Subject: How Can I Get The
Posted by Theboom69 on Wed, 22 Nov 2006 05:52:54 GMT
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Stealth suit to work in my mod and how to get the over stuff to work?

Plz help out i think it make good mod i will be testing it every day around 2:00 pm central time if you wana see what's it like.

Host name is Distrbd21.

Subject: Re: How Can I Get The
Posted by Jerad2142 on Wed, 22 Nov 2006 06:42:28 GMT
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Use the script "TDA_Stealth_Armor" (this is discussed in many previous stealth related topics, just do a search).

Subject: Re: How Can I Get The
Posted by Theboom69 on Wed, 22 Nov 2006 14:53:41 GMT
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I'll try and theree is an error in my frist one.

over: Othere.

Subject: Re: How Can I Get The
Posted by Jerad2142 on Wed, 22 Nov 2006 15:09:53 GMT
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Search the Mod Forum for "Stealth Suit Drop" you will get a very detailed explanation on how to set up the stealth suit power up.

Subject: Re: How Can I Get The
Posted by Theboom69 on Wed, 22 Nov 2006 17:25:02 GMT
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Ok.

But how do i get the tissus nanit's and stuff to work?

Subject: Re: How Can I Get The
Posted by Theboom69 on Wed, 22 Nov 2006 17:59:52 GMT
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Stealth Suit work's, but how do i get it to last longer?

How do i set this to make them do this?

Backpack= Give's All Gun's

Head Band= Restore's Health

Uplink= Allow's You To Fly

Tissue Nanites= Restore's Armmor

Subject: Re: How Can I Get The
Posted by Jerad2142 on Wed, 22 Nov 2006 18:38:01 GMT
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This will be a bit of overkill:

Stealth Suit

Backpack

Head Band

Uplink

Tissue Nanites

Hope that helps!

Subject: Re: How Can I Get The
Posted by Theboom69 on Wed, 22 Nov 2006 22:30:09 GMT
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Oh ya ty.

Also how do i get diff sound's on diff thing's?, like say.

armmor make it say tissus nanites when u pick it up?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Thu, 23 Nov 2006 06:44:12 GMT
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Timed sound scripts hooked to the "JFW_Attach_Script_Collector".

Subject: Re: How Can I Get The
Posted by Theboom69 on Thu, 23 Nov 2006 07:14:29 GMT
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Ok.

Idk were to get the sound tho.

And also the tissus nanites and the upkink crash's the game i put what you said to put on it.

And the head band drop's ur hp to 200 than if you refill your hp goes to 2000.

Subject: Re: How Can I Get The
Posted by reborn on Thu, 23 Nov 2006 07:54:49 GMT
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My guess is that you are running SSAOW at the same time?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Thu, 23 Nov 2006 09:18:27 GMT
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For the head band change the Grant Health Max setting.
Does the game crash when you pick up the power ups of before the level starts?

Subject: Re: How Can I Get The

Posted by Theboom69 on Thu, 23 Nov 2006 20:52:02 GMT
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Im not runing it on a FDS.

The laptop was crashing befor it loaded map.

The tissus nanites Crash after u pick them up.

Subject: Re: How Can I Get The
Posted by Jerad2142 on Thu, 23 Nov 2006 22:14:01 GMT
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You are not typing in exactly what I am typing are you (EX. you should not be typing
"JFW_Armour_Regen,TimeRegen @ 5 @Amount,@". "JFW_Armour_Regen" should go in the
scripts spot, "TimeRegen @ 5 @Amount" should go in the params spot [TimeAmount should be a
value like 1 for once a second, 5 should be a random number, and amount should be am amount
of armor to regen] and the last @ should Delim setting). I put spaces in so it didn't think it was an
email.

Subject: Re: How Can I Get The
Posted by Jerad2142 on Thu, 23 Nov 2006 22:22:43 GMT
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And for the flying infantry use the script "JFW_Flying_Infantry_Powerup" I did not see it when I
looked through the scripts the first time.

Subject: Re: How Can I Get The
Posted by Theboom69 on Thu, 23 Nov 2006 23:29:28 GMT
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Can you make it more simple the tissus nanites like very simple how to set it up plz.

