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Subject: New PC - Which OS?

Posted by [Carrierll](#) on Sun, 07 Oct 2007 20:01:12 GMT

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Ok, I've got parts for a new PC lined up (birthday in november ) and the only thing I keep being unsure over is the OS. Should I run Vista and "future proof"? Or should I get another copy of XP, hoping that SP3 will contain DirectX 10? All would be 64-bit. Opinions with sense to them only please.

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Subject: Re: New PC - Which OS?

Posted by [zillia](#) on Sun, 07 Oct 2007 20:13:05 GMT

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Well consider that microsoft won't be supporting xp for much longer,(weather we like it or not) and that vista will be the future os(also weather we like it or not) plus hardware will be more structured in the future toward Vista cuz it will be forced upon most user's(again weather we like it or not) so IMO go for vista and save your self some future hassle's.

Plus i believe that (read it somewhere) that dx 10 will not be for xp so... ya.

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Subject: Re: New PC - Which OS?

Posted by [Lone0001](#) on Mon, 08 Oct 2007 06:34:01 GMT

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if you want a annoying but pretty decent os go with xp if you want an extremely annoying os go with vista(also if you want to be more up to date)

I would say XP but keep in mind what I said above

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Subject: Re: New PC - Which OS?

Posted by [Carrierll](#) on Mon, 08 Oct 2007 06:52:24 GMT

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Aside from one moment when I had to install XP 8 times until all the basic hardware would work. (Installed it, keyboard wouldn't work, installed it, mouse wouldn't work, installed it, keyboard wouldn't work, get the idea?) I quite like it. Grr...

What I want to avoid is having nasty problems with all my hardware etc, and of course, I want to be able to run games. Anyone got any more advice?

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Subject: Re: New PC - Which OS?  
Posted by [Lone0001](#) on Mon, 08 Oct 2007 06:59:50 GMT  
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Well then you would probly wanna go with Vista so you can run the latest ones that use directx10 (being vista is the only os that can use it that i know of)

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Subject: Re: New PC - Which OS?  
Posted by [danpaul88](#) on Mon, 08 Oct 2007 07:14:13 GMT  
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One thing to consider: XP was built as a 32 bit OS and had 64 bit edition tacked on later, while Vista 64 bit was built from the start as a 64 bit OS. I have not used XP 64 bit so I don't know how stable it is, but I would personally prefer Vista in any case.

Aside from the fact it's a bit of a memory hog, it's VERY good in my opinion, and the latest updates and enhancements have solved a lot of the performance issues. Also SP1 is just around the corner, so those who always say wait for SP1 before getting Vista, here's your chance.

Anyway, I have been using Vista since BEFORE it was released in the stores ( MSDNAA members got it about 2 weeks before the official release ), and I have yet to have any real problems with it, or find any software I could not run.

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Subject: Re: New PC - Which OS?  
Posted by [Goztow](#) on Mon, 08 Oct 2007 07:36:34 GMT  
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We use XP 64bit for our server and from what I've seen it's very stable.

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Subject: Re: New PC - Which OS?  
Posted by [Caveman](#) on Mon, 08 Oct 2007 11:39:46 GMT  
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If your main reason to choose Vista is because of DX10, I would personally wait. Microsoft may not want to support XP or bring out a SP3. But people have begun to port DX10 to XP. I say begun, someone already has ported it to XP but has had errors with it.

How many games are out so far that supports DX10? Is it really worth the jump to a completely new OS just to play these games at full detail?

From my understand, you have to allow all your programs to run in admin mode to use them properly, now I know that's not a huge issue but that will start to piss me off. If I was even slightly interested in Vista, I would go out and pickup a small HDD (20gb or so) and install it on that, have

a multi boot system. If I don't like it I could always just get rid of the 20gb hdd and pretend it was never installed.

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Subject: Re: New PC - Which OS?

Posted by [Ghostshaw](#) on Mon, 08 Oct 2007 12:50:09 GMT

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XP 64-bit is waaaaaaaaaaaaayyyyyyyyyyy superior to Vista 64-bit, especially when you have a nVidia GFX card cause the Vista 64-bit drivers for it aren't properly signed and thus not accepted byt Vista.

Overall Xp 64-bit drivers are pretty much on the same level as the Vista 32-bit drivers whereas the Vista 64-bit drivers are hardly existant.

-Ghost-

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Subject: Re: New PC - Which OS?

Posted by [Carrierll](#) on Mon, 08 Oct 2007 19:14:00 GMT

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Good job I use ATI graphics then. Bleh, making everything run as admin will be a one-time nuisance only, so I'll live. It's my older games that are the real worry. Anyone got anything on DX8 or lower DX games and Vista? (I could just go google here, in fact, I will, but post anyway)

Note... MS has confirmed XP SP 3 somewhere. Let me find a link.

Here (I realise this is old)

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Subject: Re: New PC - Which OS?

Posted by [danpaul88](#) on Mon, 08 Oct 2007 19:15:09 GMT

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I have a 7600GT and I have never had any problems with it under Vista...

Also I have played DirectX 6.1 games on Vista without any problems

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Subject: Re: New PC - Which OS?

Posted by [Carrierll](#) on Tue, 09 Oct 2007 17:18:29 GMT

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Hehe, i doubt Vista can hog all 2GB of RAM.

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Actually, both UT3 and StarcraftIII (the only games I will buy for sure that are coming up) use DX 10, and I will get a DX10 card, so I may as well run Vista...

I'll try Vista. Thanks everyone.

