
Subject: Fantastic Images

Posted by [R3N3G1DE](#) on Sun, 01 Jul 2007 22:19:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

- Post all your best images / pictures here -

Here's one example: Nuke / Ion

That name I used is old, don't use it anymore

Subject: Re: Fantastic Images

Posted by [StealthEye](#) on Sun, 01 Jul 2007 22:43:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

<http://www.blackintel.org/?page=other/funshots>

That's all I have to say.

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Sun, 01 Jul 2007 22:52:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

That is amazing, I guess I have competition on my hands.

Should I make a poll, to see who got the best pictures?

If so then 3 best pictures.

Give me some suggestions!

Sorry for the big pictures, will get the smaller version next time...

Subject: Re: Fantastic Images

Posted by [EvilWhiteDragon](#) on Sun, 01 Jul 2007 23:23:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

We havent posted our +-100 new images yet

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Sun, 01 Jul 2007 23:32:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

No way!

I guess those upcoming images won't defeat the one and only dance routine.

<http://img182.imageshack.us/img182/6848/danceroutinekk4.png>

Did someone say, "Drop Dead."

Subject: Re: Fantastic Images

Posted by [sadukar09](#) on Mon, 02 Jul 2007 00:01:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

dam them GTAers stole me wheels >.>

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 00:10:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Is that possible, to lose a wheel in game?

Never experienced that before.

Subject: Re: Fantastic Images

Posted by [jnz](#) on Mon, 02 Jul 2007 00:24:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

messing about, lollerchoper (X)--{__} and lollerplane -\--+

omg some n00b stole my buggy

whoops o.O

yes, i couldn't be bothered editing the images.

File Attachments

1) [magnet.png](#), downloaded 889 times



Quote:omg some n00b stole my buggy

That's you driving the chopper

Subject: Re: Fantastic Images
Posted by [jnz](#) on Mon, 02 Jul 2007 01:09:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

i was imatating a n00b

Subject: Re: Fantastic Images
Posted by [sadukar09](#) on Mon, 02 Jul 2007 01:25:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

123 frames?

^say what?

plenty of easter eggs in that ss

Subject: Re: Fantastic Images
Posted by [jnz](#) on Mon, 02 Jul 2007 01:30:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

I didn't photoshop it, if thats what you're suggesting.

Subject: Re: Fantastic Images
Posted by [sadukar09](#) on Mon, 02 Jul 2007 01:35:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

err i said 123 frames gonna overheat or break your LCD...:/

Subject: Re: Fantastic Images
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 03:22:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:was imatating a n00b
!Recommand RoShamBo for good imatation.

Quote:plenty of easter eggs in that ss
Yeah, I guess the people who boiled the eggs preferred red.

Subject: Re: Fantastic Images
Posted by [jnz](#) on Mon, 02 Jul 2007 03:34:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

sadukar09 wrote on Mon, 02 July 2007 02:35err i said 123 frames gonna overheat or break your LCD...:/

How? lol

Subject: Re: Fantastic Images
Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 04:02:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Fantastic Imagination"

Subject: Re: Fantastic Images
Posted by [Veyrdite](#) on Mon, 02 Jul 2007 04:37:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

All my good ss's were deleted in the numerous reinstall renegade requires. My current ones are crud. I have 536 at the moment, many just random key pressings.

Recon with no wheels?

File Attachments

1) [ouchcollection.gif](#), downloaded 798 times



Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Mon, 02 Jul 2007 04:49:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

I win

Yea so....I decided to leave my team and fly off the map with my mod powers

I got stuck in that pose the entire game cause I tranformed myself into kane while reloading.....kane on gdi rox.

yea.....nod decided ion is the way to go....gdi never found the beacon ONTOP the agt

or the nuke beacon...

Nod spends money doing this...

OMGZ I CANT GETS DOWN!

SSM tower rly

ZOMG

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Mon, 02 Jul 2007 04:51:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

pwnt...

hey j00 hows j00 gets in here with tat!

....

FTW

lols

Subject: Re: Fantastic Images
Posted by [jnz](#) on Mon, 02 Jul 2007 05:35:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

lollerchicken

File Attachments

1) [chicken.png](#), downloaded 786 times



Subject: Re: Fantastic Images
Posted by [sadukar09](#) on Mon, 02 Jul 2007 11:31:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol t3h h4x

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 12:46:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

There's some impossible images here

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Mon, 02 Jul 2007 23:29:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

The only way I could have made those SS was by using our custom commands and mod powers, one day rather than using them for hustice and testing haxxers, I got bored and Owned myself and started playing around and bothering both teams, then it became a craze where we all would do weird but funny stuff lol, sbh kane on gdi with all guns and 2000 health rocks.

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 23:51:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

2000 health

Which way did you get that health by, picking up health or using those custom commands and mod powers and getting the health just like that?

