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Subject: Level Editor Help Plz  
Posted by [ukrose](#) on Sun, 02 Sep 2007 19:19:58 GMT  
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I use Renegade Public Tools /

i have made a mod package . saved it to renegade/data as a PKG.file . run renegade it can find the mod package but not the map.

can anyone help me plz ?

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Subject: Re: Level Editor Help Plz  
Posted by [PaRaDoX](#) on Sun, 02 Sep 2007 19:49:35 GMT  
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save the map.

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Subject: Re: Level Editor Help Plz  
Posted by [ukrose](#) on Sun, 02 Sep 2007 20:56:53 GMT  
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yea i have saved it , but renegade only finds mod package but not the map

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Subject: Re: Level Editor Help Plz  
Posted by [ukrose](#) on Sun, 02 Sep 2007 20:59:26 GMT  
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i have saved it , but renegade only finds mod package not the map map

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Subject: Re: Level Editor Help Plz  
Posted by [Darknes2](#) on Sun, 02 Sep 2007 22:20:14 GMT  
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what is it with you people and NEEDING HELP WITH L.E ITS NOT THAT HARD!!!!

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Subject: Re: Level Editor Help Plz  
Posted by [Ethenal](#) on Sun, 02 Sep 2007 22:50:19 GMT  
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Nice useless post, why not stop being immature and help the guy out.

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Anyway, make sure the map is in your Renegade\Data directory.

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Subject: Re: Level Editor Help Plz  
Posted by [PaRaDoX](#) on Sun, 02 Sep 2007 22:58:22 GMT  
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It's a PKG, so it should be inside it. If it's not showing up, make sure all your settings are sorted out.

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Subject: Re: Level Editor Help Plz  
Posted by [Sn1per74\\*](#) on Sun, 02 Sep 2007 23:14:50 GMT  
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Darknes2 wrote on Sun, 02 September 2007 17:20 what is it with you people and NEEDING HELP WITH L.E ITS NOT THAT HARD!!!!  
That was uncalled for. You're trying to brag to everybody about the skills you think you have in level edit.

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Subject: Re: Level Editor Help Plz  
Posted by [Gen\\_Blacky](#) on Mon, 03 Sep 2007 02:30:04 GMT  
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u need to save map in the levels folder of your le [modname] folder then export as .pkg

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Subject: Re: Level Editor Help Plz  
Posted by [Ryu](#) on Mon, 03 Sep 2007 02:48:50 GMT  
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Use Johnwil's Level edit, Then go to File > Save > As .Mix, And it should work!

[http://renhelp.net/downloads/LevelEdit\\_Jonwil.zip](http://renhelp.net/downloads/LevelEdit_Jonwil.zip)

If you need further help, I'll be happy to help. :

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Subject: Re: Level Editor Help Plz  
Posted by [ukrose](#) on Mon, 03 Sep 2007 21:38:23 GMT  
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thanks il try it

and im a girl not a guy

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Subject: Re: Level Editor Help Plz  
Posted by [Ethenal](#) on Tue, 04 Sep 2007 00:13:08 GMT  
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My bad, that was meant in a general way.

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Subject: Re: Level Editor Help Plz  
Posted by [snipe4555](#) on Tue, 04 Sep 2007 23:26:17 GMT  
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I've had this same problem... and, when I followed your advice and exported it as a .mix, it destroyed the preset terrain for my leveledit. Now, i can't get it to become normal again. I've reinstalled, gotten the objects from my friend, and tried many other things... So... two questions.

1) What do you do if the exportation of the .mix fails?

and

2) How can you fix a terrain that's been destroyed due to the exportation failing?

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Subject: Re: Level Editor Help Plz  
Posted by [Gen\\_Blacky](#) on Wed, 05 Sep 2007 23:15:29 GMT  
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need original map

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Subject: Re: Level Editor Help Plz  
Posted by [Darknes2](#) on Thu, 06 Sep 2007 23:17:13 GMT  
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no i wasnt trying to BRAG about my "skills" in level edit. im no better at it than anyone else is. i have problems every now and then with L.E too just like everyone else so geeeee sorry if i sounded mean.

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