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Subject: Re: New PC - Which OS?  
Posted by [cmatt42](#) on Tue, 09 Oct 2007 21:46:06 GMT  
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CarrierII wrote on Tue, 09 October 2007 18:18Hehe, i doubt Vista can hog all 2GB of RAM.

Nah, but you'd be surprised.

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Subject: Re: New PC - Which OS?  
Posted by [Ethenal](#) on Tue, 09 Oct 2007 21:53:55 GMT  
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cmatt42 wrote on Tue, 09 October 2007 16:46CarrierII wrote on Tue, 09 October 2007 18:18Hehe, i doubt Vista can hog all 2GB of RAM.

Nah, but you'd be surprised.

QFT. Vista Ultimate uses 1 gig when idling on a 2 gig machine in my experiences.

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Subject: Re: New PC - Which OS?  
Posted by [Matix101](#) on Tue, 09 Oct 2007 22:32:59 GMT  
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I know allot of tweaks for vista to use less ram if anyone is interested?

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Subject: Re: New PC - Which OS?  
Posted by [Caveman](#) on Wed, 10 Oct 2007 08:37:46 GMT  
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Matix101 wrote on Tue, 09 October 2007 23:32I know allot of tweaks for vista to use less ram if anyone is interested?

So do I, its called Format and install XP. #1 Tweak for Vista.

Subject: Re: New PC - Which OS?

Posted by [zillia](#) on Wed, 10 Oct 2007 12:57:34 GMT

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CarrierII wrote on Tue, 09 October 2007 12:18Hehe, i doubt Vista can hog all 2GB of RAM.

Actually, both UT3 and StarcraftII (the only games I will buy for sure that are comming up) use DX 10, and I will get a DX10 card, so I may as well run Vista...

I'll try Vista. Thanks everyone.

Well just for your info: vista os needs 1gig of ram just for the os alone.

And you guys that think dx10 will be compatible with xp? lol

Well have you ever a future surprise coming, plus ALL future games will be and need dx10 if you want to get the most out of those games.

But either way Vista will be the future OS for gameing anyway.

And like it or not in order for gamers to utilize dx10 in the future you will need VISTA!  
muhahahahahaha lol

anyway it pretty much the thing that happened to win98 thing we all had to get xp and we all heard the bitching about it then it passed.

Same thing is going to happen with xp now as you will need vista sooner or later, as for linux well its not a gamers OS yet but hopefully 1 day soon;)

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Subject: Re: New PC - Which OS?

Posted by [Caveman](#) on Wed, 10 Oct 2007 14:14:21 GMT

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zillia wrote on Wed, 10 October 2007 13:57CarrierII wrote on Tue, 09 October 2007 12:18Hehe, i doubt Vista can hog all 2GB of RAM.

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Same thing is going to happen with xp now as you will need vista sooner or later, as for linux well its not a gamers OS yet but hopefully 1 day soon;)

Please read this

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Subject: Re: New PC - Which OS?

Posted by [zillia](#) on Wed, 10 Oct 2007 16:17:55 GMT

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Ok, i read it and i see what your thinking, but i am partnered with microsoft and know of future info that you and many others do not know and i am sorry i cannot share some of the info yet, but the future of dx10 will be vista.

All i can say is a persons best bet is to use vista for the future of dx10 use, cuz it will be the best way to go hassle free.

good luck to that site and the people involved in that development.

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Subject: Re: New PC - Which OS?

Posted by [Carrierll](#) on Wed, 10 Oct 2007 16:29:32 GMT

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And we're supposed to enjoy Microsoft dictating which OS we'll buy and when. The sooner I can program, the sooner I intend to make Linux mainstream.

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Subject: Re: New PC - Which OS?

Posted by [Sir Kane](#) on Mon, 22 Oct 2007 07:20:24 GMT

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Just go dual boot. It's what I do (x86 Server 2003 and x64 Vista). And RAM isn't a problem for me, since I have enough.

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Subject: Re: New PC - Which OS?  
Posted by [nopol10](#) on Mon, 22 Oct 2007 11:03:49 GMT  
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I read somewhere that Vista uses around half of your RAM, meaning if you have 2GB, it'll use up one most of the time (true in my case) and if you have 1GB (not enough), it will use up around 500MB of RAM so you would want as much RAM as possible.

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Subject: Re: New PC - Which OS?  
Posted by [Sir Kane](#) on Thu, 25 Oct 2007 08:50:05 GMT  
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I have 8 GB lol

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Subject: Re: New PC - Which OS?  
Posted by [Matix101](#) on Thu, 25 Oct 2007 20:15:37 GMT  
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I doubt Vista can use 4GB ram...

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Subject: Re: New PC - Which OS?  
Posted by [danpaul88](#) on Thu, 25 Oct 2007 20:19:22 GMT  
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A lot of the RAM that Vista uses is for caching applications it thinks you are likely to launch soon, so it can load them much quicker when (if) you do launch them. All the RAM used for this purpose will be released to applications if required, so the total RAM shown as available in Task Manager is not really a true representation of how much is actually available.

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Subject: Re: New PC - Which OS?  
Posted by [Carrierll](#) on Thu, 25 Oct 2007 20:32:51 GMT  
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danpaul88 wrote on Thu, 25 October 2007 21:19A lot of the RAM that Vista uses is for caching applications it thinks you are likely to launch soon, so it can load them much quicker when (if) you do launch them. All the RAM used for this purpose will be released to applications if required, so the total RAM shown as available in Task Manager is not really a true representation of how much is actually available.

Can you turn that off?

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