And i just put flying infra?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Thu, 23 Nov 2006 23:45:12 GMT
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Yes only put the script "JFW_Flying_Infantry_Powerup" on the power up to make them fly.
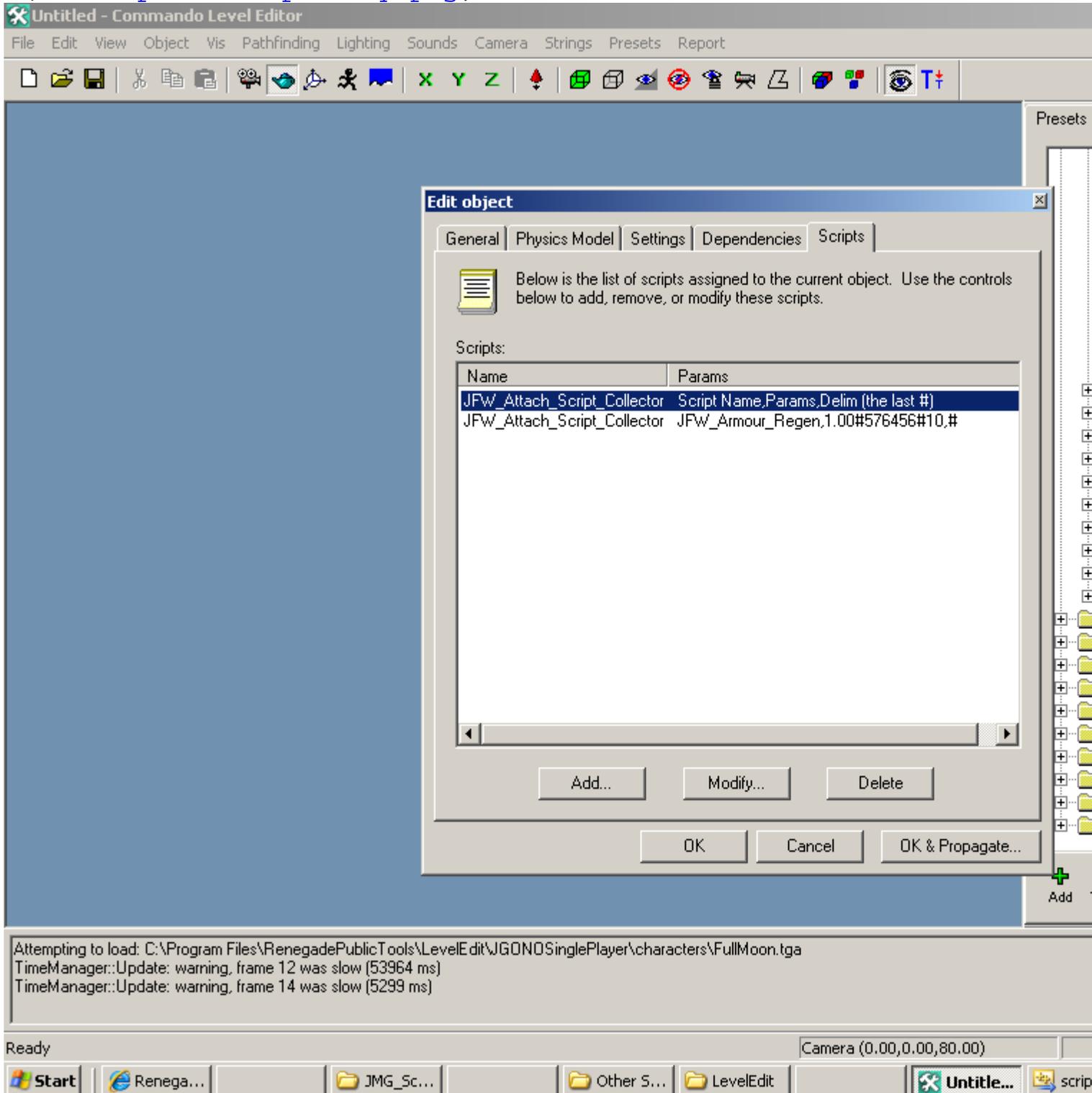

And if you want you infantry to regen 10 health every second it should look like this:

If you want you infantry to regen 10 health every 4 seconds you would change the 1 to 4.
Or if you want you infantry to regen 20 health every second you would change the 10 to 20.

File Attachments
1) finalpicturehopefully.png, downloaded 627 times

Subject: Re: How Can I Get The
Posted by Theboom69 on Fri, 24 Nov 2006 00:00:30 GMT
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The uplink work's.

Do i do the bottom script or bolth?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Fri, 24 Nov 2006 00:10:12 GMT
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Just the bottom.

Subject: Re: How Can I Get The
Posted by Theboom69 on Fri, 24 Nov 2006 01:58:19 GMT
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K

Ty for your help

I will add your name to all the readme's of this mod i make.

Subject: Re: How Can I Get The
Posted by Stallion on Sat, 25 Nov 2006 03:48:56 GMT
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What about the mutant skin? How would I make a pickup for the tiberium regeneration or perhaps a boost in faster walking speed?

(I think I just figured out the skin issue, and I'll test it in a bit with the "grant shield type".)

Also is it possible to give them something like a jetpack on there back when they pick up the flying power up? If so, how?

The pow_stealth_suit doesn't seem to show up when I "make" it, any clues?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Sat, 25 Nov 2006 05:50:52 GMT
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Ya, Grant shield type should work for the mutant skin. For the jet pack you could use attach scripts and a change model script. For the speed one you could use the buy charter on pickup script. And the stealth suit is hard to see.

Wouldn't a change model script cause them to loose extra armor/health and weapons they've pickup/bought?

No, the change the model script would not make them lose the extra armor and stuff that they picked up. But the buying a new charter script would.

Would you happen to know the name of the change model script?

Commands->Set_Model ("myModel.w3d");

I looked in the scripts and couldn't find anything about commands or set_model, am I missing something?

Also I used temp for an upgrade powerup with a grantshieldtype of skinmutant to get the effect of the tiberium repair and checked the alwaysallowgrant button but in testing it had no effect. Anyone have any idea of how to actually get this to work?

Subject: Re: How Can I Get The
Posted by Jerad2142 on Sat, 25 Nov 2006 20:06:30 GMT

Looks like danpaul88 is still trying to get you to make your own scripts. The name of the change model script is "JFW_Change_Model_On_Custom".