
Subject: well...i can tell im not wanted here.
Posted by [jnz](#) on Mon, 18 Dec 2006 22:44:52 GMT
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this is the last post im going to make on this site, looks like you really didn't want me here. i can almost see why ACK didn't like this community ether, well i have had it. reason? do i really need to go into that?

Goztow wrote on Mon, 18 December 2006 07:36For the seye you have had a 5 page topic?
Seems like some people are intrested in it.

For sbot: I guess that the community doesn't really need yet another bot. i remember you saying that you wanted to do it so you could learn from it .

i really needed help with that, the only person that did was Dave Anderson. but there was things i needed for it work, if you read the thread you will see me asking EXACLY what jonwil asked in another topic. he got loads of replys, not one person was willing to help me. i needed infomation about gamelog, it took me a few weeks to find it. i just dont have the time.

the SBot was more of an "interface" i wanted to use it to power the Seye so server owners could broadcast to many users the overhead view of their servers.

i am willing at the least to get the Seye up and running, with the SBot. but i will not be posting here again. im going to put a blocker on my router to stop me. if you want any updatd on the progress you will have to check up on my homepage.

mabe im not very interlectual, but instead of calling my a n00b etc or saying im stupid why don't you "correct" me with a creditable link? i like having discussions in the hot topics forum, but i was making posts them being flamed. all you were doing is calling me a moron, why was a moron? how can improve myself if i don't know what im doing wrong.

there are a number of people that this doen't apply to, i need not say who they are. if i ever play renegade again it will be to test the Seye, and nothing else. I am not really good with "pre" compiled languages, but i manged to scrape up the SBot.

i can already imagine the replys to this topic, "OMG HES A MORON" "OMG HES STUPID" "HES AN ATTENTION SEEKER" "LEARN TO SPELL".

i would like to say sorry to SeargentSarg, some of my replys to him wasn't very nice.

if anyone is interested in helping with the Seye, email me: [transport_tycoon_ at hotmail.com](mailto:transport_tycoon_@hotmail.com)

Subject: Re: well...i can tell im not wanted here.
Posted by [Ryu](#) on Mon, 18 Dec 2006 22:50:41 GMT

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Cya!

Remember: It's a dog eat dog world.

Subject: Re: well...i can tell im not wanted here.
Posted by [Dave Mason](#) on Mon, 18 Dec 2006 23:05:53 GMT
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k bye

Subject: Re: well...i can tell im not wanted here.
Posted by [SeargentSarg](#) on Mon, 18 Dec 2006 23:11:09 GMT
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I was really looking foreward to a new bot.

BRenBot isn't perfect (irc interface sucks)
CloudyServ (Cheaply written on mIRC - lags)
NightRegulator (too much to say)

I was thinking SBot was going to be the jumpstart of renegade. Helping moderate servers easier & better. In the "bots" thread, I asked you how you would want support, because I would like to support you and your bot. But you want to fuck it all over by leaving.

ACK is "Ass-Crack-Filler" - Moe (Kamuix..)

Leave if you want to, but you will be destroying possibly a dream of mine and yours, and thats a kick-ass bot.

Plus, your leaving only cause of a reply Gozy made.

But, I respect your decision, and wish you luck on wherever you maybe going. (Or if your staying here..)

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Mon, 18 Dec 2006 23:11:50 GMT
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ROFL!

Oh, man. I am not going to bother to argue any of your points because you'll never get to read them or respond to them (if you didn't lie about putting up a blocker).

As Alex said, it's dog eat dog. If you can't hack it, don't go crying home to mama.

Subject: Re: well...i can tell im not wanted here.

Posted by [SeargentSarg](#) on Mon, 18 Dec 2006 23:12:41 GMT

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gamemodding wrote on Mon, 18 December 2006 17:44

i would like to say sorry to SeargentSarg, some of my replys to him wasn't very nice.

What did you say about me? lol

P.S. I will add you to MSN and try to help you as much as I can.

Subject: Re: well...i can tell im not wanted here.

Posted by [JeepRubi](#) on Mon, 18 Dec 2006 23:15:57 GMT

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Well, Im against most people leaving, exsept "morons" but from what ive seen oof your, your not a moreon. Somehow I don't think youll read this, but I dont think its good that our small community get any smaller.

