Posted by jonwil on Thu, 13 Sep 2007 03:35:19 GMT

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scripts.dll 3.4.4 is out, get it from http://www.sourceforge.net/projects/rentools/ This is a small bugfix release to fix a last minute bug that showed up in RA:APB plus a couple other bugs that I didnt get a chance to fix in 3.4.3 changes:

Updated bhs.txt to reflect the correct values of HealthBarStyle and ShieldBarStyle

Corrected a memcpy statement in Vertex\_Split\_Table::Vertex\_Split\_Table that was copying the wrong amount of memory

Corrected an issue with newwcs in debug builds

Corrected an issue where the scope code would crash if the player had no weapon

Corrected a bug to do with QuadCount and related entries in hud.ini where it was using x and y the wrong way around

Corrected a bug to do with BackgroundTop and BackgroundLeft where it was using x and y the wrong way around

Corrected a bug where the health bar code wasnt displaying the health of the vehicle you were in Corrected a bug to do with DisableCostMultiplier in hud.ini

installer available from http://4camp.net/scripts344.exe

Subject: Re: scripts.dll 3.4.4 is out

Posted by superi69 on Mon, 17 Sep 2007 04:05:25 GMT

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i was one of the ppl who had the bhs.dll error. with 3.4.2

it worked and i was able to get onto renegade again, but now everytime the loading bar gets to the end renegade shuts down instead of going into the game.

what can i do?

Subject: Re: scripts.dll 3.4.4 is out

Posted by jonwil on Mon, 17 Sep 2007 07:30:34 GMT

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Do you get any crashdumps? If so, please post them here.

Posted by superi69 on Mon, 17 Sep 2007 21:54:49 GMT

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um, i would give you an answer if i knew what a crashdump was lol.

all i kno is that renegade closes, no msg or ne thing

Subject: Re: scripts.dll 3.4.4 is out

Posted by jonwil on Mon, 17 Sep 2007 22:57:37 GMT

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look in your renegade folder for files named crashdump1.txt, crashdump2.txt etc and post them. Or more specifically, post the most recent one.

Subject: Re: scripts.dll 3.4.4 is out

Posted by superi69 on Mon, 17 Sep 2007 23:03:03 GMT

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i think this is it.

# File Attachments

1) crashdump6.txt, downloaded 639 times

Subject: Re: scripts.dll 3.4.4 is out

Posted by jonwil on Tue, 18 Sep 2007 11:48:37 GMT

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superi69, do you have MSN/AIM/Yahoo/ICQ. If so, contact me via the addresses I give in my profile. If not, please email me at jfwfreo@tpgi.com.au so I can communicate further on this issue (in particular I have some tools to send you that might help debug this problem)

Subject: Re: scripts.dll 3.4.4 is out

Posted by [BHE]cubfan203 on Thu, 04 Oct 2007 22:49:00 GMT

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my crashdmp file text:3BTpJAZbHbZaiBFZ4L46

Posted by papaelbo on Sun, 07 Oct 2007 05:41:37 GMT

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Hi, i have been updating my scripts as these new versions came out. However, with each version, my game kept crashing at random moments and its now starting to do my head in!!

With the latest scripts, it usually happens once but if i reload immedaitely, it wont crash again until after i have shutdown and restarted the computer the next day. Previously, the problem was with the shaders.dll file. However, with the latest scripts, its now the game.exe.

My most recent crashdump.txt is attached. If you get the chance to look at it and notice anything i can do to sort this out i would be grateful.

## File Attachments

1) crashdump10.txt, downloaded 601 times

Subject: Re: scripts.dll 3.4.4 is out

Posted by papaelbo on Sun, 14 Oct 2007 14:30:53 GMT

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OK, got another one. This time it was shaders.dll again that crashed. This time whilst repairing a mass of light tanks on under.

## File Attachments

1) crashdump11.txt, downloaded 613 times

Subject: Re: scripts.dll 3.4.4 is out

Posted by EA-DamageEverything on Sat, 20 Oct 2007 17:48:30 GMT

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I am using these scripts now (formerly used 2.92) and all I can say is=

I'm lovin' it!

I got a Ati 2600XT using Catalyst 7.10 and Multisampling AA rox!

Furthermore zero crashes at all.

Subject: Re: scripts.dll 3.4.4 is out

## Posted by Di3HardNL on Sun, 09 Dec 2007 15:25:03 GMT

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I have the same problem as superj69.. I really need these scripts to work.. or else i can't run my hud

I hope someone is still on this, thanks

Subject: Re: scripts.dll 3.4.4 is out

Posted by Di3HardNL on Wed, 26 Dec 2007 10:08:31 GMT

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thanks lololol!