Subject: Re: Fantastic Images

Posted by [StealthEye](#) on Mon, 02 Jul 2007 23:55:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

!debug, bery useful for debugging/developing (when you don't feel like killing the agt/ob and want to walk through the enemy base for some reason).

It was probably done in a different way here, but that's the command BI has for it.

(2000 health and 2000 armor that is)

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Mon, 02 Jul 2007 23:57:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

If that was the case, then the game would be rigged.

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Tue, 03 Jul 2007 04:51:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Actually I could kill any building with my mod powers, for testing or for fun (for fun being that only 2-3 people ingame and want to screw around)

all I have to type is !kill obb or !kill agt or whatever and it dies.

I can spawn any vehicle anywhere including inside of buildings, I can make myself have spy like spycrate with any character WITH the sbh glow, I can give myself any or all guns including nuke and ion (lol nod ion pwnt gdi, they thought it was fake) I can tranform myself into any character ingame, I can edit my health to any value except 0 or else I die, I can fly, spectate over people, and refill my own ammo and health and ion/nuke with a single command.....

So yea..thats why I have all those SS's of crazy impossible things

to give myself a character i type !gra frost cnod or cgdi 0-9

for vehicles: !gra frost mamy, !gra frost bike, !gra frost orca

(yes orca on under pwns)

for health: !gra frost health 1-2000

for all guns !gra frost all

refills: !gra frost refill

and to be kane !gra frost kane

to be spy: !gra frost spy

and to kill people without a message to irc: !gra playername boom

boom gives a player a HUGE explosion more devastating than a nuke or ion, though for some reason it doesnt effect buildings if a player dies this way inside or next to one.

the sbh on the obby was !gra frost fly and mamy on hon top was !gra frost mamy and then i drove it to be balanced on the roof or else half of the mamy was sticking off.

Subject: Re: Fantastic Images

Posted by [sadukar09](#) on Tue, 03 Jul 2007 11:14:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

lol is this thru a bot or FDS?

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Tue, 03 Jul 2007 16:26:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ummm we had to redo some stuff in Nightregulator and cloudyserv for it to work, but the main coding is in scripts.dll, thats why we dont want to update to ssgm, we do, but dont cause then we gotta redo everything.

it works like this

We have a IRC bot which checks for commands from certain users (moderators) and if the proper command is said, it saves a txt file into a folder, then CS or NR looks into that folder and sends a command to the fds which reads info from the scripts.dll and works..

I think thats how it went...our main server uses NR but our last test server for the early mod let everyone use the commands, now only mods can in our server, but we can force the command to a player who doesnt have mod, such as !gra sadakur boom and you would die without knowing it, yet i get kill points

Subject: Re: Fantastic Images
Posted by [jnz](#) on Tue, 03 Jul 2007 17:12:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just make a ssgm plugin, sounds like not much has been changed.

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Tue, 03 Jul 2007 22:16:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

AH and I can turn power off and on for all buildings, works alot better than killing obb or agt to test.

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Wed, 04 Jul 2007 01:20:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

NEW SCREENSHOTS MY MY MOD AB00SE POW3RZ!!!!!!111!!11!!1!

I R STUCK

Call 911, sydney is drowning

WATERSLIDE FTW

bassically i flew up there.....and took SS's lols

Subject: Re: Fantastic Images
Posted by [Starbuzz](#) on Wed, 04 Jul 2007 01:24:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

haha! ^ nice screens.

Once on some server, I fell into the water and was stuck...I could not come out. So, I had to kill myself with my c4.

Subject: Re: Fantastic Images
Posted by [R3N3G1DE](#) on Wed, 04 Jul 2007 02:05:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah, experienced that before, it was probably a game that doesn't involve destroying bases.

That is a great view, use that view to take a ss when people are all in the middle, or nuke / ion?

Subject: Re: Fantastic Images
Posted by [Sn1per74*](#) on Wed, 04 Jul 2007 02:58:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

What server is that frost?

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Wed, 04 Jul 2007 04:24:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

The one and only server that can do anything like it...DEMONS MARATHON!!!!!!! up 24/7 and can hold 12 players, only me, aobsaad, aobfrish, and cameh can do those "magic" tricks in my SS's,,,mod only powerz

Subject: Re: Fantastic Images

Posted by [EvilWhiteDragon](#) on Wed, 04 Jul 2007 08:14:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Wed, 04 July 2007 06:24The one and only server that can do anything like it...DEMONS MARATHON!!!!!!! up 24/7 and can hold 12 players, only me, aobsaad, aobfrish, and cameh can do those "magic" tricks in my SS's,,,mod only powerz
It's most certainly not the only server that can do that....
Seriously...