Its your choice, but I dont think you should go.

Subject: Re: well...i can tell im not wanted here.

Posted by [SeargentSarg](#) on Mon, 18 Dec 2006 23:22:17 GMT

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Lol, your a moron for spelling moron "moreon."

But, like Jeep Rubi said, I think it is in best interest that you come back, and stop acting like everyone hates you, (everyone hated asscraftkiller for a reason) and I don't see why people should have a reason to hate you.

Subject: Re: well...i can tell im not wanted here.

Posted by [cheesesoda](#) on Mon, 18 Dec 2006 23:24:23 GMT

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SeargentSarg wrote on Mon, 18 December 2006 18:22Lol, your a moron for spelling moron "moreon."

But, like Jeep Rubi said, I think it is in best interest that you come back, and stop acting like everyone hates you, (everyone hated asscraftkiller for a reason) and I don't see why people should have a reason to hate you.
And you're a moron for using "your" incorrectly.

Subject: Re: well...i can tell im not wanted here.
Posted by [SeargentSarg](#) on Mon, 18 Dec 2006 23:30:26 GMT
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Personally, I find it funny how you have to comment everything.
This is the internet, people talk funny, even get weird names. "LOL i am teh utlra pro0-d gamerz k thx? G?g"

I was only commenting how funny how he was calling somone a "moreon".

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Mon, 18 Dec 2006 23:42:20 GMT
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SeargentSarg wrote on Mon, 18 December 2006 18:30Personally, I find it funny how you have to comment everything.
This is the internet, people talk funny, even get weird names. "LOL i am teh utlra pro0-d gamerz k thx? G?g"

I was only commenting how funny how he was calling somone a "moreon".
I was just finding it ironic how you were commenting on that by calling him a moron when you had that painfully obvious mistake. If you're going to correct someone, don't expect yourself to be exempt.

Subject: Re: well...i can tell im not wanted here.
Posted by [JeepRubi](#) on Mon, 18 Dec 2006 23:48:38 GMT
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And i find it funny how you guys are having a whole discussion about how to spell moron.

Subject: Re: well...i can tell im not wanted here.
Posted by [light](#) on Mon, 18 Dec 2006 23:50:22 GMT
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I don't wander into the Flame Zone for this very reason. If I wanted to get burnt i'd play with fireworks.

Subject: Re: well...i can tell im not wanted here.
Posted by [Blazer](#) on Tue, 19 Dec 2006 00:07:51 GMT
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Don't let trolls get you down. I see nothing wrong with your project and think it would be cool if it was developed. There's nothing wrong with asking for help or opinions. Just don't get upset by negative opinions, they are like assholes, everyone has one and most of them are full of shit

Subject: Re: well...i can tell im not wanted here.
Posted by [trooprm02](#) on Tue, 19 Dec 2006 02:03:17 GMT
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Ouch, I thought Seye was gonna be a great tool

Subject: Re: well...i can tell im not wanted here.
Posted by [icedog90](#) on Tue, 19 Dec 2006 07:39:48 GMT
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Now I feel like helping you somehow. I'll add you to MSN or something and see if I can do anything.

Subject: Re: well...i can tell im not wanted here.
Posted by [Goztow](#) on Tue, 19 Dec 2006 08:30:10 GMT
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Quote:Plus, your leaving only cause of a reply Gozy made.
I think my reply to one of his posts was rather neutral and to the point. I never had any bad intention with it.

I think the fact I'm the only one that gets a quote in his post unrightfully makes people think I made him leave, however if I read his post correctly, that isn't true. I surely hope it isn't, I wouldn't like to see people leave because of me. Every person that adds to this community and has some kind of dedication and good sence is a plus value.

I think you should relativise a lot of the things written on this forum. For some people this is all a game and the more they insult/flame people, the bigger their e-penis becomes.

Although it happens that I give negative comments on some things, I usually try to justify what I'm saying and try to get an objective view of things.

What I said about sbot is what I'm 100 % convinced: this community doesn't need another bot. Why not? Brenbot has been totally revamped and should be released by the end of the christian year. It works like a charm.

