Subject: Can I use this for Server Mod?
Posted by Spyder on Sun, 07 Jan 2007 19:08:03 GMT
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A friend of mine asked me if I could make a mod for his server, where the normal Mobile Rocket Launcher System get's swapped for the Mobile Rocket Launcher System with the rotating Missle Launcher, as we all know from BunkersTS and some more maps. Is this possible in an objects.aow file without players having the vehicle model?

Subject: Re: Can I use this for Server Mod?
Posted by R315r4z0r on Sun, 07 Jan 2007 19:49:29 GMT
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you have to change the turret rotation. Modify the MRLS preset and adjust its max turret rotation and minimum turret rotation in the settings tab.

Subject: Re: Can I use this for Server Mod?
Posted by Spetz5 on Mon, 08 Jan 2007 01:40:32 GMT
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You can do it serverside, but apperently it wont show a rotating turret, however it will still shoot missiles that way. correct me if im wrong, but thats what ive been told.

Subject: Re: Can I use this for Server Mod?
Posted by R315r4z0r on Mon, 08 Jan 2007 02:16:36 GMT
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Oh for server side? Lol.

No, you won't be able to see it. It works by showing you the default, but in reality it is doing what you told it to do.

Subject: Re: Can I use this for Server Mod?
Posted by Spyder on Mon, 08 Jan 2007 15:41:04 GMT
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Ok Thanks!