
Subject: [mod]Tiberium Dawn pack- Ulitimate.
Posted by [Tankkiller](#) on Sun, 15 Jul 2007 22:32:02 GMT
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Yep a skin, sound and model pack worth posting about. I finally put finishing touches on it and I think its ready. About 170 files included.

I made some... Oh, this is what a readmes for so here:

readmeReadme-
Tiberium dawn pack- ULTIMATE.
July 14th 2007
Authors:tankkiller, CommandoSR (Seaman), Grimnl(?) and Agent Gibson.

Renegade Ressurication is recomended to hear the stealth tank cloaking sounds

Now the list of changes that the respected authors made that you will probley not care to read.

=====

Agent Gibson: Made Deadeye and and Patch (I based my work on his)
CommandoSR (Seaman): Made the Nod Urban Camo for infantry (every one except chemical warrior) and vechicals
(I did my own harvester texture based off of his). He also made the infantry add-ons such as the flamer tanks, chemical warrior tanks, commando bandanna, etc.

Grimnl: Made the first person model of the bernatta pistol (is the model Kane has). I'm not really sure that he made it though as it is through several sites.

Tankkiller: I made

1. New uniforms for the gdi minigunners
2. greniders
3. rocketters (shotgunners)
4. Gunner
5. Hotwire
6. Nod turrent
7. nod harvester (made off of commandosr's camo one)
8. Gdi harvester (added tiberium sluge from commandosr's nod harvester)
9. My calico sub-machine gun (the one you see in the tiberium dawn cutscenes)
- 10 3rd person model of girmnl's bernatta pistol (kane has it in the tiberium dawn cutscenes)
11. rifle fire and reload sounds (fire is from a tiberium dawn cutscene)
12. pistol fire sound (from the td cutscenes)
13. laser sound (from the TS cutscenes)
14. chain gun sound (from td cutscene)
15. Apc fire sound
16. Hum-vee fire sound
17. Orca machine gun sound
18. Stealth tank fire and cloak sound (renegade ressurication required to hear the cloak)
19. Advance gaurd tower missle and machine gun sound

20. Mrls fire sounds (sound will be change for a RG approved objects.dbs)
21. New vechical start up (unit reporting)
22. New Repair rifle sound (from ts)
23. New M.P.s (single player only)
24. This readme

(Wow you read the list... Or skimmed through it.)

***Please note that this pack may, in the future, include a rengaurd approved objects.dbs to correct the mrls sound.

***Also note that the calico rifle will in the future get proper reload animation.

This pack was work of me and many authors, whose work I just simply desided to included and base my work off of. To make this one packet.

All work is copyrighted by Respected Owners. This file has been made for Entertament only and not for any other perposes.

Feedback:Tankkiller7@gmail.com

***I don't care which site this file goes to as long you include this readme and credit the authors listed in this readme and me.

BYE, BYE, FLAME TANK!

don't really trust this readme. I add and removed stuff since I made it.

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Please take note that this objects.dbs is recommend to hear the correct mrls sound. This objects.dbs may not be rg approved

Renegade resurication also recommend to here the stealth tank cloaking

File Attachments

1) [Objects.zip](#), downloaded 125 times

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Tankkiller](#) on Sun, 15 Jul 2007 22:49:40 GMT
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Also heres a pic

File Attachments

1) [ScreenShot01.JPG](#), downloaded 841 times



Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [_SSnipe_](#) on Sun, 15 Jul 2007 23:30:44 GMT
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nice.....

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Aprime](#) on Mon, 16 Jul 2007 02:21:20 GMT
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Jesus fucking Christ, I didn't know they fought with BB guns!

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Tankkiller](#) on Mon, 16 Jul 2007 02:35:56 GMT
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its not bb guns. its calico 950 sub machine gun. 9mm. 100 round drum. perfect for renegade.

Oh and the thing on the bottem is a brass catcher, since there is no round ejection on the auto matic rifle.

By the way: Calico advertisement on youtube <http://www.youtube.com/watch?v=-bxE6MZIxGQ>

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Dave Anderson](#) on Mon, 16 Jul 2007 02:42:44 GMT
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Edit: Post withdrawn.

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Tankkiller](#) on Mon, 16 Jul 2007 02:51:53 GMT
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By the way.

File Attachments

1) [die!.jpg](#), downloaded 718 times



Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Aprime](#) on Mon, 16 Jul 2007 05:40:29 GMT
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I don't care, it looks like a BB gun.

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Tankkiller](#) on Mon, 16 Jul 2007 06:58:06 GMT
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Aprime wrote on Mon, 16 July 2007 00:40I don't care, it looks like a BB gun.

Trufully, It looks more like a paint ball gun.

But I can see were you got that.

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [sadukar09](#) on Mon, 16 Jul 2007 15:10:35 GMT
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Aprime wrote on Mon, 16 July 2007 00:40 I don't care, it looks like a BB gun.
No one CARES about your opinion if your gonna whine. YOU try and make a skin before YOU criticize HIS work.

Great work tank, keep it up.
EDIT:Or rather make a skin pack like this and upload it somewhere.

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [Aprime](#) on Tue, 17 Jul 2007 07:15:11 GMT
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[illegible]

get off my Internet, I'll be studying graphic design for the next three years, thanks to this and something else I made for APB.

Also, I don't need to be able to do texture before stating my opinion on someone's 2D work... If that even qualifies as work, I feel like I've seen this stuff in Always.dat

That still doesn't change the fact that it's a BB gun.

Subject: Re: Tiberium Dawn pack- Ulitimate.
Posted by [jamiejrg](#) on Tue, 17 Jul 2007 19:34:34 GMT
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[illegible]

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Subject: Re: Tiberium Dawn pack- Ulitimate.

Posted by [jamiejrg](#) on Tue, 17 Jul 2007 21:53:56 GMT

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That pistol is sexy!
