
Subject: Renegade 2?

Posted by [Spoony](#) on Sat, 03 Mar 2007 13:52:18 GMT

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Quote:Crysis Goes In-House at EALA - March 3rd, 2007

In a recent internal meeting at EALA on February 23rd, 2007, it was announced to the project team leaders of all EALA projects that the Crysis engine would be moving in-house in the very near future. Speculation began to arise internally about a Command and Conquer Renegade sequel seeing that the EALA studio is primarily known for RTS titles and Crysis is a next generation FPS engine. After discussing this with an EALA employee who wishes to not be named, it was stated that there is an extremely high chance that Electronic Arts' LA studio will be developing a new FPS Command and Conquer title for the PC. It is not known if the title will be a true sequel to Renegade or a new stand alone IP however EA is very serious about exploring the options of the Crysis engine with current IPs. Stay tuned as we get more information.

Details on the exclusive interview on Command and Conquer 3 will be released shortly. We are attempting to protect the identity of our source.

Source

Subject: Re: Renegade 2?

Posted by [Zion](#) on Sat, 03 Mar 2007 14:07:04 GMT

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GREAT NEWS!

Subject: Re: Renegade 2?

Posted by [JeepRubi](#) on Sat, 03 Mar 2007 14:08:07 GMT

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Wow, sweet. I thought this was another person asking about renegade2. This is the best renegade2 thread ever!

Subject: Re: Renegade 2?

Posted by [u6795](#) on Sat, 03 Mar 2007 14:46:07 GMT

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Oh. My. God.

My head exploded.

This is quite possibly the best day of my life.

Subject: Re: Renegade 2?
Posted by [bandie63](#) on Sat, 03 Mar 2007 14:53:13 GMT
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Hell yes! But all the Renegade fans will need to upgrade there computers a ton. Crysis is gonna need a metric ton of resources.

But still.

Subject: Re: Renegade 2?
Posted by [TD](#) on Sat, 03 Mar 2007 14:53:57 GMT
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I really HOPE it will be Renegade2, perhaps all those petitions online DID help?

Subject: Re: Renegade 2?
Posted by [m1a1_abrams](#) on Sat, 03 Mar 2007 14:55:18 GMT
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Wow, that's huge news, assuming the EA source knows what he's talking about. Good find Spooky... I bet nobody here thought there'd ever be any serious talk of a C&C FPS again.

Subject: Re: Renegade 2?
Posted by [MexPirate](#) on Sat, 03 Mar 2007 15:04:31 GMT
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OOOOOOOMFG!!!!!!!!!!!!!!!!!!!!!!!!!!!!

This is incredible, but we need to get the renegade communities thoughts to them before they make a battlefield game in C&C universe.

Subject: Re: Renegade 2?
Posted by [Goztow](#) on Sat, 03 Mar 2007 15:26:34 GMT
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YES

Subject: Re: Renegade 2?
Posted by [Carrierll](#) on Sat, 03 Mar 2007 15:40:43 GMT
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YES!
Yay!

Subject: Re: Renegade 2?
Posted by [hector102](#) on Sat, 03 Mar 2007 16:43:44 GMT
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This is great I just need a major computer upgrade and a job lol

Subject: Re: Renegade 2?
Posted by [Tunaman](#) on Sat, 03 Mar 2007 17:07:35 GMT
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That's pretty much awesome.

Subject: Re: Renegade 2?
Posted by [cmatt42](#) on Sat, 03 Mar 2007 17:07:39 GMT
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MexPirate wrote on Sat, 03 March 2007 16:04OOOOOOOMFG!!!!!!!!!!!!!!!!!!!!!!!!!!!!

This is incredible, but we need to get the renegade communities thoughts to them before they make a battlefield game in C&C universe.
I would refuse to play a C&C FPS title with the Battlefield engine. Crysis on the other hand...

Subject: Re: Renegade 2?
Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 03 Mar 2007 17:17:46 GMT
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Renegade 2!!!