Subject: Re: Fantastic Images

Posted by [sadukar09](#) on Wed, 04 Jul 2007 11:15:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

im gonna go there hey did you know on the map metro, the water is tiberium?(well on APB)

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Wed, 04 Jul 2007 18:21:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

The MVP, it could of shown but I got off the game to save it, just got off the game for no reason.

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Wed, 04 Jul 2007 23:22:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well sad to say but i cant do that magic anymore, because tons of my commands were taken away due to me being only a half mod, now i can only spectate and fly around, tranform into a random character, and teleport anywhere...thats all.....they were afriad i'd "abuse" in big games, i dont but, in my SS's even if the game is big, it was because the higher mods did some stuff to me so i did some magic tricks too lol.

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Thu, 05 Jul 2007 01:24:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

Meh edit button went away after a few hours lol, sorry for double post, buuuuuutttt....SHA-ZAM

THE NEXT IMPOSSIBLE THING TO DO!

Subject: Re: Fantastic Images
Posted by [R3N3G1DE](#) on Thu, 05 Jul 2007 01:41:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Edit button goes away when you post somewhere else.

Impossible it is.

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Thu, 05 Jul 2007 02:44:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Noooo not me standing there....me being havoc on nod...havoc would never go nod!1!1!!!! lol jk, yeah it is me standing there....STAY TUNED FOR MORE FROST IMPOSSIBILITIES !!!!!

Subject: Re: Fantastic Images
Posted by [EvilWhiteDragon](#) on Thu, 05 Jul 2007 07:46:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

thb, I find these images pretty much the same, and not that spectacular, but that's perhaps because I've seen quite a lot of those already.

Subject: Re: Fantastic Images
Posted by [futura83](#) on Thu, 05 Jul 2007 10:36:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

R3N3G1DE wrote on Thu, 05 July 2007 02:41Edit button goes away when you post somewhere else.

It actually disappears 30 mins after it was posted...

Subject: Re: Fantastic Images

Posted by [R3N3G1DE](#) on Thu, 05 Jul 2007 12:42:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just like a time bomb, eh?

Pretty good images around here, keep up the good work!

Subject: Re: Fantastic Images

Posted by [Sn1per74*](#) on Thu, 05 Jul 2007 12:59:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Wed, 04 July 2007 20:24Meh edit button went away after a few hours lol, sorry for double post, buuuuuutttt....SHA-ZAM THE NEXT IMPOSSIBLE THING TO DO!

I've done that before with a drop mod. I took an apache with M00_disable_physical collision on it, flew it up there then dropped recon bikes. Because theres an invisible wall so apaches can't fly too high, the bikes will move ontop of that wall. Making it look like a flying recon

Subject: Re: Fantastic Images

Posted by [sadukar09](#) on Thu, 05 Jul 2007 13:28:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

its a veh blocker!

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Thu, 05 Jul 2007 15:50:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

EvilWhiteDragon wrote on Thu, 05 July 2007 03:46thb, I find these images pretty much the same, and not that spectaculer, but that's perhaps because I've seen quite a lot of those already. Wow i feel appreciated after I went and found all those spots to stand and things to do that NO ONE can do..I guess were all flying, being sbh kane, standing in impossible spots, and killing people without effort nor hax. Maybe I wont post anymore SS's if their not that amazing.

Oh and sniper...nuh uh cause you werent havoc on nod lol

Subject: Re: Fantastic Images

Posted by [jn2](#) on Thu, 05 Jul 2007 15:56:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Thu, 05 July 2007 16:50 EvilWhiteDragon wrote on Thu, 05 July 2007 03:46thb, I find these images pretty much the same, and not that spectacular, but that's perhaps because I've seen quite a lot of those already.

Wow i feel appreciated after I went and found all those spots to stand and things to do that NO ONE can do..I guess were all flying, being sbh kane, standing in impossible spots, and killing people without effort nor hax. Maybe I wont post anymore SS's if their not that amazing.

Oh and sniper...nuh uh cause you werent havoc on nod lol

Well...They're not that amasing, nor are mine really, but no one has done a helicopter pickup script before. That doesn't mean you shouldn't post them.

Just rember, what you're doing is very easy to do

Subject: Re: Fantastic Images
Posted by [Starbuzz](#) on Thu, 05 Jul 2007 15:58:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

The best screens are those that are captured during game play when absolutely funny shit happens anytime and out of nowhere.

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Thu, 05 Jul 2007 16:12:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

I know they are not that amazing, but shouldnt they atleast be appreciated due to the fact no one has stood here, or been that char like that, or done that....oh and about the heli script, the next script.dll for servers need it

Subject: Re: Fantastic Images
Posted by [havoc9826](#) on Thu, 05 Jul 2007 16:31:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Tue, 03 July 2007 18:20 WATERSLIDE FTW

AoBfrost wrote on Thu, 05 July 2007 09:12 I know they are not that amazing, but shouldnt they atleast be appreciated due to the fact no one has stood here, or been that char like that, or done that....oh and about the heli script, the next script.dll for servers need it
Sorry to burst your bubble, but...