Subject: Re: scripts.dll 3.4.4 is out

Posted by SSnipe on Thu, 24 Apr 2008 04:47:41 GMT

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questions everytime someone gets these scripts....they say it makes them lag like a bitch even with shaders and etc disabled...

Subject: Re: scripts.dll 3.4.4 is out

Posted by Goztow on Thu, 24 Apr 2008 06:57:57 GMT

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SSnipe wrote on Thu, 24 April 2008 06:47questions everytime someone gets these scripts....they say it makes them lag like a bitch even with shaders and etc disabled...

Answer: then go back to version 2.9.2

Subject: Re: scripts.dll 3.4.4 is out

Posted by \_SSnipe\_ on Fri, 25 Apr 2008 01:07:37 GMT

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well is there way to make it so u can have them and not lag?

Subject: Re: scripts.dll 3.4.4 is out

Posted by Goztow on Fri, 25 Apr 2008 06:20:42 GMT

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There's no reason at all why they'd lag more due to scripts 3.4.4.

Posted by SSnipe on Mon, 28 Apr 2008 04:17:10 GMT

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well lot of people say they do

Subject: Re: scripts.dll 3.4.4 is out

Posted by Caveman on Mon. 28 Apr 2008 10:58:00 GMT

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SSnipe wrote on Mon, 28 April 2008 05:17well lot of people say they do

A lot of people complain about lag there is ping is 100ms >

I like many others have had no problems with lag. The only time 3.x lagged is when jon released one version with a nice memory leak but that soon got patched.

Subject: Re: scripts.dll 3.4.4 is out

Posted by HaOsLsE on Wed, 07 May 2008 13:30:26 GMT

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I always run all defaults, except for whatever Renguard did for years, I installed this to test some scripts on my servers and have had no problems. Only thing I seen, it has something that overrides my video card settings for v-synch. You can go into the BHS menu within game to turn this off though. Maybe that's what your friends are talking about. I noticed it Turns on V-Synch locking my FPS at 60fps...which is plenty and you wont notice a difference in game play from 60fps and up...I un-checked vsynch to test..and I was 100-200 in aow games 150-300 in snipers...looked the same to me.

Subject: Re: scripts.dll 3.4.4 is out

Posted by ids48 on Sat, 24 May 2008 04:52:22 GMT

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i downloaded these scripts and my ren keep crashing

here is one of my crash dumps:

please hit me up on msn: ids6@prodigy.net or jelly's irc

#### File Attachments

1) crashdump6.txt, downloaded 547 times

Posted by Lone 0001 on Sun, 25 May 2008 02:07:05 GMT

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Computer specs?

Subject: Re: scripts.dll 3.4.4 is out

Posted by Xpert on Sun, 25 May 2008 02:33:40 GMT

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I simply can't run them myself. Never was able to. Always had issues. I was never able to even start my game. Majority including myself couldn't due to computer specs.

Subject: Re: scripts.dll 3.4.4 is out

Posted by Darknes2 on Mon, 10 Nov 2008 23:59:27 GMT

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it appears i am missing d3d9.lib.

help?

Subject: Re: scripts.dll 3.4.4 is out

Posted by saberhawk on Tue, 11 Nov 2008 02:59:58 GMT

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Darknes2 wrote on Mon, 10 November 2008 17:59it appears i am missing d3d9.lib.

help?

Either don't compile shaders.dll (right click on it, choose "unload project"), or follow the steps on this thread (http://www.renegadeforums.com/index.php/m/0/26642/0/20619/#msg\_26642)

Subject: Re: scripts.dll 3.4.4 is out

Posted by JCLA3114 on Thu, 03 Sep 2009 20:00:17 GMT

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I got crashes too. Here are the crashdumps.

Please help!

## File Attachments

1) Crashdumps1-15.rar, downloaded 314 times

Posted by Speedy059 on Sat, 04 Dec 2010 01:06:12 GMT

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Out of all the files in the scripts344.zip, which ones do you need and where do they go?

Is there an automatic installer somewhere for this stuff? (link in the original post is dead apparently)

Subject: Re: scripts.dll 3.4.4 is out

Posted by cmatt42 on Sat, 04 Dec 2010 01:40:08 GMT

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Here you go, the installer in a zip file.

## File Attachments

1) scripts344.zip, downloaded 332 times