
Subject: Best way to make a door
Posted by [Gen_Blacky](#) on Sat, 06 Oct 2007 23:29:50 GMT
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Whats the best way to make a door on the side of a building in renx

Subject: Re: Best way to make a door
Posted by [Zion](#) on Sun, 07 Oct 2007 01:19:42 GMT
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With a box.

Want specifics? You will need basic animation skills and door logic knowledge (how doors open and close) and LE knowledge to make these doors play their animation when walked up to them.

Subject: Re: Best way to make a door
Posted by [HORQWER](#) on Sun, 07 Oct 2007 01:20:53 GMT
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Ya, and that is so hard .

Subject: Re: Best way to make a door
Posted by [Zion](#) on Sun, 07 Oct 2007 01:21:19 GMT
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No, it's really easy. I mean... REALLY easy.

Subject: Re: Best way to make a door
Posted by [Gen_Blacky](#) on Sun, 07 Oct 2007 05:15:54 GMT
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yes out of a box

Subject: Re: Best way to make a door
Posted by [HORQWER](#) on Sun, 07 Oct 2007 12:25:57 GMT
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The Merovingian wrote on Sat, 06 October 2007 20:21No, it's really easy. I mean... REALLY easy. How?

Subject: Re: Best way to make a door
Posted by [Tankkiller](#) on Sun, 07 Oct 2007 15:20:19 GMT
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Put a handle on that door.

Or look at this

Subject: Re: Best way to make a door
Posted by [Gen_Blacky](#) on Sun, 07 Oct 2007 17:08:25 GMT
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I wanna make a door on this simple house i made. Whats the best way to do it ?

Subject: Re: Best way to make a door
Posted by [HORQWER](#) on Sun, 07 Oct 2007 21:48:54 GMT
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OOOOOO.
Nice house u made there.
What happened to your start menu?

Subject: Re: Best way to make a door
Posted by [Gen_Blacky](#) on Sun, 07 Oct 2007 22:00:46 GMT
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what start menu
