Subject: Slave Servers Question
Posted by Dreganius on Thu, 19 Apr 2007 13:20:05 GMT
View Forum Message <> Reply to Message

I have a question about slave servers.
actually, a few questions.
1: how do you create them? the instructions are confusing
2: can they be active when your computer is off? (may seem a bit dumb but i'm unsure)
3: can i join my own Slave server?

if i have more questions i'll post them later

Subject: Re: Slave Servers Question
Posted by CarrierII on Thu, 19 Apr 2007 16:28:44 GMT
View Forum Message <> Reply to Message

1: The instructions are fairly clear, try re-reading them
2: No.
3: If this slave server is on a dedicated host (ie: not your PC, then yeah) if it is on your PC, then there wouldn't be much point going to the effort of making one.

Subject: Re: Slave Servers Question
Posted by Dreganius on Fri, 20 Apr 2007 05:24:28 GMT
View Forum Message <> Reply to Message

ok, is there any way i can make a server that stays there when my cpu is off? IE a website that hosts your server for you?

Subject: Re: Slave Servers Question
Posted by Goztow on Fri, 20 Apr 2007 06:21:02 GMT
View Forum Message <> Reply to Message

Ermmm about slave servers: don't use them, just install renegadefds multiple times in different directories.

About hosting: most of us rent a dedicated server in a datacenter. 'The planet' is a popular USA-based one. However, this costs around 100 $ per month.

You can also host from companies like aohost.co.uk who rent out Renegade servers. As they run multiple servers on one computer, the performance may suffer but they are way cheaper. You usually do get what you're paid for .

Subject: Re: Slave Servers Question
Posted by Dreganius on Fri, 20 Apr 2007 09:44:32 GMT
View Forum Message <> Reply to Message

uh ok then forget that lol...

yeah i'm a bit nooby about the servers...
what's renegadefds and where can i download?

and thanks for your patience with me

Subject: Re: Slave Servers Question
Posted by Goztow on Fri, 20 Apr 2007 09:52:19 GMT
View Forum Message <> Reply to Message

http://www.thekoss2.org/article.php?menu=game_info&cat=[REN]Brenbot
Tutorial

Subject: Re: Slave Servers Question
Posted by BlueThen on Fri, 20 Apr 2007 19:37:42 GMT
View Forum Message <> Reply to Message

Goztow wrote on Fri, 20 April 2007
04:52http://www.thekoss2.org/article.php?menu=game_info&cat=[REN]Brenbot
Tutorial
BrenBot rely on Renguard too much. :/

Subject: Re: Slave Servers Question
Posted by Genesis2001 on Fri, 20 Apr 2007 19:57:11 GMT
View Forum Message <> Reply to Message

You can disable BRenBot's RenGuard settings I believe. I can't say FOR SURE because I don't
have access to my server at this time to check. But I'm pretty sure you can disable it. (Not to
mention you can modify the BRenBot source easily)

Subject: Re: Slave Servers Question
Posted by zunnie on Fri, 20 Apr 2007 20:00:35 GMT
View Forum Message <> Reply to Message

Slave servers are not recommended.
Just install the FDS to for example C:\Westwood\RenegadeFDS
Simply leave this folder AS IT IS, do not change anything.

Make a copy of that folder and use that one to set up your server,
install ssaow on it, brenbot(or other) etc etc.
Then you always have a 'clean' install directory which you can
copy files from in case your server fux up.

Subject: Re: Slave Servers Question
Posted by BlueThen on Fri, 20 Apr 2007 20:09:58 GMT
View Forum Message <> Reply to Message

MathK1LL wrote on Fri, 20 April 2007 14:57(Not to mention you can modify the BRenBot source
easily)
Is it legal? Would the creators get mad?

Subject: Re: Slave Servers Question
Posted by Genesis2001 on Sat, 21 Apr 2007 00:30:38 GMT
View Forum Message <> Reply to Message

bluethen wrote on Fri, 20 April 2007 14:09MathK1LL wrote on Fri, 20 April 2007 14:57(Not to
mention you can modify the BRenBot source easily)
Is it legal? Would the creators get mad?

I believe that since BRenBot is coded in PERL, it's source is "included" with each release. If you
want to know how to edit BRenBot, just contact me on MP IRC or pm me here.

-Thanks,
MathK1LL

EDIT: Btw, there is only one coder for BRenBot. That is danpaul88.

Subject: Re: Slave Servers Question
Posted by jnz on Sat, 21 Apr 2007 08:10:50 GMT
View Forum Message <> Reply to Message

As far as i know, the source is compiled into an exe?

Subject: Re: Slave Servers Question
Posted by Cat998 on Sat, 21 Apr 2007 15:31:39 GMT
View Forum Message <> Reply to Message

It's zipped, not compiled. Perl gets compiled at runtime.