
Subject: a1armor, aimbot user.
Posted by [Rev](#) on Tue, 02 Jan 2007 00:46:37 GMT
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Just to let all server owners know a1armor is an aimbot user.

Proof: <http://syrkel.com/a1armor-spectatevid.wmv>
Tracking an sbh from that far away...

19:44:32pm -gz0ne4- Nick(s) that matched for IP a1armor: 75.70.31.241.
19:44:50pm -gz0ne4- Nick(s) that matched for IP 75.70.31.241: a1armor, raider1xy.

Subject: Re: a1armor, aimbot user.
Posted by [Dave Anderson](#) on Tue, 02 Jan 2007 01:38:42 GMT
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Dispite all the stupid advantage skins, it looks like he is using free aim.

Subject: Re: a1armor, aimbot user.
Posted by [Renx](#) on Tue, 02 Jan 2007 03:14:06 GMT
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Did he actually hit him? If not I don't think this is good enough proof. That SBH was jumping up and down continuously, which would reveal him each time he landed. It wouldn't even be that hard to hit him.

Subject: Re: a1armor, aimbot user.
Posted by [trooprm02](#) on Tue, 02 Jan 2007 03:14:14 GMT
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Look how far that sbh is..

Subject: Re: a1armor, aimbot user.
Posted by [Renx](#) on Tue, 02 Jan 2007 06:34:14 GMT
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It doesn't matter how far away he was because he was jumping up and down.

Subject: Re: a1armor, aimbot user.
Posted by [Rev](#) on Tue, 02 Jan 2007 06:56:46 GMT

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I dont know if he hit the sbh or not, but with everything else he was doing that game it would be.
just dont have a video of the other stuff :/

Subject: Re: a1armor, aimbot user.
Posted by [JeepRubi](#) on Tue, 02 Jan 2007 13:44:11 GMT
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WEred you get those explosion effects? I want them.

Subject: Re: a1armor, aimbot user.
Posted by [MexPirate](#) on Tue, 02 Jan 2007 13:48:43 GMT
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Renx wrote on Tue, 02 January 2007 00:34It doesn't matter how far away he was because he was jumping up and down.

wtf? jumping makes you glow bright pink now? lol!

Isn't this a video from a spectator though rather than that person actually recording his own cheating?

Subject: Re: a1armor, aimbot user.
Posted by [Zion](#) on Tue, 02 Jan 2007 14:06:08 GMT
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Yeah, i believe he was on top of the little bunker just recording him...

If i were the server owners, i would ban him and the 'spectator' for using skins like that. You're not supposed to see the SBH from that far away.

Subject: Re: a1armor, aimbot user.
Posted by [Nightma12](#) on Tue, 02 Jan 2007 14:11:17 GMT
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he didnt hit.....

Subject: Re: a1armor, aimbot user.
Posted by [MexPirate](#) on Tue, 02 Jan 2007 14:11:26 GMT

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surely that bright skin is part of the spectator mode, or it wouldn't be possible to identify the person using aimbot/stealth reveal.

Subject: Re: a1armor, aimbot user.
Posted by [Zion](#) on Tue, 02 Jan 2007 14:18:34 GMT
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It doesn't matter that he hit or not, the fact that he was tracking him from so far away is enough proof.

The fact that they can both see the SBH from so far away deserves a ban in my opinion.

Subject: Re: a1armor, aimbot user.
Posted by [Rev](#) on Tue, 02 Jan 2007 14:22:25 GMT
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The person in spectate can see the sbh because they are on nod. Even if the havoc seen the sbh, how would he be able to track him like that with out being able to lock onto the sbh?

Subject: Re: a1armor, aimbot user.
Posted by [jnz](#) on Tue, 02 Jan 2007 15:24:37 GMT
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they can see the footsteps on the ground ftw.