But I bet its a C&C 3 fps though. Anyway this quote might be referring to an FPS not related to C&C at all.

Subject: Re: Renegade 2?
Posted by [Canadacdn](#) on Sat, 03 Mar 2007 17:38:47 GMT
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Subject: Re: Renegade 2?

Posted by [Titan1x77](#) on Sat, 03 Mar 2007 18:01:40 GMT

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well crysis uses DX10, they may make it usable with dx9 cards...but wont look as good as those crysis videos I've seen.

I had known about EA using the crysis engine for a little while now, Sort of figured they were making some sort of FPS, and I think going away from the BF series is a good idea, i hated the 2142 demo... I thought the gameplay was lacking in the 2 game modes it had, very dull game...not to mention the motion sickness in those 1st person vehicles.

I think with the launch of tiberium wars, C&C might be on top of EA's agenda for next gen titles now....Ea's smart enough to cash in on the C&C name, aslong as the fans are happy and it seems they have finally done that with TW.

Well for a DX10 game you'll need at least an 8800 from nvidia, I'm not sure ATI has even released a DX10 card (correct me if I'm wrong)

Also windows vista, which im not ready to switch to yet...but im sure development of this game will be at least 2-3 years, if they haven't started it yet.

Well I hope Renegade 2007 will serve as a little inspiration for EA to make a Renegade 2 on the crysis engine, Time will tell

Subject: Re: Renegade 2?

Posted by [Renardin6](#) on Sat, 03 Mar 2007 18:33:02 GMT

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a new engine for reborn

Subject: Re: Renegade 2?

Posted by [OWA](#) on Sat, 03 Mar 2007 18:38:13 GMT

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No w3d engine?

Oh well, I hope that something C&C shaped comes out of this. Lets just hope my system can take it

Subject: Re: Renegade 2?

Posted by [C4miner](#) on Sat, 03 Mar 2007 19:34:44 GMT

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I refuse to believe any speculation about a Renegade sequel until it is absolutely confirmed.

That said, I can still hope.

Subject: Re: Renegade 2?

Posted by [Canadacdn](#) on Sat, 03 Mar 2007 19:45:24 GMT

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Coming soon! Battlefield: Command & Conquer!

Subject: Re: Renegade 2?

Posted by [Kamuix](#) on Sat, 03 Mar 2007 19:48:26 GMT

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Nice to hear about this

Subject: Re: Renegade 2?

Posted by [Viking](#) on Sat, 03 Mar 2007 19:53:05 GMT

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Canadacdn wrote on Sat, 03 March 2007 13:45: Coming soon! Battlefield: Command & Conquer!

QFT

Subject: Re: Renegade 2?

Posted by [danpaul88](#) on Sat, 03 Mar 2007 19:54:12 GMT

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They already did that, it was called Battlefield 2142 ...

Subject: Re: Renegade 2?

Posted by [Itai795](#) on Sat, 03 Mar 2007 19:59:44 GMT

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Well don't be so happy too fast. Take a look at that source . Doesn't seem to be reliable at all.

Subject: Re: Renegade 2?

Posted by [Titan1x77](#) on Sat, 03 Mar 2007 20:19:41 GMT

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Renardin6 wrote on Sat, 03 March 2007 13:33a new engine for reborn

I think the w3d engine is more then you guys could handle....Although changing engines seems like it would fit as much as changing textures, models,and leaders every month... lol

Just poking fun with ya Renardin....seriously though, you guys should bust some tail on the w3d version.

Well this does seem like a hoax...

crysis is the games name <http://www.electronicarts.co.uk/productsview.aspx?id=8456>

Cryengine 2 is the actual engine name.
<http://www.crytek.com/technology/index.php?sx=eng2>

that website has been up for a whole week (first news was posted on the 25th of Febuary)!...MaidenTy1, how did you find that website??

Seems like EA is just distributing it, the game is developed by Crytek.

Subject: Re: Renegade 2?

