
Subject: CLOSED well not closed but dont need no more help on this

Posted by [cpjok](#) on Thu, 03 Jan 2008 03:28:43 GMT

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ok this is gonna sound weird as i know what to use that makes them

ok how do i get 42 boxes out of 1 box that will make a tower

i use what you use for tunnels but it only cuts 1 box and if you try cut another it cuts that and puts over back

and i try by connecting them all together that makes 1 box but when i do that it doesn't cut the middle ones to make it an empty tower

heres ss of what im trying to do

File Attachments

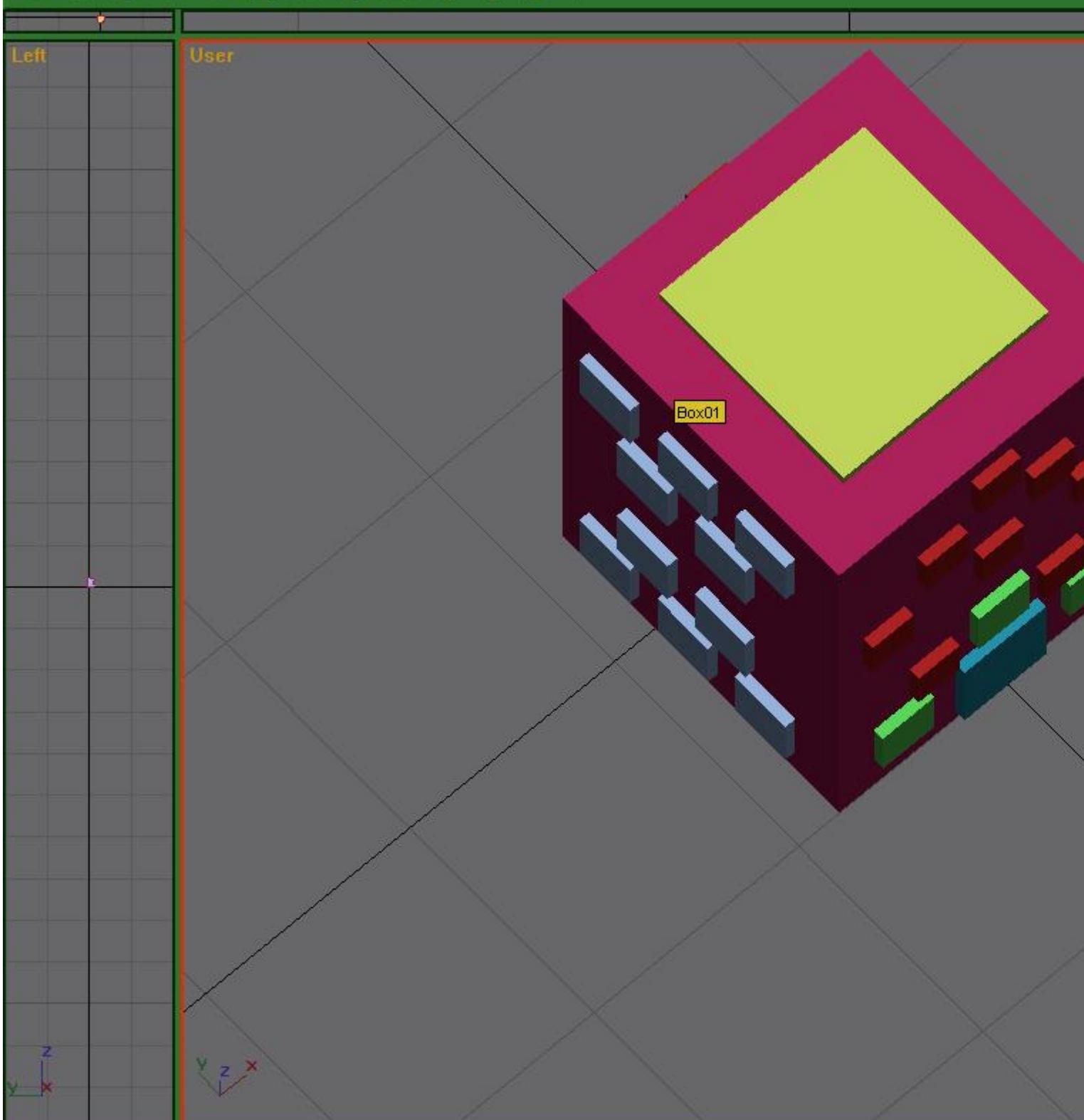
1) [Tower.JPG](#), downloaded 594 times

Hey.gmax - RenX - W3D Modeler Edition

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Objects Shapes Compounds Lights & Cameras Helpers Modifiers Modeling



