
Subject: Ok this is getting old
Posted by [JasonKnight](#) on Mon, 20 Nov 2006 23:27:03 GMT
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This is gettig old REally quick. There needs to be some way to fix the bug that happends on windows 2000.

All because Renguard now dominates the servers i am force RG Banned from at least 10-20 different servers because of moron moderators.

I want help now. This is driving me up a wall.

Subject: Re: Ok this is getting old
Posted by [danpaul88](#) on Mon, 20 Nov 2006 23:38:17 GMT
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RenGuard is not supported on Win2K, you will have to wait for RG 1.04.

Generally, if it's not working on your Win2K setup now, it's not going to. You can try what a few people has said works for them and open & close it 50 odd times until it loads properly, or just pick a server with decent moderators. n00bstories and thekoss2 are my servers of choice.

Subject: Re: Ok this is getting old
Posted by [JasonKnight](#) on Tue, 21 Nov 2006 00:09:23 GMT
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we have been waiting on 1.04 for the past 2 years. it will never get done. so there is no point in waiting, find the mistake in 1.031 and fix it. cause 1.030 worked 100%

Subject: Re: Ok this is getting old
Posted by [Goztow](#) on Tue, 21 Nov 2006 07:39:34 GMT
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No, we have been waiting since about 1 year, not 2 years.

Subject: Re: Ok this is getting old
Posted by [JasonKnight](#) on Tue, 21 Nov 2006 07:51:56 GMT
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ok, so i was wrong about 1 little thing. the fast still remains.

Renguard is now demanded on most servers, it controls almost 90% of the servers, and not

supporting versions of windows because they refuse to fix a problem they caused is just not the correct way to do things.

Now, they looked for beta testers back in november of last year. and they had applications open for 1-2 weeks. and we have not heard a single thing since then.

Know what fix the current one, or release the new one, no matter what you do, people are still gonna try to hack it. And they will.

but i agree, stopping the n00b hackers is better than not trying at all hackers.

I know I am not alone in this argument, and just because most people are running XP is not a reason to not give 2 damns about the other players.

fix the current version, make a new script that makes windows 2000 pro noticeable in servers (so it doesn't say) JASONKNIGHT IS A POSSIBLE CHEATER BECAUSE HE DOESNT HAVE RENGUARD, guess what, i can't have it cause they screwed it up for my OS. they don't care, i get banned because i use a ramjet and brutally massacre everyone on their team, and i rack up 40+ kills so they force RG me and I am gone for good.

Renguard Caused this problem, renguard needs to fix this problem, Windows2000pro or x64 or not. how it is now is unfair to us and since this is a windows program, you do have to support it. unless its officially out of support by microsoft, and guess what, Win2k Pro is not yet.

Subject: Re: Ok this is getting old

Posted by [=HT=T-Bird](#) on Tue, 21 Nov 2006 12:08:25 GMT

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1) The problem is not with RG itself, but with the packer (SVKP) that it used. 1.04 is using a different packer, but they had to jump through hoops to get it.

2) Not everybody requires RG. Gamerz0ne, for instance, doesn't really care one way or another...

Subject: Re: Ok this is getting old

Posted by [danpaul88](#) on Tue, 21 Nov 2006 13:42:17 GMT

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JasonKnight wrote on Tue, 21 November 2006 07:51 since this is a windows program, you do have to support it. unless its officially out of support by microsoft, and guess what, Win2k Pro is not yet.

So, now your telling BHS what they should and should not do?

Subject: Re: Ok this is getting old

Posted by [JasonKnight](#) on Tue, 21 Nov 2006 16:00:59 GMT

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danpaul88 wrote on Tue, 21 November 2006 07:42

So, now your telling BHS what they should and should not do?

yea if you wanna get technical, i am telling them what they "SHOULD" do. they may have made the online experence better for some players, but for alot of us they made it worse. hell they literally almost destroyed it for some of us.

They say they are making 1.04, They say it will fix the problem, They needed a software to make the program, if i remember correctly money was donated for them to get the software, do we know if they got it? or if it was blown on other personall goodies. I dont know. WHat I do know is that this is a problem, a problem that was not caused by westwood, or EA. So i cant take it up with them.

Like i said before, 1.030 worked 100% for me, but as soon as 1.031 came i got this error, nothin has changed since then. Now if they used the same packer it would not make sence that this would happen.

Subject: Re: Ok this is getting old

Posted by [light](#) on Tue, 21 Nov 2006 20:50:46 GMT

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Join servers that don't require RG if you can. I recommend gz0ne and LTServ (and i'm biased, I moderate for both) but they don't have forcerg, which counts in their favour.

I've played without RG for ages and it can become midly annoying sometimes but I always find a server to play on.

Subject: Re: Ok this is getting old

Posted by [MaverickSS](#) on Thu, 23 Nov 2006 21:11:46 GMT

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and what if you moderate a server? then what? you're not going to abandon that server just cuz RG doens't work.

you're not getting the point. BHS promised a 1.04. They did all the little things leading up to it. Fine, they got a little busy with other things, stuff happens. we understand. it shouldn't be that hard to take most of 1.03 and put it into 1.04 so everything works all good again. that's all we're asking.

or just fix 1.03. you say its the SVKP thing. it may be in some cases, but in those cases we know how to fix it. simple. now there's more problems. fix those. we have fixes for the others. we no longer need to be concerned about SVKP, we just tell our AV to ignore it. end of that problem. onto new problems.

Subject: Re: Ok this is getting old
Posted by [danpaul88](#) on Thu, 23 Nov 2006 21:34:48 GMT
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The SVKP problem is more than just the anti-virus scanners trying to delete it. SVKP is not supported at all on 64bit operating systems or Win2K, which is why renguard does not (usually) work on either of those.

This is why they can't simply patch 1.03, they have to replace SVKP to fix the problems, which would be done in 1.04. I am sure the people in BHS have a much better understanding of this than I do, but that's the situation as I understand it.