Posted by [Aprime](#) on Sat, 03 Mar 2007 20:38:07 GMT

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Itai795 wrote on Sat, 03 March 2007 14:59Well don't be so happy too fast. Take a look at that source [lol HTMFAIL] Doesn't seem to be reliable at all.

Point taken.

Subject: Re: Renegade 2?

Posted by [BoMbZu](#) on Sat, 03 Mar 2007 20:48:18 GMT

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Why dont they call it "AOW" I hope this is true I CANT WAIT OMG

Subject: Re: Renegade 2?

Posted by [JPNOD](#) on Sat, 03 Mar 2007 21:05:11 GMT

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That would be awesome.

Subject: Re: Renegade 2?
Posted by [Zion](#) on Sat, 03 Mar 2007 21:05:18 GMT
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Wait wait wait, what if they got this engine for another game?

I hope it is for a C&C FPS because we can move all thee current mods to it and beef them up ALOT!

Subject: Re: Renegade 2?
Posted by [JPNOD](#) on Sat, 03 Mar 2007 21:16:32 GMT
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Renardin6 wrote on Sat, 03 March 2007 13:33a new engine for reborn

I'd love to see it on W3d first

Subject: Re: Renegade 2?
Posted by [Feetseek](#) on Sat, 03 Mar 2007 23:20:38 GMT
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DANG! I just revently got a new video card and I'm not much of a spender Time to start saving money... again.

Subject: Re: Renegade 2?
Posted by [DarkKnight](#) on Sun, 04 Mar 2007 09:56:13 GMT
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I just hope if they do another FPS in the C&C world they dont make it capture the "yawwwwwwwwnnnnnn" flag of BF2 style gaming. Hope they keep the game objective intact.

Subject: Re: Renegade 2?
Posted by [Hitman](#) on Sun, 04 Mar 2007 14:56:35 GMT
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Yeah, I'd upgrade my pc abit and play it but.. its not gonna come out before 09 or so..

Subject: Re: Renegade 2?
Posted by [Aprime](#) on Sun, 04 Mar 2007 19:33:24 GMT

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Oh by the way, didn't they start some kind of partnership with Spielberg some time ago? That could as well be for it (Spielberg demands realism!).

Subject: Re: Renegade 2?

Posted by [Hitman](#) on Sun, 04 Mar 2007 20:21:26 GMT

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This rumour is totally true.

I also heard a rumor that sylvester stallong will be starring as havoc and arnold scwarzenegger as gunner and to finish with : Angelina Jolie as hotwire.

Subject: Re: Renegade 2?

Posted by [\[NE\]Patriot](#) on Sun, 04 Mar 2007 21:12:28 GMT

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It doesn't seem to be a very reliable source. Or at the very least, an inexperienced one.

Even working with Ren07, I don't always use the term: "UE3" when referring to the engine used by Unreal Tournament III, and many other games. The person who wrote that article is probably just isn't experienced enough to know that the engine has a name of its own- there are people that don't know that sort of thing. Or maybe he just wanted to simplify it for the people who don't. I mean, "Crysis engine" to me, means: "The engine used by Crysis". Even if that's that the actual name of the engine.

Still, it'd be really cool if other sites where showing the same sort of info. I bet though, that we'll find out the truth soon enough; look at all of the discussion that's going on here alone. More information will probably be sprouting up somewhere. But it might just be information about how this is not true =O

Subject: Re: Renegade 2?

Posted by [JeepRubi](#) on Sun, 04 Mar 2007 21:36:03 GMT

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It was also posted on the official c&c forums

Subject: Re: Renegade 2?

Posted by [Crusader](#) on Sun, 04 Mar 2007 22:03:49 GMT

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Subject: Re: Renegade 2?

Posted by [Nameme99](#) on Sun, 04 Mar 2007 22:53:47 GMT

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they better include a Commando level edit for modding.

Subject: Re: Renegade 2?

