Subject: Hamachi's
Posted by troopm02 on Mon, 17 Sep 2007 01:27:27 GMT
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Ok, well since my C&C 3 serial won't work online, I decided to revisit this tool, and was oddly surprised, went thro a few sites picked up a few cool servers:

C&C Renegade:
http://www.planethamachi.com/net_public.php?limit=50&filter_name=%26%2365533
%3B&filter_c=&filter_type=game&filter_desc=Renegade

C&C 3:
http://www.planethamachi.com/net_public.php?limit=50&filter_name=%26%2365533
%3B&filter_c=&filter_type=game&filter_desc=C%26C+3

http://www.hamachigames.info/find.php?game=244

http://www.hamachigames.info/find.php?game=45

Red Alert 2:
http://www.planethamachi.com/net_public.php?limit=50&filter_name=%26%2365533
%3B&filter_c=&filter_type=game&filter_desc=Red+Alert+2&x=5&y =11

So if you have any of these games (especially C&C 3), get hamachi from here:
https://secure.logmein.com/products/hamachi/list.asp, and lets pl4y

P.S: I started a C&C 3 network, C&C3 Tiberium Dawn v1.08 US/CA, pass=cncpass

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Subject: Re: Hamachi's
Posted by AoBfrost on Mon, 17 Sep 2007 02:06:42 GMT
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I use hamachi to, my story?

Got cnc3 at 10 bucks for a steal at target, then found out it was a returned game, the original owner stole the serial for his own use then got his money back and returned the beat up case, but for 10 bucks, the main single player was good, and playing people evryday on hamachi is good.

i have a channel using my name, but i use it because big channels suck, they are slow and lag, thats why i log onto them to get a game, then tell them to log off that channel and join mine, then we get fast speeds no lag that way.

Subject: Re: Hamachi's
Posted by troopm02 on Mon, 17 Sep 2007 15:57:44 GMT
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Make your own network for C&C3, then ill join it, so we can 1v1?

Subject: Re: Hamachi's
Posted by AoBfrost on Mon, 17 Sep 2007 16:25:49 GMT
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I've had this for a while for all games, but recently I just use it for CNC3, join aobfrost pass aobfrost, all lowercase, I may not be on, some others may be, maybe not, i kick people I dont know, so make sure you use your trooprm name or else I may mistake you for someone else in there without being allowed.

I will also say, I like using custom maps, not because of advantage or anything, it's because their better made in my opinion, a map I made I always use in 1 vs 1 for the first game is called Super tiberium wars, it's a big flat map, 4 corners in the map have 2 tib spikes and a turret, and a crate containing veicles inside, all 4 player spots have infinite tiberium so it grows back 1-2 seconds right after harvesting, so no need to expand to harvest more.

Subject: Re: Hamachi's
Posted by AoBfrost on Mon, 17 Sep 2007 17:30:59 GMT
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Sorry for double post, but i forgot to add something

Troop where do you live? time difference usually screws people over when playing online on hamachi, i live in the USA eastern time, so...

Subject: Re: Hamachi's
Posted by Romaner on Mon, 17 Sep 2007 18:43:40 GMT
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it says he lives in Ottawa, Ontario

so he should be eastern aswell

Subject: Re: Hamachi's
Posted by AoBfrost on Mon, 17 Sep 2007 19:58:28 GMT
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Troop, I challenge you to a 1 vs 1, a few games, custom and non customs

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Subject: Re: Hamachi's
Posted by SlikRik on Mon, 17 Sep 2007 22:16:25 GMT
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Oh shiz, IT'S ON!

Subject: Re: Hamachi's
Posted by trooprm02 on Tue, 18 Sep 2007 00:00:57 GMT
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AoBfrost wrote on Mon, 17 September 2007 14:58Troop, I challenge you to a 1 vs 1, a few games, custom and non customs

Im absolutely terrible @ rts games....Ive only played like max.5 missions in C&C95, got C&C3 and started playing online

Ill do like a quick tutorial game or something to atleast learn how to build shit and other basics haha

EDIT:For custom maps, would it be like in CS where it would auto download it?

Subject: Re: Hamachi's
Posted by AoBfrost on Tue, 18 Sep 2007 00:41:05 GMT
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for a few tips, in cnc3 expand your base, expanding is good because you can have asecret base+harvest more tiberium, most maps have 4-6 tib spots even if it is 2 player or 4 player,oh and some other tips I use to cheat I wont tell, they arent really hacks or anything, but I play dirty lol, I dont allow people to use superweapons as it seems nub to have a nuke hit you without being able to stop it, I think all attacks should be stoppable somehow, if it's a nod tiberium vapor bomb, i mean it takes out like 2-3 buildings, thats ok, but I hate it when a super weapon takes out half your base without warning.

Oh and my dirty tactics, lets just say I can shoot anything anywhere, with a certain unit from my base, like b2b on renegade, but ALLOWED in cnc3 because of the special ability. I take out nubs with it, but my friend FRISH can easily stop me, he's too much of a pro in cnc3, I'm poor making refs and mamies, he comes rushing with a mass and owns every tib spot in the game...

Earlier when i wanted to play you, but then played him, were were sorta tied, i was about to own with cheap tactics, and then his game crashed somehow, sometimes cnc3 randomly crashes when playing online for people, so it said i won ....but in the end I bet he would have, he kept massing venoms.

Subject: Re: Hamachi's

Posted by trooprm02 on Tue, 18 Sep 2007 01:13:21 GMT

Thanks for the tips, im like 1-4 atm and that 1 win is from a 2vs1 game   Lol, Maybe I should do single player or atleast tutorial? because atm, im alwaus just nod, make what im familiar with, hon for inf, and wf (shouldnt it be an airstrip?) for vechs, you get alot of starting money in this game (10k-40k) so i build alot of shitty inf and vechs and rush Has never worked (-that 1 win)

Subject: Re: Hamachi's
Posted by AoBfrost on Tue, 18 Sep 2007 01:42:25 GMT

i know some people who just make like 3 refs, 2 weapon factories and make nothing but the first 2 vehicles and rush with them, I've lost with it too, it's a risk because say i have a awsome defense and pwn you, then you wasted all your cash and have a crappy defensless base, so this tactic works sometimes, but not always. a few sonic emmiters/obbs here and there and pwn those mini rushes.