Subject: Renegade online voice commands
Posted by xsemperx on Thu, 28 Dec 2006 06:46:32 GMT
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I need a little help please. I have been trying to change the voice commands for the online play...you know the ones where you just put in ctrl+1, that make the sounds. anyhow i know it has something to do with leveledit...but i must have done something wrong because I'm not even close to getting it, if you could help that would be great!! thanks xsemperx

Subject: Re: Renegade online voice commands
Posted by Ryu on Thu, 28 Dec 2006 07:06:34 GMT
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Search The forums for one. Plenty have been made.

Subject: Re: Renegade online voice commands
Posted by dead6re on Thu, 28 Dec 2006 09:15:43 GMT
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Using a tool like this makes admins and moderators weary as you COULD have something else inside your Renegade (Cheats). Its best to stick with the defaults.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Thu, 28 Dec 2006 15:38:03 GMT
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do you remember what the threads were called, there are tons of theads on this site, thank you so much for responding

Subject: Re: Renegade online voice commands
Posted by Blazea58 on Thu, 28 Dec 2006 16:27:48 GMT
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I have got far too many of those sound mods, just cause i got so bored of the old sounds in ren. Sure people may think you are cheating but they should learn to evaluate things better in most cases. In most cases the players get all pissy because i would use the commands with Ericlaw alot, so eventually the hype died down lol.
 I never did anything other then global setting changes and only for the commands itself, because i find "attack and defend commands kinda pointless if they already had "Defend The Base" originally which counts for everything, yet no "Defend Hand of Nod" etc so its very biased to begin with. I like diversity, i really wish custom sounds were supported server sided and if so people should be doing it lol.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Thu, 28 Dec 2006 22:47:09 GMT

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so how did you change them...was it easy, if so I would like to know how to do it...I don't care if people think I'm cheating...if I get booted i will probubly put them back to what they were but I would still like to learn how to change it, so I guess I'm still asking how to do it...thanks xsemperx

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Subject: Re: Renegade online voice commands
Posted by Zion on Thu, 28 Dec 2006 23:56:49 GMT

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Boot up Level Edit and create a new mod package called "RadioMods" and hit "Ok".

In Level Edit, go to the bottom of the presets tree and open the Global Settings branch. Open the C&C Mode branch, select CnC_Mode_Settings and hit the Mod button at the bottom.

In the new dialog, click the Settings tab and scroll down until you find "Radio Command 1 (CTRL)". In the bar underneath it click the button to the right and chose a new string from the strings table dialog.

Keep going until you fill all 30 radio commands, then hit ok.

Once you've done what you wanted, close Level Edit, that's right, the big red X in the top right corner. It will tell you that you have changed the presets and will ask you to save, click "Yes".

Go to the following directory:C:\Program Files\RenegadePublicTools\LevelEdit\RadioMods\Presets\and copy the objects.ddb from there in paste it into your Renegade Data folder.

Side Effects:

Using this 'mod' will give you "The 0 Bug". This bug renders all damage from your weapon useless, your score and credits are reset when you shoot at something that can be damaged. There are ways to bypass this bug but i am not discussing it here, you will have to find that out youself.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Fri, 29 Dec 2006 00:20:27 GMT

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ok ive gotten to C&C Mode Settings, but it won't let me mod it...also, if i do this will i not have renguard? also my branches go Presets > Global Settings > C&C Mode Settings

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Subject: Re: Renegade online voice commands
Posted by Zion on Fri, 29 Dec 2006 01:04:28 GMT
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Read the post throughly and no, this is not RenGuard friendly.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Fri, 29 Dec 2006 02:51:33 GMT
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ok, I've figured out how to make the strings, now how do I test them and see if they work??? also
when I edit the strings, what do I do about the "Sound Preset (which I don't have any of) and the
Animation Name"??

Subject: Re: Renegade online voice commands
Posted by Zion on Fri, 29 Dec 2006 23:10:43 GMT
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You don't edit the strings table. At no point did i say "edit the strings table". You CHOOSE the
string you want. Whether it has sounds included with the string is what testing is for. Not all strings
include sound (strings from the table are used in the main menu, and the installer etc).

