Subject: Requesting scripts2.dll
Posted by Di3HardNL on Sun, 09 Dec 2007 15:47:15 GMT
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Hey could anyone who uses the newest scripts 3.4.4 UPload his scripts2.dll from his renegade folder? I am having a problem with getting it, so it would be very nice if anyone could send it here.

Thanks in advance

Subject: Re: Requesting scripts2.dll
Posted by Caveman on Sun, 09 Dec 2007 16:05:41 GMT
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Di3HardNL wrote on Sun, 09 December 2007 15:47Hey could anyone who uses the newest scripts 3.4.4 UPload his scripts2.dll from his renegade folder? I am having a problem with getting it, so it would be very nice if anyone could send it here.

Thanks in advance

You just rename your scripts.dll to scripts2.dll from your previous install of scripts.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Mon, 10 Dec 2007 13:52:07 GMT
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I know, but my previous scripts were fucked up, doesn't work properly. So upload it please

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Subject: Re: Requesting scripts2.dll
Posted by Slave on Mon, 10 Dec 2007 14:28:23 GMT
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Oh no!
Look out!
It's scripts2.dll!

File Attachments
1) Scripts2.rar, downloaded 1721 times

Subject: Re: Requesting scripts2.dll
Posted by Caveman on Mon, 10 Dec 2007 17:34:55 GMT
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Di3HardNL wrote on Mon, 10 December 2007 13:52I know, but my previous scripts were fucked up, doesn't work properly. So upload it please

Right so what you could have done was redownload the older version of scripts.dll and rename it to scripts2.dll.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Tue, 11 Dec 2007 18:09:17 GMT
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blehh i asked this because my renegade crashes with the new scripts 334. I mean when i load a map, the loadbeam comes to the middle, and then renegade crashes and i get back to the desktop. still with this scripts2.dll it dont work. I guess it just won't work for me :S i tried it on 2 different pc's and both had this.

Maybe its about the no-cd crack or something..

Subject: Re: Requesting scripts2.dll
Posted by The Elite Officer on Wed, 12 Dec 2007 13:22:47 GMT
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What OS do you have? What map are you loading also and do you have any extra skins in your data folder?

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Wed, 12 Dec 2007 14:04:07 GMT
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I tried to load EVERY .mix map. I tried it with a totally clean data folder, without .dds/w3d/wav/tga's etc.
But it crashes everytime.

I am not sure where OS stands for, but i think operating system?

Subject: Re: Requesting scripts2.dll
Posted by IronWarrior on Wed, 12 Dec 2007 23:04:53 GMT
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Di3HardNL wrote on Wed, 12 December 2007 08:04I tried to load EVERY .mix map. I tried it with a totally clean data folder, without .dds/w3d/wav/tga's etc.

But it crashes everytime.

I am not sure where OS stands for, but i think operating system?

That is right.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Thu, 13 Dec 2007 12:39:34 GMT
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i think my pc is good enough   what do you guys think?

Subject: Re: Requesting scripts2.dll
Posted by cnc95fan on Thu, 13 Dec 2007 15:10:54 GMT
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As far as i remeber, all you need is 500MHz(could be 400) 92MB RAM and 16MB Graphics card, so, yes, it is good enough.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Thu, 13 Dec 2007 21:25:54 GMT
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lmao okay

Subject: Re: Requesting scripts2.dll
Posted by Oblivion165 on Fri, 14 Dec 2007 02:45:34 GMT
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From Wikipedia:

Pentium II 400 MHz
96 MB RAM
Windows 98/ME/2000/XP
DirectX 8.1
16 MB DirectX 8.1 compatible video card
DirectX compatible sound card
950 MB hard disk space
4x CD-ROM drive.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Fri, 14 Dec 2007 18:05:50 GMT
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which DirectX is the lowest you can use for renegade? maybe i need to update that

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Subject: Re: Requesting scripts2.dll
Posted by IronWarrior on Fri, 14 Dec 2007 18:37:53 GMT
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Di3HardNL wrote on Fri, 14 December 2007 11:05which DirectX is the lowest you can use for renegade? maybe i need to update that

You should make sure you are using DirectX 9.C

Go to windows update and download any updates it finds.

Subject: Re: Requesting scripts2.dll
Posted by Di3HardNL on Fri, 14 Dec 2007 22:13:17 GMT
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my windows updates install automaticly, so thats np. But to make sure, i installed DX 9.0 i'll check out if scripts work now

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