Posted by [Renx](#) on Sun, 04 Mar 2007 23:44:44 GMT

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Take this information with grain of salt until it is at least confirmed by EA that they will have access to CryEngine 2.

Subject: Re: Renegade 2?

Posted by [Crimson](#) on Mon, 05 Mar 2007 04:05:17 GMT

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This is probably bullshit considering the source (the website, not the OP)... but when I was at EA they did imply that another C&C FPS was not outside the realm of possibility. All I can say is, if you want it, buy C&C3. Let them see in the only way that they understand "HURRRR DOLLERZ\$\$\$\$\$\$" that there's plenty of audience for the C&C franchise.

Subject: Re: Renegade 2?

Posted by [Blazer](#) on Mon, 05 Mar 2007 06:08:41 GMT

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Yeah sadly I have a feeling that someone "leaked" this story just to laugh at our excitement.

Subject: Re: Renegade 2?

Posted by [icedog90](#) on Mon, 05 Mar 2007 07:36:19 GMT

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As they always say... only time will tell.

Subject: Re: Renegade 2?

Posted by [Renardin6](#) on Mon, 05 Mar 2007 07:38:55 GMT

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Crimson wrote on Sun, 04 March 2007 20:05 This is probably bullshit considering the source (the website, not the OP)... but when I was at EA they did imply that another C&C FPS was not outside the realm of possibility. All I can say is, if you want it, buy C&C3. Let them see in the only way that they understand "HURRRR DOLLERZ\$\$\$\$\$\$" that there's plenty of audience for the C&C franchise.

I second that.

Subject: Re: Renegade 2?

Posted by [Carrierll](#) on Mon, 05 Mar 2007 09:07:28 GMT

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Renx wrote on Sun, 04 March 2007 17:44 Take this information with grain of salt until it is at least confirmed by EA that they will have access to CryEngine 2.

They have access to multiple copies of UE3. (source: udn.epicgames.com)

Subject: Re: Renegade 2?

Posted by [nopol10](#) on Mon, 05 Mar 2007 10:19:30 GMT

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I shall wait....

Subject: Re: Renegade 2?

Posted by [troopr02](#) on Mon, 05 Mar 2007 15:29:38 GMT

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OMFG, this is something I thought even God had no handle on, but it's happening!!!!!!!!!!!!!!

btw, it seems I was right when I said they would release another fps game after TFD and another rts (C&C3) about 1 year ago. told you so +8mill

EDIT: after browsing the site and looking around for more info, I found some SS's that drove most hopes of making a rene like renegade2 into the ground

<http://www.electronicarts.co.uk/Images/screenshots/76859-pc07.jpg>

^difference in gameplay?^ More than I can even say...

And I also found a release date, and its far from what people here thought:

<http://www.crytek.com/games/index.php?s=xsis>

^keep in mindd that they already had a demo previewedd at E3 and have quite alot of other things already mapped, but it still seems really soon

Subject: Re: Renegade 2?

Posted by [Blazer](#) on Mon, 05 Mar 2007 16:01:04 GMT

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That screenshot looks like Crysis to me, and that press release is also talking about Crysis as well, which is a totally different game.

Subject: Re: Renegade 2?

Posted by [JeepRubi](#) on Mon, 05 Mar 2007 19:37:52 GMT

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I think he thinks crysis is the new renegade.

Subject: Re: Renegade 2?

Posted by [Viking](#) on Mon, 05 Mar 2007 20:18:42 GMT

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If they do make C&C Renegade 2 it will most likely suck balls.

Subject: Re: Renegade 2?

Posted by [Tunaman](#) on Mon, 05 Mar 2007 20:20:32 GMT

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There's always room to hope, lol

Subject: Re: Renegade 2?

Posted by [Oblivion165](#) on Mon, 05 Mar 2007 20:20:40 GMT

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That screenshot looks photoshopped to me, I dont know why it would be but that tank looks added in.

Subject: Re: Renegade 2?

