Subject: help with renegade textures!!
Posted by cncnick13 on Sun, 21 Oct 2007 17:11:48 GMT
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i do not no what folder to put renegade textures.zip at plz help!!!!

Subject: Re: help with renegade textures!!
Posted by Oblivion165 on Sun, 21 Oct 2007 17:30:38 GMT
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Just extract them anywhere and then apply the textures in renx/max.

All the textures in that .zip are inside the always.dat so when you make a textured object and place it in leveledit, it will pull the needed textures from the always.dat automatically.

Subject: Re: help with renegade textures!!
Posted by cncnick13 on Sun, 21 Oct 2007 17:34:03 GMT
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ok thanks!

Subject: Re: help with renegade textures!!
Posted by cncnick13 on Sun, 21 Oct 2007 22:39:08 GMT
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also umm how do i load textures on renx??

Subject: Re: help with renegade textures!!
Posted by Ryu on Sun, 21 Oct 2007 23:23:04 GMT
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Press M.

Subject: Re: help with renegade textures!!
Posted by cncnick13 on Sun, 21 Oct 2007 23:24:34 GMT
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lol tyvm

Subject: Re: help with renegade textures!!
Posted by R315r4z0r on Mon, 22 Oct 2007 03:21:46 GMT

Lol, I had the exact same problem when I first started mapping. I was looking around for like a half hour wondering where to place the textures. XD