that has sides.

Your image does not show a sphere, but a solid with multiple sides.

By definition, a sphere is "a three-dimensional surface, all points of which are equidistant from a fixed point."

It was probably a sphere before its amount of polygons (I'm not really familiar with computer 3D lingo) was downscaled for... I don't know, the sake of rendering the scene quicker.

Subject: Re: ball

Posted by [icedog90](#) on Fri, 29 Sep 2006 05:56:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm speaking from computer 3D lingo. I've learned this by using 3D modeling applications. It's just what they call it.

Subject: Re: ball

Posted by [Halo38](#) on Fri, 29 Sep 2006 13:02:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Comrade wrote on Thu, 28 September 2006 22:05

By your logic, a circle would also have sides.

I was taught a circle had 1 side (all the way round)

Subject: Re: ball
Posted by [jnz](#) on Fri, 29 Sep 2006 16:52:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Halo38 wrote on Fri, 29 September 2006 14:02Comrade wrote on Thu, 28 September 2006 22:05

By your logic, a circle would also have sides.

I was taught a circle had 1 side (all the way round)

ROFL owned!!!

Subject: Re: ball
Posted by [warranto](#) on Fri, 29 Sep 2006 17:44:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Circles and Spheres DO have sides. HOWEVER:

They are so infinitesimally small that there is no point in worrying about them. This is how centrifugal/centripetal force works. The object is moving in a straight line, but that line is continuously changing as you move around the perimeter.

Subject: Re: ball
Posted by [Aprime](#) on Fri, 29 Sep 2006 21:00:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Halo38 wrote on Fri, 29 September 2006 09:02Comrade wrote on Thu, 28 September 2006 22:05

By your logic, a circle would also have sides.

I was taught a circle had 1 side (all the way round)

Read: Sides (PLURAL)

Subject: Re: ball
Posted by [futura83](#) on Fri, 29 Sep 2006 21:33:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

i best highlight something:

Comrade wrote on Fri, 29 September 2006 22:00Halo38 wrote on Fri, 29 September 2006
09:02Comrade wrote on Thu, 28 September 2006 22:05

By your logic, a circle would also have sides.

I was taught a circle had 1 side (all the way round)

Read: Sides (PLURAL)

btw, it's 'plaural'

Subject: Re: ball
Posted by [xptek](#) on Fri, 29 Sep 2006 21:37:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

the17doctor wrote on Fri, 29 September 2006 17:33btw, it's 'plaural'

Are you fucking stupid?

^ Use it.

Subject: Re: ball
Posted by [futura83](#) on Fri, 29 Sep 2006 21:40:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

xptek wrote on Fri, 29 September 2006 22:37the17doctor wrote on Fri, 29 September 2006 17:33btw, it's 'plaural'

Are you fucking stupid?

^ Use it.

people make mistakes

but there is no need to be rude about it you fucktard!

Subject: Re: ball
Posted by [xptek](#) on Sat, 30 Sep 2006 06:48:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm not a nice person..

Subject: Re: ball
Posted by [jnz](#) on Sat, 30 Sep 2006 10:32:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

xptek wrote on Sat, 30 September 2006 07:48I'm not a nice person..

that is what the doctor said lol
