Subject: C&C 3 Patch 1.07+Mod SDK
Posted by sadukar09 on Thu, 23 Aug 2007 22:10:26 GMT
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Mod SDK along with Patch 1.07 is out
http://forums.ea.com/mboards/thread.jspa?threadID=269265&tstart=0

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by Starbuzz on Thu, 23 Aug 2007 22:35:30 GMT
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And thus begins the modding madness!

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by JeepRubi on Thu, 23 Aug 2007 22:36:54 GMT
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Already learning the SDK and how to make a mod, already messed up my c&c insalation,
reinstalling now

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by Ryu on Thu, 23 Aug 2007 23:34:08 GMT
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I rofl'd so hard at EADevGregK's avatar.

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by Canadacdn on Fri, 24 Aug 2007 00:00:37 GMT
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Does the worldbuilder still suck?

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by Dave Anderson on Fri, 24 Aug 2007 00:17:13 GMT
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Why do you think it sucks?

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by AoBfrost on Fri, 24 Aug 2007 01:07:08 GMT
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This cant be real, and if it is, the thread was deleted, I clicked link and brought me no where, checked their site, nothing.....

Nevermind, they updated their site

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by IronWarrior on Fri, 24 Aug 2007 01:54:38 GMT
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Cool.

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by trooprm02 on Fri, 24 Aug 2007 03:10:15 GMT
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Is that the same Greg from EA that helped try to keep ren2 in the picture, and helped this community in other various ways (first map tuturial?)?

Subject: Re: C&C 3 Patch 1.07+Mod SDK
Posted by IronWarrior on Fri, 24 Aug 2007 04:38:09 GMT
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If anyone need's the Mod SDK, then feel free to download it here: Game-Maps.NET

v1.7 patch coming soon.