The seye could be very intresting. Help is something you can always ask but you cannot expect people to give it to you. You should always start with the principle if I get help, that's good; if I don't then so be it. You probably noticed that there's only a small amount of people with technical knowledge, they usually are very busy already, working on all kind of projects.

If you want to go, then so be it. To be 100 % honnest: as you can see in some replies here already, there's only a small amount of people that will care. I find it a pity that yet another member of this community is leaving.

Subject: Re: well...i can tell im not wanted here.

Posted by [EvilWhiteDragon](#) on Tue, 19 Dec 2006 11:49:29 GMT

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Goztow wrote on Tue, 19 December 2006 09:30Quote:Plus, your leaving only cause of a reply Gozy made.

I think my reply to one of his posts was rather neutral and to the point. I never had any bad intention with it.

I think the fact I'm the only one that gets a quote in his post unrightfully makes people think I made him leave, however if I read his post correctly, that isn't true. I surely hope it isn't, I wouldn't like to see people leave because of me. Every person that adds to this community and has some kind of dedication and good sence is a plus value.

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If you want to go, then so be it. To be 100 % honnest: as you can see in some replies here already, there's only a small amount of people that will care. I find it a pity that yet another member of this community is leaving.

/me agrees

Subject: Re: well...i can tell im not wanted here.

Posted by [Tiesto](#) on Tue, 19 Dec 2006 17:08:23 GMT

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There are quite a few idiots on here, but its the Internet. I couldn't give a shit what people think on here. Maybe you should approach it the same way dude.

Subject: Re: well...i can tell im not wanted here.

Posted by [Kamuix](#) on Tue, 19 Dec 2006 18:33:27 GMT

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There are no idiots on this forum what-so-ever

Subject: Re: well...i can tell im not wanted here.

Posted by [EvilWhiteDragon](#) on Tue, 19 Dec 2006 19:46:43 GMT

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Kamuix wrote on Tue, 19 December 2006 19:33There are no idiots on this forum what-so-ever
Either you are plain stupid, which I find hard to believe, or you must be unbelievably sarcastic.

Subject: Re: well...i can tell im not wanted here.

Posted by [light](#) on Tue, 19 Dec 2006 20:00:57 GMT

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EvilWhiteDragon wrote on Wed, 20 December 2006 08:46Kamuix wrote on Tue, 19 December 2006 19:33There are no idiots on this forum what-so-ever
Either you are plain stupid, which I find hard to believe, or you must be unbelievably sarcastic.
...he broke my sarcasm detector

Subject: Re: well...i can tell im not wanted here.

Posted by [Kamuix](#) on Tue, 19 Dec 2006 20:05:32 GMT

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EvilWhiteDragon wrote on Tue, 19 December 2006 14:46Kamuix wrote on Tue, 19 December 2006 19:33There are no idiots on this forum what-so-ever
Either you are plain stupid, which I find hard to believe, or you must be unbelievably sarcastic.

I would of expected that from almost anyone here, but one of the last people I would of expected is you.

Subject: Re: well...i can tell im not wanted here.

Posted by [EvilWhiteDragon](#) on Tue, 19 Dec 2006 20:06:56 GMT

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Kamuix wrote on Tue, 19 December 2006 21:05EvilWhiteDragon wrote on Tue, 19 December 2006 14:46Kamuix wrote on Tue, 19 December 2006 19:33There are no idiots on this forum what-so-ever

Either you are plain stupid, which I find hard to believe, or you must be unbelievably sarcastic.

I would of expected that from almost anyone here, but one of the last people I would of expected is you.

Are you serieusly saying that there are no idiots around here ?

Never noticed that johndoe guy or something?

Subject: Re: well...i can tell im not wanted here.

Posted by [StealthEye](#) on Tue, 19 Dec 2006 20:08:08 GMT

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Yes, these forums are by far the most unfriendly forums I have seen/been member of/whatever, I think that's sad, but I can not change this. I can understand that you left, I have seen a lot of flaming/insulting/etc in your direction before, but I seriously do not think Gozy was part of that. I don't like to see you leaving, seye was (and still is I hope) a promising project, not only because it was named after my nickname alias

About the gamelog thing, I thought you were able to find it yourself easily, just look in the ssaow code and find the right spot. I don't have much time myself so I did not figure it out for you. I just respond when I really think it's needed, it saves time and it saves you from being flamed for stupid reasons.

