
Subject: Edit Levels Problem

Posted by [mr£ÄŞÄ-z](#) on Thu, 16 Aug 2007 21:31:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey guys i have a big problem i open up Level Edit:

Terrain ---> Levels Single Player ---> level M08 ---> Terrain. Than on terrain i pushed "Make".

Then it loads the terrain and then i edited the map with barrels,container, start spawners and

more. But if i play the map theres only my edited things like the barrels container spawn points...

BUT NO Terrain i fall of map... can any1 help me please????? !!! PLEASE HELP ME !!!

Subject: Re: Edit Levels Problem

Posted by [Genesis2001](#) on Thu, 16 Aug 2007 22:43:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

SP Levels

-MathK1LL

Subject: Re: Edit Levels Problem

Posted by [mr£ÄŞÄ-z](#) on Thu, 16 Aug 2007 22:52:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

but if i edit them i fall of map 2

Subject: Re: Edit Levels Problem

Posted by [Sn1per74*](#) on Fri, 17 Aug 2007 00:38:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Did you save the .idd file to the necessary folder? Is this for an FDS or client? Did you save over the .mix file?

Subject: Re: Edit Levels Problem

Posted by [SWNight](#) on Fri, 17 Aug 2007 09:22:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

If its a FDS, put the .idd in your FDS/Data folder, if its for you just hosting a map, put it in your Renegade/Data folder.

Subject: Re: Edit Levels Problem
Posted by [mr£Ä\\$Ä-z](#) on Fri, 17 Aug 2007 15:14:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nothing is working im using jonwils map editor, is that the reason?

Subject: Re: Edit Levels Problem
Posted by [Sn1per74*](#) on Fri, 17 Aug 2007 17:38:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

No. Answer my questions above and I might be able to help.

Subject: Re: Edit Levels Problem
Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Aug 2007 01:02:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

WTF? first on all maps wich i edited i falled from map... and now does my server fucks up if i start a edited map! WTH is going on?

Subject: Re: Edit Levels Problem
Posted by [Sn1per74*](#) on Sat, 18 Aug 2007 04:08:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tell me EXACTLY what you did to put the map on your server. Was it an FDS?

Subject: Re: Edit Levels Problem
Posted by [mr£Ä\\$Ä-z](#) on Sun, 19 Aug 2007 00:24:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

yes im running a FDS

Subject: Re: Edit Levels Problem
Posted by [Sn1per74*](#) on Sun, 19 Aug 2007 04:16:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Did you copy the single player mix file into the server's data folder? Did you put the LDD and if u had it the (mapname).ddb in there also? Did you add the .lsd?

Subject: Re: Edit Levels Problem

Posted by [mr£Ä\\$Ä-z](#) on Mon, 20 Aug 2007 02:18:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

i added in to my FDS data:

-LDD

.Mix

Subject: Re: Edit Levels Problem

Posted by [Sn1per74*](#) on Mon, 20 Aug 2007 04:22:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hm... you might have added an object that you can't put on serverside, but I don't think that would make you fall through the ground. Are you sure you didn't make a spawn point off the map on accident?

Subject: Re: Edit Levels Problem

Posted by [IronWarrior](#) on Mon, 20 Aug 2007 05:06:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sn1per74* wrote on Sat, 18 August 2007 23:16 Did you copy the single player mix file into the server's data folder? Did you put the LDD and if u had it the (mapname).ddb in there also? Did you add the .ltd?

If he change's the .ltd file that will cause the map to crash.

Subject: Re: Edit Levels Problem

Posted by [SWNight](#) on Mon, 20 Aug 2007 09:03:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

IronWarrior wrote on Mon, 20 August 2007 00:06

If he change's the .ltd file that will cause the map to crash.

(On MSN)

Quote:Kamuix ;o): And add the .ltd file to your server data folder.

SWNight: Won't that crash the server?

Kamuix ;o): It will on some maps, like M02.

Subject: Re: Edit Levels Problem

Posted by [Sn1per74*](#) on Tue, 21 Aug 2007 13:43:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

IronWarrior wrote on Mon, 20 August 2007 00:06Sn1per74* wrote on Sat, 18 August 2007 23:16Did you copy the single player mix file into the server's data folder? Did you put the LDD and if u had it the (mapname).ddb in there also? Did you add the .lsd?

If he change's the .lsd file that will cause the map to crash.

It usually does, and thats why I asked.

PS: For all you dumb people out there, do not download what's above me.

Subject: Re: Edit Levels Problem

Posted by [A1steaksa](#) on Wed, 22 Aug 2007 00:02:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

really i swear im just trying to be nice I'm 11 and im happy that i can make my own cursors!! if you want a pic of my cursors here it is.

File Attachments

1) [hunter.bmp](#), downloaded 191 times

Subject: Re: Edit Levels Problem

Posted by [Sn1per74*](#) on Wed, 22 Aug 2007 04:09:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

A1steaksa wrote on Tue, 21 August 2007 19:02really i swear im just trying to be nice I'm 11 and im happy that i can make my own cursors!! if you want a pic of my cursors here it is.

Leave. Your spamming topics that aren't about that. Make a new topic in the general discussion thread or something.
