Subject: memory_scripts.log?

Posted by Gen_Blacky on Fri, 07 Sep 2007 22:36:29 GMT

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what is this memory_scripts.log it was in Level folder, is there something wrong with my modified scripts version, But Le never crashed?

File Attachments

1) memory_scripts.log, downloaded 156 times

Subject: Re: memory_scripts.log?

Posted by danpaul88 on Fri, 07 Sep 2007 23:00:38 GMT

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Compile the scripts.dll in Release mode, not Debug mode. In Debug mode it produces that logfile and has much lower performance overall.

Subject: Re: memory scripts.log?

Posted by Jerad2142 on Mon, 10 Sep 2007 12:27:22 GMT

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Gen Blacky wrote on Fri, 07 September 2007 16:36what is this memory scripts.log it was in Level folder, is there something wrong with my modified scripts version, But Le never crashed? The only time level editor will crash do to scripts, is if you leave a parameter blank.