Subject: Re: well...i can tell im not wanted here.

Posted by [cmatt42](#) on Wed, 20 Dec 2006 00:38:45 GMT

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light wrote on Tue, 19 December 2006 15:00

...he broke my sarcasm detector

Oh, a sarcasm detector! What a USEFUL invention!

So another member is leaving, huh? Well, these things happen. If he's so sensitive and inclined to leave after what he thought to be something offensive, so be it. Everyone has the right to be around whom he/she wants to.

Subject: Re: well...i can tell im not wanted here.
Posted by [futura83](#) on Wed, 20 Dec 2006 00:46:03 GMT
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i havnt been on the forums for awhile, as, i have realised more and more at the amount of trolls on these forums; i posted regularly on imdb before this, and though that was bad.

needless to say, dan, and even i, have moved on to bigger and better things. but thats just it, moving on. you could spend most of your time trying to improve thi dying game, or you could search for a better, more modern one.

im not here to tell you what to do, cos if you like this game, then good for you.

i have moved to a more enjoyable game, and post on its forum.

also, you may have noticed (wel, if you didnt...) that about 99% of threads on these forums have a flametest in them, and you have to ask yourselves: why?

at first, when i left renegade, i thought i'll stick aroujnd for some mods i was waiting for, but started questioning myself; what's the point?

compared to hard-core players, my life in renegade has been short, and i congratulate those who still think it is fun, even though they have played since beta.

p.s. the game i go on about is WoW: it is modern, it is updated regularly, and it has an update around the corner but most of all, its the changing environment on WoW that makes it so addictive; even if you do the same things all the time. the people you meet can change it drastically.

thanks for reading, and goodbye.

p.p.s i only came back momentarily as i was asked by dan to read this thread

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Wed, 20 Dec 2006 01:22:51 GMT
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Oh, Christ, both of you are whiners.

It's sad that people can't handle it. I mean, it's not even that much to handle. If you're constantly badgered by people, put them on your ignore list. It's that simple. Granted, most of it shouldn't

occur, but it's not a perfect world. If people were truly dedicated, they wouldn't let a bunch of idiots run them off.

Also, if you are leaving the community, and you're not adored by many, don't leave a goodbye thread. It's a tacky way of exiting. Just leave and let it be. Obviously, you're leaving because you hate the community, so why try to get sympathy from a community that you dislike and probably reciprocates those feelings?

Subject: Re: well...i can tell im not wanted here.
Posted by [Goztow](#) on Wed, 20 Dec 2006 08:21:57 GMT
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Bah, MMPORG.

Subject: Re: well...i can tell im not wanted here.
Posted by [Jonty](#) on Wed, 20 Dec 2006 08:52:12 GMT
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To be honest, I think the only reasons I stick around here are the great maps, mods and scripts that people keep coming up with, and those funny flamewars you always get when noobs like that tanner guy turn up.

Edit: Eew, WoW (Waste of Watts)

Subject: Re: well...i can tell im not wanted here.
Posted by [Blazer](#) on Wed, 20 Dec 2006 10:41:48 GMT
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You guys (people who post dramatic "I'm leaving" threads) are funny. You all say the same things, using words like "dying game", and "I'm now playing <new game here> because it's newer".

Sure they are newer, and they can even be fun for awhile. I myself play BF2142, Call of Duty2, CS:S, BF2, and POE (a BF2 mod). They are all "newer", "updated", and have graphics that kick the shit out of Renegade. But I still play Renegade - because even with other games VOIP, squads, dozens of radio commands, etc, they don't come close to the hectic teamwork that you get in Renegade.

Most people who post these "I'm leaving" threads to play some new game, are back within a few months.

As for this being a "dying game", I always laugh at that, because people have been saying that for literally years. Sure this game isn't as big as most of the others, but its definitely not dying. In fact with the release of the Next Decade, we have had an influx of new players. If you check online you can see that there are still many servers and players for Quake1, which is old as dust, and

people are still having a great time playing it...I wonder if they still have folks who even bother saying "this game is dying".

Anyhow, do what you will. If you are the type of person who must play every new game out there, then go ahead, Renegade will be here waiting for you when you get bored.