Subject: Re: a1armor, aimbot user.
Posted by [Rev](#) on Tue, 02 Jan 2007 16:01:48 GMT
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gamemodding wrote on Tue, 02 January 2007 10:24they can see the footsteps on the ground ftw.

Did you even watch it?

Subject: Re: a1armor, aimbot user.
Posted by [jnz](#) on Tue, 02 Jan 2007 17:16:12 GMT
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yup

Subject: Re: a1armor, aimbot user.
Posted by [Renx](#) on Tue, 02 Jan 2007 18:54:15 GMT
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How can he track it? Perhaps he seen the SBH flickering everytime he landed, and since he had an IQ above 75 he was able to determine that the SBH was moving in a straight line.

Subject: Re: a1armor, aimbot user.
Posted by [havoc9826](#) on Tue, 02 Jan 2007 22:28:28 GMT
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I've caught him in Black-Cell using a slightly increased damage hack against vehicles with an SBH+laser rifle (30-40 damage per shot as opposed to the maximum of 4.0; no sign of C4).

Subject: Re: a1armor, aimbot user.
Posted by [EvilWhiteDragon](#) on Tue, 02 Jan 2007 23:12:07 GMT
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MexPirate wrote on Tue, 02 January 2007 15:11 surely that bright skin is part of the spectator mode, or it wouldn't be possible to identify the person using aimbot/stealth reveal.

Skins are purely clientside, so we have ATLEAST 1 confirmed cheater, and possibly a1armor is cheating too, idk about that.

Subject: Re: a1armor, aimbot user.
Posted by [Cpo64](#) on Wed, 03 Jan 2007 01:06:29 GMT
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He didn't even hit him... It looks more like he is guessing where he is simply by knowing how fast a unit moves.

Subject: Re: a1armor, aimbot user.
Posted by [SargentSarg](#) on Wed, 03 Jan 2007 01:22:06 GMT
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I don't think it was aim bot. In case you haven't noticed, there were tanks there, some of the missiles hitting around him, causing him to be revealed for like 5 seconds, you can even see the guy barely moving (the person accused) just a bit, kinda following the guy, plus, we didn't see

what happened afterwards. So I don't think the guy is cheating, at least from what I have seen.

Subject: Re: a1armor, aimbot user.
Posted by [Blast](#) on Wed, 03 Jan 2007 01:42:02 GMT
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he did NOT hit. Look at his score...

Yea, he could see the sbh flicker when he jumped, missed anyway...

Inconclusive for cheat...

Subject: Re: a1armor, aimbot user.
Posted by [Sniper_De7](#) on Wed, 03 Jan 2007 02:49:07 GMT
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MexPirate wrote on Tue, 02 January 2007 07:48Renx wrote on Tue, 02 January 2007 00:34It doesn't matter how far away he was because he was jumping up and down.

wtf? jumping makes you glow bright pink now? lol!

Isn't this a video from a spectator though rather than that person actually recording his own cheating?

an SBH jumping can make him shimmer.

Subject: Re: a1armor, aimbot user.
Posted by [Goztow](#) on Wed, 03 Jan 2007 08:02:43 GMT
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havoc9826 wrote on Tue, 02 January 2007 23:28I've caught him in Black-Cell using a slightly increased damage hack against vehicles with an SBH+laser rifle (30-40 damage per shot as opposed to the maximum of 4.0; no sign of C4).
Everyone missed this?

Subject: Re: a1armor, aimbot user.
Posted by [puddle_splasher](#) on Wed, 03 Jan 2007 14:25:30 GMT
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Did the SBH get killed? We didnt see it.

If the video was taken by the spectator, then what you also see are the skins that the spectator has.

Now if the sniper seen the SBH at distance, why, could the spectator see the SBH from even further away?

IMHO, this clip is not conclusive proof of cheating. It does not even come up to "beyond reasonable doubt", in fact it barely registers as suspect at all.

Subject: Re: a1armor, aimbot user.
Posted by [MexPirate](#) on Wed, 03 Jan 2007 14:44:43 GMT
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puddle_splasher wrote on Wed, 03 January 2007 08:25Did the SBH get killed? We didnt see it.

