Subject: I am a stats whore.
Posted by Crimson on Tue, 31 Oct 2006 21:13:51 GMT
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Some of you might know, I have been collecting stats on all the servers on the RenGuard network. The stats include your max player count and the current number of players in your server.

This spreadsheet is compiled from data from September 8th, 2006 until today. It lists the average player count in your server and the resulting percentage utilization of your server. (Example, if your server averages 8 players out of 16, then you have 50% utilization.

Please note that if you changed the name of your server then your data got split up into each name and I'll have to hand-compile your actual figure if you want it.

Also, please note that this ONLY works for servers on the RenGuard network. I don't collect stats for non-RG servers.

For reference, the top 10 servers for player population are:

name avg(s.players) max_players percentage n00bstories.com AOW/CCM 37.6384 40 94.096 n00bless.com All Out War 24.3332 32 76.04125 Jelly-Server [Mini AOW] 13.5967 20 67.9835 www.Jelly-Server.com 25.4081 42 60.49547619 -=[DW War Sniper]=- 5.1000 10 51 Fnfall's AOW Server 17.9662 36 49.90611111 ~XpHaZe Marathon~ 15.6052 32 48.76625 [DS] Black-Cell.net - Marathon 15.5245 32 48.5140625 -=[DW Train Server]=- 4.7652 10 47.652 -=[DW War Server]=- 5.1883 12 43.23583333

(I removed from consideration those servers that look like they weren't up for very long and therefore had skewed ratings. I'll probably run my query again with a record count so I know for sure which results are reliable.)

File Attachments

1) BHS Server Stats.xls, downloaded 159 times

Subject: Re: I am a stats whore.

Posted by reborn on Tue, 31 Oct 2006 21:26:06 GMT

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It would be interesting to run a correlation of "utilisation" against host names

Subject: Re: I am a stats whore.

Posted by Crimson on Tue, 31 Oct 2006 21:52:27 GMT

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OK, here's a better list of the top servers. I removed a few more that were only up for less than a day. The "Record Count" column represents how many stats I have for the server which is taken once per minute.

name average_players max_players utilization record_count n00bstories.com AOW/CCM 37.6380 40 94.095 75891 n00bless.com All Out War 24.3339 32 76.0434375 73816 Jelly-Server [Mini AOW] 13.5998 20 67.999 44919 www.Jelly-Server.com 25.4129 42 60.50690476 108959 Fnfall's AOW Server 17.9689 36 49.91361111 75676 ~XpHaZe Marathon~ 15.6018 32 48.755625 35545 [DS] Black-Cell.net - Marathon 15.5271 32 48.5221875 75766 Fnfall's Marathon Server 17.1150 40 42.7875 73412 UNRULES.COM - New Maps 17.0991 40 42.74775 75446 Fan-Maps.net - CoOP 6.1347 15 40.898 43459

The stats for Jelly are messed up because they had both their AOW and mini AOW named identically which resulted in fucked data. In fact their utilization is definitely a lot higher. If I can figure out when they fixed the names, I can find a more accurate utilization stat.

Subject: Re: I am a stats whore.

Posted by luv2pb on Tue, 31 Oct 2006 22:23:14 GMT

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go n00bstories!

Subject: Re: I am a stats whore.

Posted by z310 on Wed, 01 Nov 2006 00:38:15 GMT

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Does this mean I can call you a whore without being bitched at?

This is cool, though.

lol go n00bstories.com

Subject: Re: I am a stats whore.

Posted by danpaul88 on Wed, 01 Nov 2006 09:15:17 GMT

Just a suggestion... why not record them by server hostname, which is always different? You could still keep the title next to the hostname, but it would prevent servers with the same name messing up their data.

Subject: Re: I am a stats whore.

Posted by Crimson on Wed, 01 Nov 2006 11:52:42 GMT

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- 1) Gamespy servers
- 2) RenGuard doesn't keep track of host names.

Subject: Re: I am a stats whore.

Posted by fl00d3d on Wed, 01 Nov 2006 12:30:39 GMT

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Reborn wrote on Tue, 31 October 2006 16:26lt would be interesting to run a correlation of "utilisation" against host names

Hahahahaha

Subject: Re: I am a stats whore.

Posted by Carrierll on Wed, 01 Nov 2006 17:10:26 GMT

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All I have to say is:

Xphaze marathon > Me... :s

Subject: Re: I am a stats whore.

Posted by Herr on Thu, 02 Nov 2006 00:49:21 GMT

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Crimson wrote on Tue, 31 October 2006 15:52The stats for Jelly are messed up because they had both their AOW and mini AOW named identically which resulted in fucked data. In fact their utilization is definitely a lot higher. If I can figure out when they fixed the names, I can find a more accurate utilization stat.

When we launched our CP-maps server we had to change names for the Mini and large AOW. I don't know if you can look up the exact date with that info, else it has definitely been 1 month ago. Could these stats be hosted/updated too? I find them very usefull, very nice!

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