Subject: Re: well...i can tell im not wanted here.

Posted by [EvilWhiteDragon](#) on Wed, 20 Dec 2006 12:13:14 GMT

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the17doctor wrote on Wed, 20 December 2006 01:46i havnt been on the forums for awhile, as, i have realised more and more at the amount of trolls on these forums; i posted regularly on imdb before this, and though that was bad.

needless to say, dan, and even i, have moved on to bigger and better things. but thats just it, moving on. you could spend most of your time trying to improve thi dying game, or you could search for a better, more modern one.

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thanks for reading, and goodbye.

p.p.s i only came back momentarily as i was asked by dan to read this thread
I have to agree on the flaming in this forums, which is indeed pretty bad, and something I dont like either. So many mods, and noone does smething about it. A couple of days / weeks back there

was a usefull topic here, but then gets killed by the thread crappers, and noone seems to care.

Subject: Re: well...i can tell im not wanted here.

Posted by [MexPirate](#) on Wed, 20 Dec 2006 16:57:22 GMT

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I thought the whole purpose of this forum is that it is open to the public and unrestricted as much as possible. I think the key is just to present yourself as you wish to be seen and not get all upset over someone typing a few words.

At the same time if you post all your emotions and feelings on such a forum you have to expect the trolls to pounce tbh.

Subject: Re: well...i can tell im not wanted here.

Posted by [jnz](#) on Wed, 20 Dec 2006 17:26:45 GMT

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gamemodding wrote on Mon, 18 December 2006 22:44this is the last post im going to make on this site

i lied, i thought i might take a peek in school and thought it was unfair that Goztow was getting blamed for the reason i am leaving. yes, i will get flamed for this.

first of all, j_ball. im not posting this for sympathy, in fact its far from it.

blaser, if you read my post you will see that i dont say it is dieing. infact i think renegade is starting to get good now.

it wasn't just people who flamed me that made me leave. it is just general atmosphere of this site. if i ignored everyone that was a jerk then there would only be a 10 people NOT on my ignore list. then, there is no community. i posted this so there could of been a small chance that, instead of posing a flaming post. don't post at all. but that won't happen, poeople have there reputations to keep up and flaming someone smaller than them make them think they have a better rep.

Subject: Re: well...i can tell im not wanted here.

Posted by [Sniper_De7](#) on Wed, 20 Dec 2006 17:47:44 GMT

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Blazer was talking about this : Quote:you could spend most of your time trying to improve thi dying game He wasn't saying you were the one that said it was dying, just the other guy

Subject: Re: well...i can tell im not wanted here.

Posted by [Caveman](#) on Wed, 20 Dec 2006 18:37:26 GMT

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gamemodding wrote on Wed, 20 December 2006 11:26gamemodding wrote on Mon, 18 December 2006 22:44this is the last post im going to make on this site

i lied, i thought i might take a peek in school and thought it was unfair that Goztow was getting blamed for the reason i am leaving. yes, i will get flamed for this.

Just like to say, no offence intended but I never knew schools used a home DSL supplier.

Subject: Re: well...i can tell im not wanted here.

Posted by [Ryu](#) on Wed, 20 Dec 2006 18:40:37 GMT

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Caveman wrote on Wed, 20 December 2006 12:37gamemodding wrote on Wed, 20 December 2006 11:26gamemodding wrote on Mon, 18 December 2006 22:44this is the last post im going to make on this site

i lied, i thought i might take a peek in school and thought it was unfair that Goztow was getting blamed for the reason i am leaving. yes, i will get flamed for this.

Just like to say, no offence intended but I never knew schools used a home DSL supplier.

BT is quite a large company, My old school used BT Interweb.

Subject: Re: well...i can tell im not wanted here.

Posted by [jnz](#) on Wed, 20 Dec 2006 18:41:55 GMT

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i had a look in school, i didnt want to post in school, i didn't have time.

Subject: Re: well...i can tell im not wanted here.

Posted by [Zion](#) on Wed, 20 Dec 2006 18:46:08 GMT

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BT Central is not only a home supplier, but also does business accounts. Our college just got it, it's as slow as hell but it's all we can get....

