
Subject: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 02:09:50 GMT

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can some one give me screen shots of how to export stuff from gmax and renegade public tools trying to make a small mod

Subject: Re: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 16:46:37 GMT

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come on some one help

Subject: Re: screen shot please

Posted by [Jerad2142](#) on Wed, 11 Apr 2007 16:54:20 GMT

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I will give you instructions:

First click file.

Second Click Export.

Third select where you are going to save it to.

Fourth Select W3D.

Fifth click export.

Sixth if it is terrain click terrain otherwise I you will have to wait till I get home and can look up what the other ones name is (its going to be the top on the left, check the collisions box, if it has an animation check the one below).

If you really need pictures just ask.

Subject: Re: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 17:16:26 GMT

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ok thanks i will need pics to

Subject: Re: screen shot please

Posted by [c0vert7](#) on Wed, 11 Apr 2007 18:42:30 GMT

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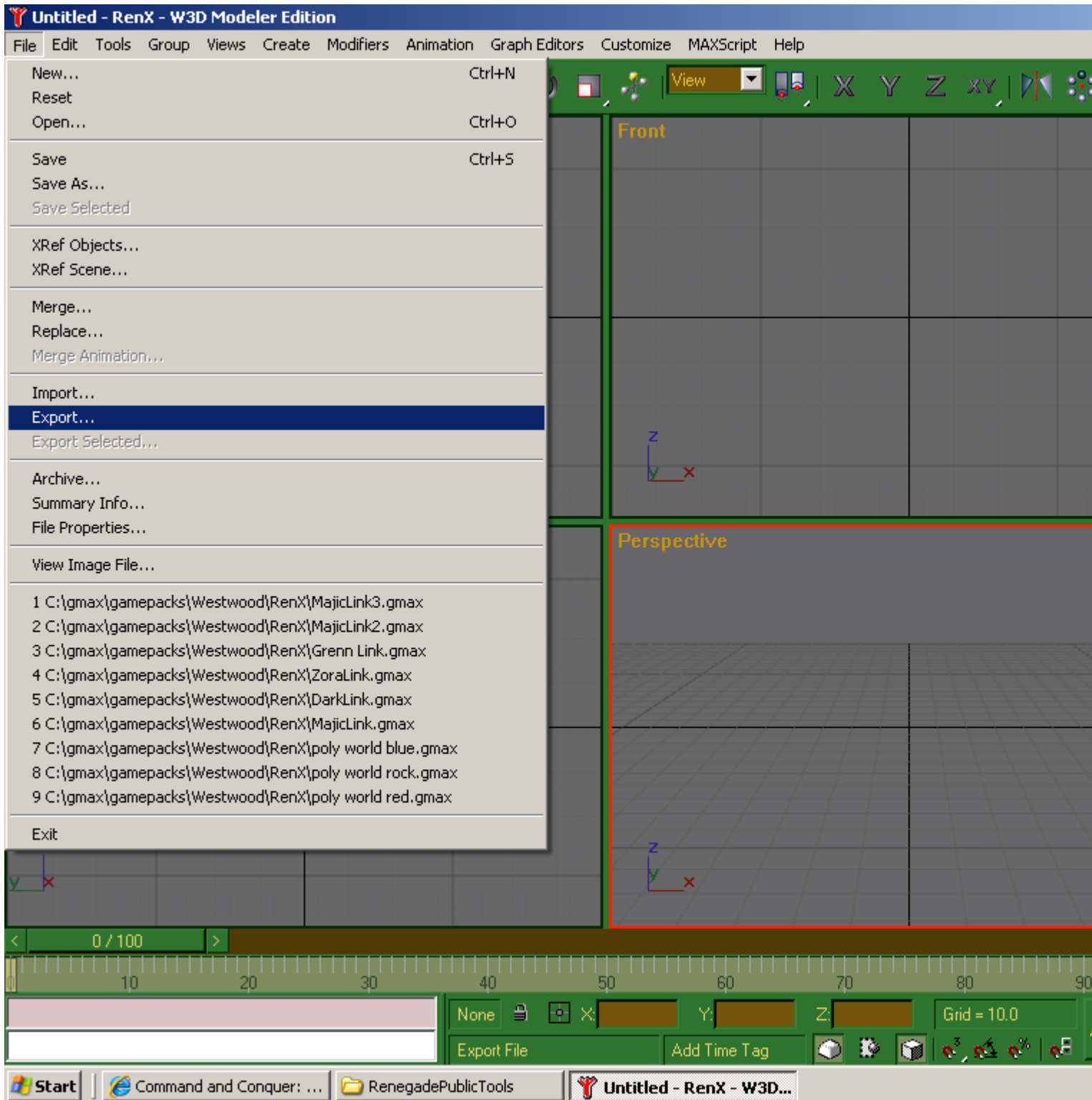
www.renhelp.net