Dragonade by vloktboky/Whitedragon can do that too, and this screen was taken in May 2006. Black-Cell admins using the restricted commands in Dragonade can do many other things, including creating a shower of vehicles from the sky, or changing the person's model or flying vehicle model into pretty much anything else (rocks, beacons, beacon effects, toilets, even entire maps - especially fun when the character is an SBH), and even more stuff. Unfortunately, they hardly ever break these commands out anymore, as they're usually only used after the conclusions of our once-abundant Regulars vs. Mods games.

Edit:

P.S. Yay, I'm posting during my family trip through parts of Canada. I missed you in Alberta, warranto, since the hotels charge too much for internet access

Also, since I'm in Canada right now, I don't have access to most of my screenshots and videos of fun junk, and I'm not going to download everything on the FTP to see what's worth posting. I'll post some more after I get back home next week.

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Thu, 05 Jul 2007 18:52:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Rofl, well atleast we coded our own commands, I didnt even know dragonade could do all that, those are very similar to what we can do, but I have a video here once uploaded will show almost everything we can do, I forgot to include invincibility with obby and agt shooting at me, but still, I included most of the exciting stuff.

Subject: Re: Fantastic Images

Posted by [Ryu](#) on Thu, 05 Jul 2007 18:56:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

havoc9826 wrote on Thu, 05 July 2007 11:31

Dragonade by vloktboky/Whitedragon can do that too, and this screen was taken in May 2006. Black-Cell admins using the restricted commands in Dragonade can do many other things, including creating a shower of vehicles from the sky, or changing the person's model or flying vehicle model into pretty much anything else (rocks, beacons, beacon effects, toilets, even entire maps - especially fun when the character is an SBH), and even more stuff. Unfortunately, they hardly ever break these commands out anymore, as they're usually only used after the conclusions of our once-abundant Regulars vs. Mods games.

Now with the .lua plugin that Dan made, Everyone can make there own special commands that do exactly what you said and more. ^^

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Thu, 05 Jul 2007 19:20:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

Heres the video

<http://s4.photobucket.com/albums/y133/FMAROCKS/?action=view¤t=ModDemoofourserver.flv>

Subject: Re: Fantastic Images

Posted by [Sn1per74*](#) on Thu, 05 Jul 2007 21:46:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

AWESOME! Btw, what cool kid got to be in your server?

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Fri, 06 Jul 2007 00:23:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

PSUSnight did, he was in the video with me.

LOL JK! He joined them left, the real helper was Sniper74 since he wanted to see some magic, it's more fun when your the one playing nd doing all that stuff like we got to do, but once thing, half of my video didnt even get uploaded for some reason, I think photobucket has time limits of how much you can upload, so some cool stuff such as stand on on obby, agt, ref tower, and flying off the map wasnt shown....but youve all seen the SS's.

Subject: Re: Fantastic Images

Posted by [jnz](#) on Fri, 06 Jul 2007 01:35:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

My lua plugin can do all of that, in a few lines of code.

Subject: Re: Fantastic Images

Posted by [AoBfrost](#) on Fri, 06 Jul 2007 03:18:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

RoShamBo wrote on Thu, 05 July 2007 21:35My lua plugin can do all of that, in a few lines of code.

Hmm your pluggin makes me interested, what is it? is it for ssgm? it seems very interesting, I dont know anything about c++ but if your coding is so simple maybe i too can make server mods hmmm.....

Subject: Re: Fantastic Images
Posted by [jnz](#) on Fri, 06 Jul 2007 03:30:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

for your fly command.

```
if Message == "!fly" then
    Toggle_Fly_Mode()
end
```

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Fri, 06 Jul 2007 04:50:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

HMmmmmMMM!Mm!!! SOunds very good to me, tell me more, as of whats the blank space between the parentheses and where will i find more of these codes such as toggling fly.

Subject: Re: Fantastic Images
Posted by [jnz](#) on Fri, 06 Jul 2007 04:59:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Look at the LuaPlugin thread in the mod section.

Subject: Re: Fantastic Images
Posted by [Sn1per74*](#) on Fri, 06 Jul 2007 04:59:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm starting to learn this too frost. So I might be able to help you.

Subject: Re: Fantastic Images
Posted by [AoBfrost](#) on Fri, 06 Jul 2007 05:04:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Saad may not let me replace his scripts.dll but i feel that maybe I can get donkey my leader to when i finish my script using the lua pluggin, this seems to interesting that i may remake all commands and more, finally i can make all the mods I ever wanted such as the death crate that tele's you to 0,0,0 and kills you when you fall.