Subject: Re: well...i can tell im not wanted here.
Posted by [Ma1kel](#) on Wed, 20 Dec 2006 19:14:27 GMT
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gtfo pls

Subject: Re: well...i can tell im not wanted here.
Posted by [Tiesto](#) on Wed, 20 Dec 2006 20:09:23 GMT
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I would find it hard to believe that even 75% of the posters on here still actually play Renegade.

They just like to stick around because they think they are big round here.

Subject: Re: well...i can tell im not wanted here.
Posted by [Crimson](#) on Wed, 20 Dec 2006 20:13:57 GMT
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Grow some skin and don't get upset because some people on the internet don't like you. Neither I nor anyone else can control how this community behaves. If we went all controlling and restrictive on everyone, no one would have a good time, least of all the moderators, and the forums would swiftly die.

As it stands, we have about 1334 sessions per day and it's still trending upward. You have a choice whether to visit these forums to keep up on the happenings in the Renegade community, you can stop reading a thread when it hits about 3 pages which is the average degradation point, you can avoid the Hot Topics forum... there are so many conversations going on at once, there's no need to post in or read them all.

Subject: Re: well...i can tell im not wanted here.
Posted by [icedog90](#) on Wed, 20 Dec 2006 23:29:05 GMT
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Blazer is right, that people have been saying that Renegade is dying/dead for years. I think about that every once and a while and just laugh to myself about it. It's ridiculous, because people have been saying it for almost three years and it still hasn't died nor shown any signs of dying. In fact, I think it's going the opposite direction as of now. There were some points in time where things seemed to be going downward for the community, but it has never stayed like that long enough.

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Wed, 20 Dec 2006 23:39:26 GMT
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Acey#GW wrote on Wed, 20 December 2006 15:09I would find it hard to believe that even 75% of the posters on here still actually play Renegade.

They just like to stick around because they think they are big round here.
Just because you don't play doesn't mean you have to suddenly stop being a part of the community.

Subject: Re: well...i can tell im not wanted here.
Posted by [SargentSarg](#) on Wed, 20 Dec 2006 23:45:36 GMT
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What really sucks about the servers, is that I like competitive ranked servers, but if there are servers like that, they either lag like a bitch, or stupid admins run it.

Subject: Re: well...i can tell im not wanted here.
Posted by [glyde51](#) on Wed, 20 Dec 2006 23:50:49 GMT
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j_ball430 wrote on Mon, 18 December 2006 18:11ROFL!

Oh, man. I am not going to bother to argue any of your points because you'll never get to read them or respond to them (if you didn't lie about putting up a blocker).

As Alex said, it's dog eat dog. If you can't hack it, don't go crying home to mama.
...and you're a moron for having a broken link in your signature!

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Wed, 20 Dec 2006 23:52:54 GMT
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glyde51 wrote on Wed, 20 December 2006 18:50...and you're a moron for having a broken link in your signature!
I want to put it back up, but... it just sits there with no progress on the site.

Subject: Re: well...i can tell im not wanted here.
Posted by [jnz](#) on Thu, 21 Dec 2006 01:02:49 GMT
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ok, after what crimson said and alot more people. im turning to the idea of staying, but i don't like it when i see poeple do this (refering to me). il leave it at that. mabe i should stay out of the hot topic forum, but curiosity kills

if i did stay, my ignore list will get very big.

Subject: Re: well...i can tell im not wanted here.
Posted by [nopol10](#) on Thu, 21 Dec 2006 01:33:36 GMT
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Subject: Re: well...i can tell im not wanted here.
Posted by [U927](#) on Thu, 21 Dec 2006 02:21:18 GMT
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Would you like some cheese with your whine?

FFS, grow the hell up. Either leave or don't, just stop dragging this thing on.

Subject: Re: well...i can tell im not wanted here.
Posted by [DarkKnight](#) on Thu, 21 Dec 2006 15:50:44 GMT
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I posted something similar to this reply in another thread but it fits so well here. The comment that renegade is dying. I used to think the same thing. When BF2 came out I thought ren is gone. How could ren compete with those stunning graphics?

Quote:

I started to play the game and at first glance the game is awesome. Getting into a helicopter and manning the gun or parachuting out of one, flying. I mean just the whole game just kind of draws you in and you play the game for a while.