As for testing, take the objects.ddb file out of the mods preset folder and into the data folder of
your renegade, then play in skirmish or online mode or another mode in which you can use radio
commands (CRTL+1 etc etc).

Subject: Re: Renegade online voice commands
Posted by xsemperx on Sun, 31 Dec 2006 01:29:04 GMT
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But when I go to the string picker on Ctrl+1 there are no strings, what is my problem
there??...thanks for your patience with noobs at this, like me

Subject: Re: Renegade online voice commands
Posted by nopol10 on Sun, 31 Dec 2006 09:05:33 GMT
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Renhelp.net has 2 tutorials on this topic.

Subject: Re: Renegade online voice commands

Posted by Zion on Sun, 31 Dec 2006 17:31:14 GMT
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IMO, They're crap, I should make one...

Subject: Re: Renegade online voice commands
Posted by xsemperx on Mon, 01 Jan 2007 03:02:04 GMT
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But when I go to the string picker on Ctrl+1 there are no strings, what is my problem there??...thanks for your patience with noobs at this, like me, I'm asking again because you seem to think the tutorials are crap so I doubt I will get them

Subject: Re: Renegade online voice commands
Posted by AmunRa on Mon, 01 Jan 2007 04:01:15 GMT
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wow.

Subject: Re: Renegade online voice commands
Posted by Zion on Mon, 01 Jan 2007 16:01:05 GMT
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You're missing strings.tdb or you're not looking in the right place.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Tue, 02 Jan 2007 03:20:25 GMT
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I searched for strings.tdb and found it in my data file for renegade...how do I make my editor recognize them? also when I close out of leveledit it tells me that it's "unable to creat database file. Path:C:\Program Files\RenegadePublicTools\LevelEdit\RadioMods\presets\objects.ddb Error Code:3" how do I fix this problem?

Subject: Re: Renegade online voice commands
Posted by Zion on Tue, 02 Jan 2007 14:13:08 GMT
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Re-install both Renegade and RenPubTools2 to fix these problems. I suspect there's something wrong in the registry.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Wed, 03 Jan 2007 15:14:09 GMT
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ok I did that, but it still didn't work...do I have to change where I install the RenPubTools2, I just left the install directory where it was...thats all I can think the problem is.

Subject: Re: Renegade online voice commands
Posted by Zion on Wed, 03 Jan 2007 21:50:57 GMT
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No.

Although, you can check the install dir of Renegade by going into the registry. There's some help here somewhere when gamemodding was looking for overhead map shots.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Wed, 03 Jan 2007 22:36:36 GMT
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also I'm using the first decade renegade so it's registered under the first decade. I still don't understand how I can have all directories in leveledit but I don't have the strings...I didn't even have CnC Mode Settings (although I have C&C Mode Settings)...I had to create it.

Subject: Re: Renegade online voice commands
Posted by Zion on Thu, 04 Jan 2007 15:56:01 GMT
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That's why you don't have any strings then, Level Edit does not know where to get it.

Goto start, then run. In here type "regedit" and click ok. The registry editor has opened.

In the tree to the left of the screen goto the following branch.

HKEY_LOCAL_MACHINE > SOFTWARE > Westwood > Renegade

Select Renegade and in the main window, double click the installdir key. Change this to the path that includes Renegade.exe wherever it may be. Then close the registry editor and reopen and remake the mod in LE

Subject: Re: Renegade online voice commands
Posted by xsemperx on Fri, 05 Jan 2007 03:20:50 GMT

C:\Program Files\EA Games\Command & Conquer The First Decade\Command & Conquer Renegade\Renegade\Renegade.exe (this was already in the "value data")

Thats what I got when I went through the branches to the InstallPath (there was no "Installdir")...and that includes Renegade.exe, so do I have to put it to another directory??