Subject: Re: screen shot please
Posted by [Jerad2142](#) on Thu, 12 Apr 2007 03:01:49 GMT
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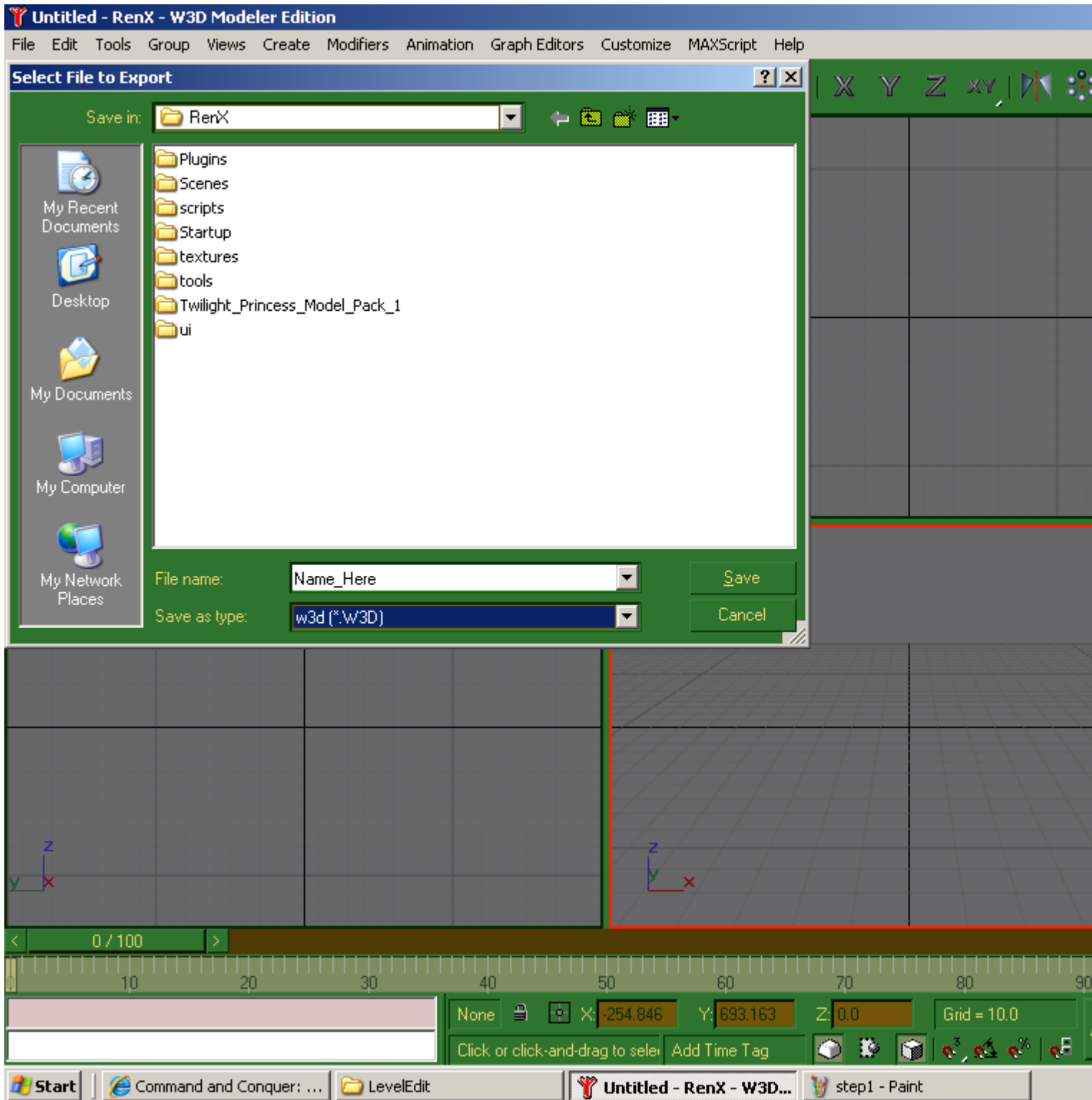
Okay if you don't understand this renegade modding probably isn't for you, but if you really want to mod you can keep asking me questions.