If the video was taken by the spectator, then what you also see are the skins that the spectator has.

Now if the sniper seen the SBH at distance, why, could the spectator see the SBH from even further away?

IMHO, this clip is not conclusive proof of cheating. It does not even come up to "beyond reasonable doubt", in fact it barely registers as suspect at all.

MexPirate wrote on Tue, 02 January 2007 07:57
no retards posting b4 reading the thread plx.

Lets recap a few things, skins you see are what the spectator sees, he can see the sbh because he is on Nod - the clip is irrelevant as proof of anything tbh (apart from maybe proving he isn't using an aimbot as he missed the sbh), but he has been caught damage hacking so it really doesn't matter.

anyone with a server should ban him.

Subject: Re: a1armor, aimbot user.
Posted by [Rev](#) on Wed, 03 Jan 2007 16:44:38 GMT
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MexPirate wrote on Wed, 03 January 2007 09:44
anyone with a server should ban him.

Thank You.

Subject: Re: a1armor, aimbot user.
Posted by [Jonty](#) on Wed, 03 Jan 2007 17:12:45 GMT
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Goztow wrote on Wed, 03 January 2007 08:02havoc9826 wrote on Tue, 02 January 2007 23:28I've caught him in Black-Cell using a slightly increased damage hack against vehicles with an SBH+laser rifle (30-40 damage per shot as opposed to the maximum of 4.0; no sign of C4). Everyone missed this?

Subject: Re: a1armor, aimbot user.
Posted by [IronWarrior](#) on Thu, 04 Jan 2007 00:44:28 GMT
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Yeah, cheating bastard, banzor him.

Subject: Re: a1armor, aimbot user.
Posted by [SODJay90](#) on Tue, 09 Jan 2007 20:43:03 GMT
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He is using aimbot if u see hes lookin near the obelisk at first then hes obv pressed shift and if you watch his gun it points straight to the sbh because its the nearest target i wud ban him...

Subject: Re: a1armor, aimbot user.
Posted by [SODJay90](#) on Tue, 09 Jan 2007 20:49:09 GMT
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actually it is really hard to tell if you look the med fire shot close to him which may of made him visible to the havoc therefore thts why he saw him who knows...

Subject: Re: a1armor, aimbot user.
Posted by [Tunaman](#) on Tue, 09 Jan 2007 23:27:58 GMT
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how can you even tell he misses the sbh...

Subject: Re: a1armor, aimbot user.
Posted by [MexPirate](#) on Tue, 09 Jan 2007 23:46:00 GMT
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Ralphzehunter wrote on Tue, 09 January 2007 17:27how can you even tell he misses the sbh...
no change in points I think was the concensus

Subject: Re: a1armor, aimbot user.
Posted by [superj69](#) on Wed, 10 Jan 2007 02:28:57 GMT
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yep thats what happend

Subject: Re: a1armor, aimbot user.
Posted by [SSnipe_deleted](#) on Sat, 20 Jan 2007 08:50:51 GMT
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i didnt really read this whole thiong just the post not the fourm and aimbot does not ALWAYS hit
an also i could do what he did but using "free targetting" stand still and u can control ur gun jsut
like that i do it all the time but i dont think he has it

Subject: Re: a1armor, aimbot user.
Posted by [QoQn00b](#) on Sat, 27 Jan 2007 18:48:16 GMT
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I took the video myself and just to clear it up, I AM ON NOD, so that's why i can see the SBH so
nicely...

Subject: Re: a1armor, aimbot user.
Posted by [Tankkiller](#) on Sun, 28 Jan 2007 17:37:11 GMT
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The med or mammy saw and shot him revealing him (here the sbh ran back, jumping) so the
other clients could see him. Plus if my eyes don't fail me the hovac missed.

Edit: Sorry I didn't see your post *emoing