Posted by [Crusader](#) on Mon, 05 Mar 2007 20:30:57 GMT

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Subject: Re: Renegade 2?

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 05 Mar 2007 20:42:07 GMT

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With how C&C3 turned out, I don't think it will suck. Generals was EA's sole work, and it wasn't good, however with C&C 3 they've been taking the community into account. Things we've demanded, they added in.

The mistakes in the original Renegade are clear. Bad netcode, no support, poor singleplayer, no advertisement, and it was rushed. However, the advantages are also clear- It's fast, fluid, and fun, there are no delays (fast loading time, respawning without wait, small maps) unique, and different.

If the original Renegade was used as a stepping-stone for a new game, I'd believe it'd be awesome. Especially on this engine, which will be receiving a lot of attention for its eloquence. Most likely I'd say this is a hoax, but if the community continues to give attention to this topic on a large scale, and continue demanding its production, I think EA would have no choice but to consider. C&C FPS community can't just stick to mods, we all know that a properly done C&C-FPS game would allow us to expand.

I for one will be following this topic and pressing for more answers. After seeing EA's attention, excitement and support for mods like CNC Reborn, Red Alert: APB, and Renegade 2007, this community will have a lot of chances to show EA that we're ready for a new game.

Subject: Re: Renegade 2?

Posted by [CarrierII](#) on Mon, 05 Mar 2007 20:45:18 GMT

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Crimson is right, buying C and C 3 and requesting a Ren 2 is the right way forward. They want money, we want a Ren 2, they'll make one if they see a profit in it.

Subject: Re: Renegade 2?

Posted by [u6795](#) on Mon, 05 Mar 2007 20:46:11 GMT

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Hoo-rah. Stick to C&C and eventually they'll see that another FPS would be worth it.

Subject: Re: Renegade 2?

Posted by [icedog90](#) on Tue, 06 Mar 2007 06:38:15 GMT

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That screenshot IS Crysis.

Subject: Re: Renegade 2?

Posted by [Renardin6](#) on Tue, 06 Mar 2007 11:18:12 GMT

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it's crysis indeed.

"LMAO NOOB WHO THINK IT WAS RENEGADE 3 TURBO ALPHA XP 2013"...

Subject: Re: Renegade 2?

Posted by [klote2314](#) on Tue, 06 Mar 2007 11:20:18 GMT

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i hope these new guys will make the new C&C FPS game as easy to mod as renegade so people can do there modifications i also hope that they will ad a instand map transver into the game so people dont have to download all the maps online

Subject: Re: Renegade 2?

Posted by [Zion](#) on Tue, 06 Mar 2007 11:30:43 GMT

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What new guys? It's just EA that got a new engine to make a new game off, called Crysis.

Renegade2 is sill a long way away, if at all.

Subject: Re: Renegade 2?

Posted by [RTsa](#) on Tue, 06 Mar 2007 15:52:56 GMT

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Renegade 2 if done correctly would PWN.

Renegade 2 on CryEngine2 done correctly would PWN MORE.

Subject: Re: Renegade 2?

Posted by [trooprm02](#) on Wed, 07 Mar 2007 17:52:32 GMT

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I know its not renegade2, i was showing links to EA's current FPS game Crysis. Reading over, I assumed it would be very similar to that game, same engine etc with just a C&C feel. Im prob also gonna buy C&C3 even tho I wont play it, and even if I wanted to I cant cuz of my comp

Subject: Re: Renegade 2?

Posted by [Renx](#) on Wed, 07 Mar 2007 20:20:54 GMT

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Crysis is not being developed by EA...

Subject: Re: Renegade 2?

Posted by [Jerad2142](#) on Wed, 07 Mar 2007 23:37:55 GMT

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[NEFobby[GEN] wrote on Mon, 05 March 2007 13:42]

The mistakes in the original Renegade are clear. Bad netcode, no support, poor singleplayer, no advertisement, and it was rushed.

No support because EA shut Westwood down.

Rushed because EA was going to shut them down.

