Subject: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Wed, 17 Oct 2007 23:44:34 GMT
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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Oblivion165 on Wed, 17 Oct 2007 23:48:23 GMT
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How many times do we have to tell you how to format a thread?

Title = Summary of the situation
Body = All the details


The title of this thread should have been: Cant join my server
Body: When I try to play a single player map I can't......and so on.

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Wed, 17 Oct 2007 23:50:34 GMT
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omfg

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Oblivion165 on Wed, 17 Oct 2007 23:51:54 GMT
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cncnick13 wrote on Wed, 17 October 2007 19:50omfg

Exactly my thought when I opened this thread.

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Wed, 17 Oct 2007 23:53:03 GMT
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why do you always have to post about how i posted wrong!!!!!that does not help!!

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Oblivion165 on Wed, 17 Oct 2007 23:58:10 GMT

Stop posting incorrectly and I won't be overwhelmed by the blatant disregard of others and I just might help you on that.

We all tell you over and over again but you just ignore what we say...so now we ignore you.

Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Ethenal on Thu, 18 Oct 2007 00:36:59 GMT

Oblivion165 wrote on Wed, 17 October 2007 18:58Stop posting incorrectly and I won't be overwhelmed by the blatant disregard of others and I just might help you on that.

We all tell you over and over again but you just ignore what we say...so now we ignore you.

Yeah Oblivion stop criticizing his complete lack of a message! It's not like he's supposed to describe what happens when he "adds M10.mix or any other singleplayer map"!

Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Oblivion165 on Thu, 18 Oct 2007 00:44:05 GMT

Ethenal wrote on Wed, 17 October 2007 20:36Oblivion165 wrote on Wed, 17 October 2007 18:58Stop posting incorrectly and I won't be overwhelmed by the blatant disregard of others and I just might help you on that.

We all tell you over and over again but you just ignore what we say...so now we ignore you.

Yeah Oblivion stop criticizing his complete lack of a message! It's not like he's supposed to describe what happens when he "adds M10.mix or any other singleplayer map"!

Damn right.

Now all joshing aside, what are the details of your problem? Are you running this on a dedicated server? Co-op patch? Just give us some details to work with.

Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Thu, 18 Oct 2007 00:55:21 GMT

well um ya fds and no i dont have co-op patch?also how do i add objects.gm to fds.it always fails

to load it where do i put the file ??

---

Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Sn1per74* on Thu, 18 Oct 2007 02:00:24 GMT
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cncnick13 wrote on Wed, 17 October 2007 18:44
The title of the thread explains nothing what-so-ever.

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Thu, 18 Oct 2007 02:02:36 GMT
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damn!!!!!

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by cncnick13 on Thu, 18 Oct 2007 02:24:02 GMT
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if you dont have something useful to say plz dont say it!!!1111

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Subject: Re: when i add m10.mix or any other singleplayer map..
Posted by Sn1per74* on Thu, 18 Oct 2007 02:51:26 GMT
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cncnick13 wrote on Wed, 17 October 2007 21:24if you dont have something useful to say plz dont say it!!!1111
Use the Edit button next time.

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