Level up through the ranks while you learn the game then after awhile you come to realize its just a glorified capture the flag game with really kewl graphics.

BF2 was a real disappointment. It got boring fast and became just another boring capture the flag game. Yawnnn!!!

Renegade I can still play for hours and never get bored of it. I doubt there will be another game like it unless they come out with Renegade 2. Enemy Territory looks interesting and I hope it's more like Ren then it is like BF2.

That's what I wrote and it's so true. There hasn't been another game like Renegade yet. Sure its FPS and sure it has tanks but so what. If the game play sucks the game sucks doesn't matter how pretty they package it. That's why renegade will never die. Hopefully though someone will come out with a new version or a revamped one. If renegade dies then

I'll probably not play any online games until something comparable takes its place.

Subject: Re: well...i can tell im not wanted here.

Posted by [Jecht](#) on Thu, 21 Dec 2006 16:49:35 GMT

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Renegade has excellent support from the fans, too bad that EA doesn't have the same love at the moment. I play Guild Wars most of the time I'm playing Computer games and it has updates and fixes every week, and no monthly subscription. It takes a deceptive amount of skill to compete on a player vs. player level too. It's all strategy and timing, and since everyone is level 20(attainable by like 9 hours of play.) there isn't endless hours wasted just trying to level your way to being good.

Anyways, people bitch all the time on here thinking that their opinions matter(ironically like I just did), just type as properly as possible and don't let the opinions of others get you down. If you chose to leave it would be no skin off my back, but i'd rather this community have several stupid members(not that you are, I have no idea) than none at all.

Subject: Re: well...i can tell im not wanted here.

Posted by [icedog90](#) on Thu, 21 Dec 2006 21:02:35 GMT

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Darkknight wrote on Thu, 21 December 2006 07:50 That's what I wrote and it's so true. There hasn't been another game like Renegade yet. Sure its FPS and sure it has tanks but so what. If the game play sucks the game sucks doesn't matter how pretty they package it. That's why renegade will never die. Hopefully though someone will come out with a new version or a revamped one. If renegade dies then I'll probably not play any online games until something comparable takes its place.

So you just recently discovered that gameplay overwhelms pretty flowery graphics...

Subject: Re: well...i can tell im not wanted here.

Posted by [jnz](#) on Fri, 22 Dec 2006 01:58:47 GMT

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im staying. i have a project with Nightma12 that could change the way renegade works...forever!

i would like to thank most of the people that have posted here...your right, i shouldn't just go cry to mommy...il cry to my ignore button instead.

Subject: Re: well...i can tell im not wanted here.
Posted by [Nightma12](#) on Fri, 22 Dec 2006 02:25:34 GMT
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Quote:with Nightma12 that could change the way renegade works...forever!

that.. is a lil extreme lol

Subject: Re: well...i can tell im not wanted here.
Posted by [jnz](#) on Fri, 22 Dec 2006 02:59:26 GMT
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lol, i was...thinking of something... you would need to hear it to know what im doing.

Subject: Re: well...i can tell im not wanted here.
Posted by [cheesesoda](#) on Fri, 22 Dec 2006 03:03:57 GMT
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gamemodding wrote on Thu, 21 December 2006 20:58i would like to thank most of the people that have posted here...your right, i shouldn't just go cry to mommy...il cry to my ignore button instead.

A few bad apples isn't worth leaving something that you have dedication for. The ignore button is your friend. There's nothing pathetic about shutting up a few mouthy assholes. Granted, I'm not exactly exempt from that title, but I'm not pure annoying.

Subject: Re: well...i can tell im not wanted here.
Posted by [Goztow](#) on Fri, 22 Dec 2006 07:46:59 GMT
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I'm warning you: there you go again! Talking about things that'll change Renegade forever. First do it, then talk about it, it's a good advice! Otherwise it might end up like seye up to now: a lot of good will, a lot of talking but nothing really comes out of it.

Best way to approach this community is to make something, then talk about it/show it off. If not, you'll make the same mistake as BHS with renguard 1.04 and as a lot of others.

Do like Silent Kane: from time to time he comes with a Renegade "bomb", then dissapears again. And noone really blames him for being "just a big jackass"!

