Subject: Untargetable
Posted by mrÃ£Ã§Ä·z   on Sat, 25 Aug 2007 13:08:55 GMT
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Hey guys how does ALL servers edit his maps with containers? if i play my edited ServerSide maps i can target the containers (Destroyed Nod Truck cuz i changed the model to container)but on all other servers u cant target it. On destroyed nodtruck i marked [X]Untargetable but it dont works.

Subject: Re: Untargetable
Posted by Spyder on Sat, 25 Aug 2007 13:52:29 GMT
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Just change the object to a static object and attach a script to it. If i'm right it would already work when you set the type to static object.

Another thing you could do it put a script zone on it which doesn't allow players to target any object in that area except for objects that are controlled by other players.

Another thing:
Just don't put it on your map if it doesn't work the way you want -_-