Bad netcode, they may have made a patch for this but once more EA shut Westwood down.

I guess my point is that if EA had not shut Westwood down we would not have these problems. Or we would have Renegade 2.

Subject: Re: Renegade 2?

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 08 Mar 2007 01:37:02 GMT

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It would be both, actually.

Subject: Re: Renegade 2?

Posted by [Jerad2142](#) on Thu, 08 Mar 2007 06:00:13 GMT

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Um... if Westwood was not in business, they would not have had any control of Renegade afterward (this is just logic).

Subject: Re: Renegade 2?
Posted by [jsmi12345](#) on Tue, 17 Apr 2007 01:50:05 GMT
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w00t

Subject: Re: Renegade 2?
Posted by [candy](#) on Tue, 17 Apr 2007 07:06:21 GMT
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lets just hope the gameplay stays a bit like renegade
i wouldn't want it to become a new battlefield (i hate those games)

Subject: Re: Renegade 2?
Posted by [Crusader](#) on Tue, 17 Apr 2007 13:13:45 GMT
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Subject: Re: Renegade 2?
Posted by [trooprm02](#) on Wed, 18 Apr 2007 00:16:05 GMT
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candy wrote on Tue, 17 April 2007 02:06lets just hope the gameplay stays a bit like renegade
i wouldn't want it to become a new battlefield (i hate those games)

Agreed, I don't wanna see nod turned into terrorits like CNC3, nor do I wanna to see a 500% reworked game. Renegade could ofcourse be improved but extremly majors are not needed and instead im sure they could possible ruin a rene2

Subject: Re: Renegade 2?
Posted by [Crusader](#) on Wed, 18 Apr 2007 00:50:08 GMT
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Subject: Re: Renegade 2?
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 18 Apr 2007 00:59:10 GMT
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Um. Play C&C 95, you'll notice from the briefings, missions, details, manuals, etc. that Nod IS a

guerrilla group after all.

It wasn't until Tiberian Sun, where Nod evolved into a conventional army with time. After Kane's "death" in TS, you can tell that in C&C3, they reverted back to guerrilla tactics (lack of funds?)

Nod being 'terrorists' in C&C 3 isn't far off the bat.

Subject: Re: Renegade 2?

Posted by [Goztow](#) on Wed, 18 Apr 2007 06:29:32 GMT

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[NEFobby[GEN] wrote on Wed, 18 April 2007 02:59]

Nod being 'terrorists' in C&C 3 isn't far off the bat.

They're no terrorists, they fight for a bigger good using guerrilla tactics.

Subject: Re: Renegade 2?

Posted by [Crusader](#) on Wed, 18 Apr 2007 11:52:03 GMT

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Subject: Re: Renegade 2?

Posted by [OWA](#) on Wed, 18 Apr 2007 12:21:31 GMT

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TD - Nod are a terrorist army.

TS - Nod turn into a fully developed army.

TW - Nod are seen as more of a Quasi Religious Military Power.

Subject: Re: Renegade 2?

Posted by [dario03](#) on Thu, 19 Apr 2007 03:18:04 GMT

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Same game play with better graphics and more units would be great. More gameplay options would be cool to. Like have the full version of the Hand/barracks and you have to get through the whole building to blow it up, Capture the flag and some other modes would be cool.

Subject: Re: Renegade 2?

Posted by [Jerad2142](#) on Thu, 19 Apr 2007 14:32:52 GMT

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dario03 wrote on Wed, 18 April 2007 21:18 Same game play with better graphics and more units would be great. More gameplay options would be cool to. Like have the full version of the Hand/barracks and you have to get through the whole building to blow it up, Capture the flag and some other modes would be cool.
Capture the flag is already in.

Subject: Re: Renegade 2?
Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 19 Apr 2007 22:45:46 GMT
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I could care less about Renegade DM and CTF. The game's about C&C Mode, and it's the only reason why it's a great game. Imagine a Renegade without C&C mode, how long could it last?