File Attachments

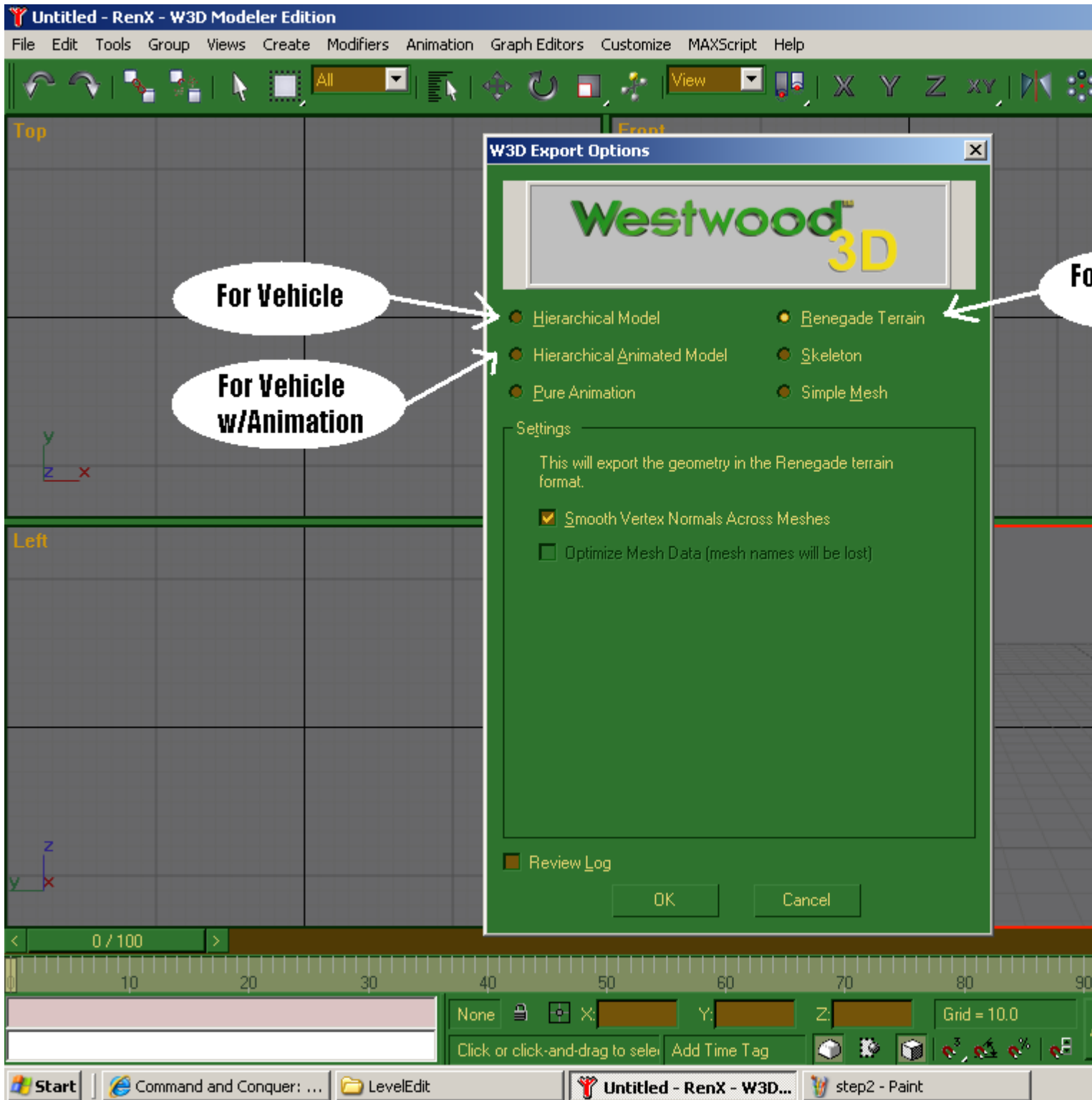
1) [step1.png](#), downloaded 448 times



2) [step2.png](#), downloaded 452 times



3) [step3.png](#), downloaded 456 times



For Vehicle

For Vehicle w/Animation

For

Subject: Re: screen shot please
Posted by [sharra](#) on Thu, 12 Apr 2007 14:33:39 GMT
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ok thanks