Subject: Re: well...i can tell im not wanted here.
Posted by [Zion](#) on Fri, 22 Dec 2006 08:32:52 GMT
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I briefly know what's going on between those two and all i can say is that it will be great for server hosters and something that's unique to Night Regulator.

As we all may know, people have their own opinions, it's up to us to bother about those opinions and take them in or throw them out and disregard the user. We mustn't take opinions seriously otherwise they would not be opinions anymore. I think it's good that he's back, no-matter what anyone thinks about him.

Subject: Re: well...i can tell im not wanted here.
Posted by [Goztow](#) on Fri, 22 Dec 2006 08:45:34 GMT
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Unique to NR. That doesn't sound like a good thing to me...

Subject: Re: well...i can tell im not wanted here.
Posted by [Zion](#) on Fri, 22 Dec 2006 13:03:39 GMT
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It will be available to other regulators but it is in the process of being coded at the minute. I'm not saying any more otherwise they'll start to hate me ;P

Subject: Re: well...i can tell im not wanted here.
Posted by [Nightma12](#) on Fri, 22 Dec 2006 14:17:11 GMT
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it will be tested on NR + Sbot to make sure it works correctly - once its working 100%, it will be available to other bots

Subject: Re: well...i can tell im not wanted here.
Posted by [jnz](#) on Fri, 22 Dec 2006 14:31:17 GMT
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thanks for the advice Goztow, this is a fairly small project. and when its finished i should be able to start coding the Seye alot faster and easier. i want the Seye to work as a "client" to the Sbot. so:

- 1) you set up a server with the sbot and mine+Nightma12's mod.
 - 2) you tell a load of people your ipaddress
 - 3) those people who have the Seye, just type in that ipaddress and the Seye will talk to the Sbot which will send all the player info to it.
-
-

Subject: Re: well...i can tell im not wanted here.
Posted by [Nightma12](#) on Fri, 22 Dec 2006 15:13:52 GMT
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so Seye will only work with Sbot?

Subject: Re: well...i can tell im not wanted here.
Posted by [Zion](#) on Fri, 22 Dec 2006 18:06:57 GMT
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You should make it 'cross regulator' when you've got it working with Sbot, then it'll be the greatest in mod and cheat detection since 'out-of-game' mods have a visual into the server, not just IRC text.

Subject: Re: well...i can tell im not wanted here.
Posted by [EvilWhiteDragon](#) on Fri, 22 Dec 2006 18:30:42 GMT
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Merovingian wrote on Fri, 22 December 2006 19:06You should make it 'cross regulator' when you've got it working with Sbot, then it'll be the greatest in mod and cheat detection since 'out-of-game' mods have a visual into the server, not just IRC text.
I thik it might help a little in chet detection, but not all that much I did say. You cant spot aimbots, nor damage hacks, and even wall hacks would be difficult, as that could also be a timed.

Subject: Re: well...i can tell im not wanted here.
Posted by [Zion](#) on Fri, 22 Dec 2006 18:37:49 GMT
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True, but if it's anything like RenHawk then you can see the explosion of remote C4 and damage hacks can be seen also (one min full HP, next millisecond dead). It'll contribute alot towards the moderators out there.

Subject: Re: well...i can tell im not wanted here.
Posted by [Dave Anderson](#) on Fri, 22 Dec 2006 18:44:37 GMT
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I have idea for the SEye actually.. (coding wise), so I'll tell you Dan, whenever you get on MSN.

Subject: Re: well...i can tell im not wanted here.
Posted by [Crimson](#) on Fri, 22 Dec 2006 19:05:00 GMT

Goztow wrote on Fri, 22 December 2006 00:46 I'm warning you: there you go again! Talking about things that'll change Renegade forever. First do it, then talk about it, it's a good advice! Otherwise it might end up like seye up to now: a lot of good will, a lot of talking but nothing really comes out of it.

Best way to approach this community is to make something, then talk about it/show it off. If not, you'll make the same mistake as BHS with renguard 1.04 and as a lot of others.

Do like Silent Kane: from time to time he comes with a Renegade "bomb", then dissapears again. And noone really blames him for being "just a big jackass"!

A product like RenGuard needs a lot of hype behind it because it needs participation to be successful, so the word has to be out before it's done.

For RenGuard 1.04, I do not accept failure. Period. It will be out.
