Subject: Please Help!!!!!!!!!!!

Posted by thrash300 on Mon, 11 Dec 2006 02:29:26 GMT

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Please Help!!!!!!!!!!!

File Attachments
1) Please Help!.bmp, downloaded 420 times

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Subject: Re: Please Help!!!!!!!!!!!

Posted by nopol10 on Mon, 11 Dec 2006 03:39:38 GMT

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Wrong forum

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Subject: Re: Please Help!!!!!!!!!!!

Posted by Canadacdn on Mon, 11 Dec 2006 03:40:37 GMT

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I'm also having this problem, but I simply stopped caring about it.

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Subject: Re: Please Help!!!!!!!!!!!

Posted by thrash300 on Mon, 11 Dec 2006 05:59:24 GMT

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Doesen't anybody here use Night Regulator?

Edit: When do you think that the final role play map will be released?

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Subject: Re: Please Help!!!!!!!!!!!

Posted by Zion on Mon, 11 Dec 2006 21:42:37 GMT

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The FDS directory that NR (by default) uses does not contain server.dat and therefore cannot run the server. You need to select the correct directory which contains the server. Simple if you put your mind to it.

Also, take any other question about NR to www.aohost.co.uk.

## Subject: Re: Please Help!!!!!!!!!!!
Posted by thrash300 on Tue, 12 Dec 2006 17:28:48 GMT

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Merovingian wrote on Mon, 11 December 2006 15:42The FDS directory that NR (by default) uses does not contain server.dat and therefore cannot run the server. You need to select the correct directory which contains the server. Simple if you put your mind to it.

Also, take any other question about NR to www.aohost.co.uk.

Thanks I think that I have taken care of that problem, I simply instalded a Renegade FDS. Im guessing that FDS stands for Free Dedicated Server?

Can anybody please tell me how to make the !sounds command?

## Subject: Re: Please Help!!!!!!!!!!!
Posted by Jerad2142 on Tue, 12 Dec 2006 18:47:59 GMT

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Well beings you said "!Sounds" command, I am assuming that you are talking about a command in the team chat message box. You would need to be able to do some C++ scripting, and have the programs on:
http://www.renegadewiki.com/index.phptitle=How_to_compile_the_scripts.dll
Then if you look at the source code for AOW, you could do some copping and pasting, and then some modifying and you could set it up your self, to do exactly what you wanted it to do.

## Subject: Re: Please Help!!!!!!!!!!!
Posted by Zion on Tue, 12 Dec 2006 21:26:45 GMT

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!sounds are incorporated in BrenBot or custom scripts.

Ask Nightma12 if you want them in NR, on their forums.

## Subject: Re: Please Help!!!!!!!!!!!
Posted by thrash300 on Tue, 12 Dec 2006 22:31:11 GMT

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Jerad Gray wrote on Tue, 12 December 2006 12:47Well beings you said "!Sounds" command, I am assuming that you are talking about a command in the team chat message box. You would need to be able to do some C++ scripting, and have the programs on:
http://www.renegadewiki.com/index.phptitle=How_to_compile_the_scripts.dll
Then if you look at the source code for AOW, you could do some copping and pasting, and then some modifying and you could set it up your self, to do exactly what you wanted it to do.

NOOOOOOO! The link doesen't work!

Edit: Its ok I found it.

Merovingian wrote on Tue, 12 December 2006 15:26!sounds are incorporated in BrenBot or custom scripts.

Ask Nightma12 if you want them in NR, on their forums.

Thanks I will do that.

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Subject: Re: Please Help!!!!!!!!!!!
Posted by BlueThen on Tue, 12 Dec 2006 22:40:11 GMT
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http://www.renegadewiki.com/index.php?title=How_to_compile_the_scripts.dll

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Subject: Re: Please Help!!!!!!!!!!!
Posted by thrash300 on Thu, 14 Dec 2006 03:25:34 GMT
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Why does it say: "No Initial Level File Selected?"?

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Subject: Re: Please Help!!!!!!!!!!!
Posted by Zion on Thu, 14 Dec 2006 16:04:37 GMT
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Check over SSAOW.ini for the level file, make sure there's at least one map in the file, with correct settings.

Don't edit something if you don't understand how it works.

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Subject: Re: Please Help!!!!!!!!!!!
Posted by thrash300 on Fri, 15 Dec 2006 17:40:06 GMT
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Merovingian wrote on Thu, 14 December 2006 10:04Check over SSAOW.ini for the level file, make sure there's at least one map in the file, with correct settings.

Don't edit something if you don't understand how it works.

Do you know where I input the map rotation in SSAOW? I tried copying and pasting it to the end of the file, but I don't think that it worked.

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Subject: Re: Please Help!!!!!!!!!!!
Posted by Zion on Fri, 15 Dec 2006 17:50:08 GMT
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Re-install SSAOW

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