Subject: Re: Renegade online voice commands
Posted by xsemperx on Fri, 05 Jan 2007 04:31:22 GMT

somehow I lost my strings.tdb from my data file and can't find it now I have no idea where they went...but they are gone now...also look at my other post above please

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Subject: Re: Renegade online voice commands
Posted by Blazea58 on Fri, 05 Jan 2007 07:30:51 GMT

I don't think you fully understand the process here in making these so i will show step by step how to get everything working and in your proper directory. Strings.tdb has Nothing to do with making these radio mods (far as i know) so you don't need to associate with that file.

1: First you want to open level edit, make a new mod package name, and hit ok.

2: When it opens go into "presets at the top, and find global settings/cnc mode settings and then click mod on that.

3: When the window opens on the left it shows which commands there are if you scroll down a bit. Click the file things and it will pop the window shown on the right up. Pick from all those tabs to find something you want. (Not all sounds play, so alot of ingame tests are required)

4: When you are finally done going through all the commands, hit Ok (not Ok & propagate)Then hit file save, make the name of mod package in there. Then hit the X on top right and be sure you say yes to the preset changes.

5: Now just go into My computer/C:/Program Files/Renegade Public Tools/Level Edit/ Sounds(your mod package) / Presets/ And the Object.ddb is what you want. Click it then copy it

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and paste to desktop or where ever.

6: Now you just have to place the object.ddb into C:Westwood/Renegade/Data Folder. Don't try to place inside a folder within data, just soon as its in renegade/data paste it in. Then go in lan and test your sounds

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Subject: Re: Renegade online voice commands
Posted by Goztow on Fri, 05 Jan 2007 07:34:00 GMT
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And avoid any BlackIntel or TheKOSs2 - server when having this enabled as you'll get a ban. Noone knows what else you changed in that objects.dbb.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Sat, 06 Jan 2007 01:39:31 GMT
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ok, blazea58 I am on step 2 I went to Global Settings -> C&C Mode Settings -> but there is no "CnC Mode Settings" so I MADE it.

step 3: Then when I got to the string picker there were NO strings at all in this screen and thats where my problem is i can't find the strings at all. There are no tabs to even choose from

File Attachments
1) string picker screen.bmp, downloaded 82 times

Subject: Re: Renegade online voice commands
Posted by Zion on Sat, 06 Jan 2007 01:59:21 GMT
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Merovingian wrote on Thu, 04 January 2007 15:56That's why you don't have any strings then, Level Edit does not know where to get it.

Goto start, then run. In here type "regedit" and click ok. The registry editor has opened.

In the tree to the left of the screen goto the following branch.

HKEY_LOCAL_MACHINE > SOFTWARE > Westwood > Renegade

Select Renegade and in the main window, double click the installdir key. Change this to the path that includes Renegade.exe wherever it may be. Then close the registry editor and reopen and

remake the mod in LE

Follow this and type the directory word for word, copy and paste if you have to. The reason why you don't have anything in the presets tree is because the registry setting it wrong. Doing the above fixes this issue.

I missed a section telling you NOT to include "renegade.exe" at the end of it. It just wants to know where Renegade is, not the complete path to renegade.exe.

My one would be like this:

C:\Program Files\EA Games\Command and Conquer The First Decade\Command and Conquer(tm) Renegade(tm)\Renegade\

Include the full directory name, including the trailing backslash, not links to files.

PS. Never make your own presets!! Only temp the current ones.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Sat, 06 Jan 2007 02:10:26 GMT
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even when I did that Merovingian it still didn't have the strings

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Subject: Re: Renegade online voice commands
Posted by Zion on Sat, 06 Jan 2007 14:19:35 GMT
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Add me to msn (profile) and send me remote assistance, i'll do it for you.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Sat, 06 Jan 2007 19:37:14 GMT
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OK people I got it... a great thanks to Merovingian, I figured out that it was as he said a registry problem...never underestimate the "(tm)" or any of that kind of stuff...thanks again Merovingian.

Subject: Re: Renegade online voice commands
Posted by xsemperx on Wed, 24 Jan 2007 19:46:39 GMT
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