Subject: Wierd thing in LE

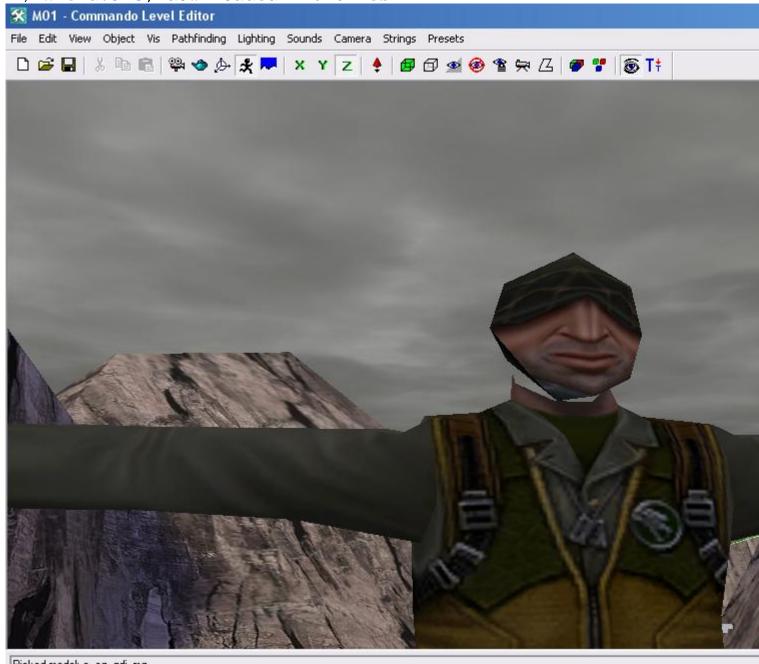
Posted by Sn1per74* on Sun, 17 Jun 2007 15:07:17 GMT

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I was working in LE today and this came up- I couldn't stop laughing.

File Attachments

1) Wierd.JPG, downloaded 270 times



Picked model: c_ag_gdi_mg

DirectInput: Init

F:\Projects\Renegade\Code\combat\directinput.cpp (84) Assert: DirectInputLibrary == NULL

Subject: Re: Wierd thing in LE Posted by _SSnipe_ on Tue, 26 Jun 2007 09:22:51 GMT View Forum Message <> Reply to Message

lol iv seen that before