< 0 / 100 >

5 10 15 20 25 30 35 40 45 50 55 60 65

None Selected

X: -2,208 Y: 0

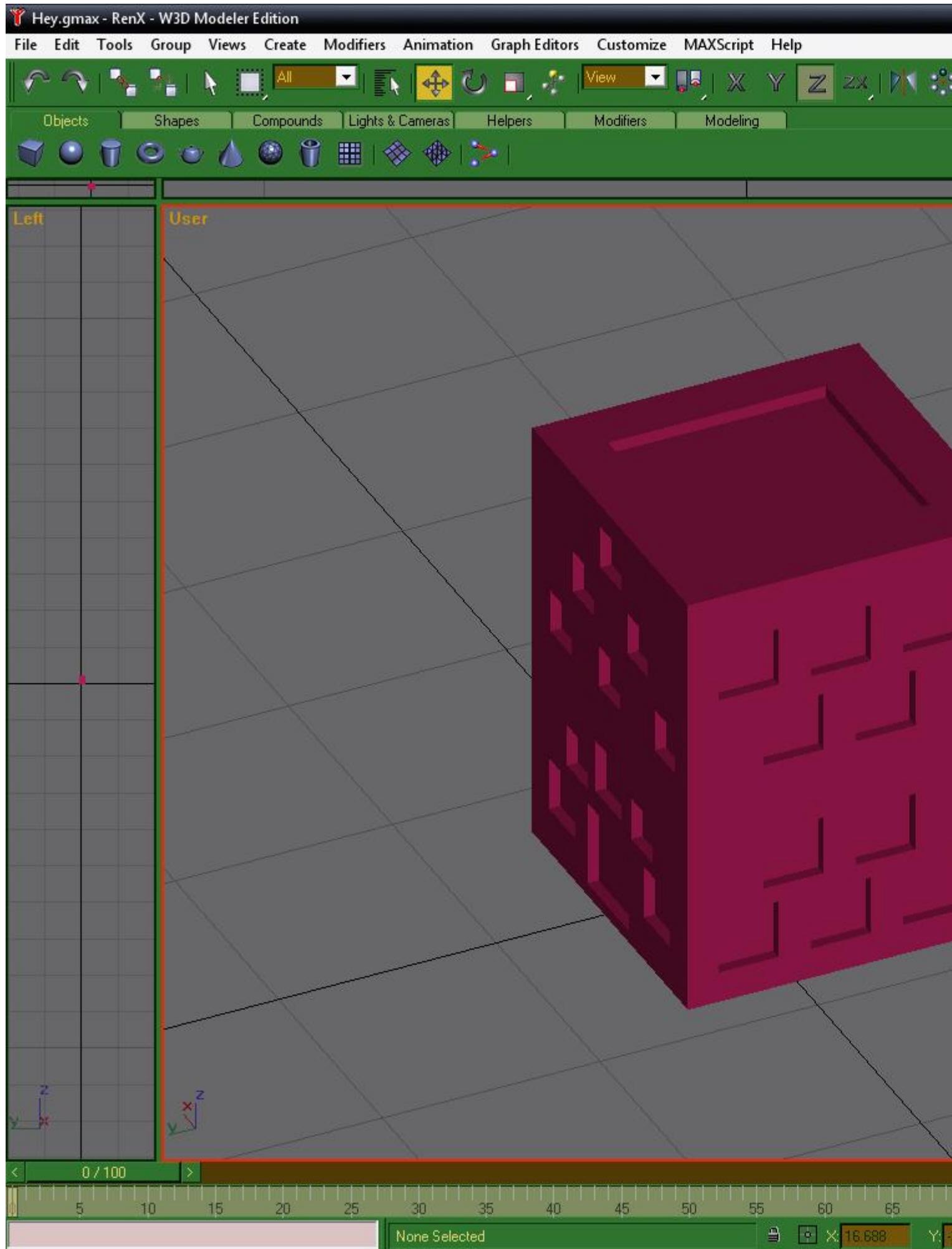
Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower
Posted by [cpjok](#) on Thu, 03 Jan 2008 03:42:56 GMT

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this is what it dose whenth it dosent cut out middle

File Attachments

1) [Towerd.JPG](#), downloaded 523 times



Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [Jerad2142](#) on Thu, 03 Jan 2008 08:26:03 GMT

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Boolean the two big boxes first, then attach all the others together. Then Boolean the bunch of attached boxes from the main hollow box.

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [fatalcry](#) on Thu, 03 Jan 2008 08:27:52 GMT

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dam it you beat me to it i went on create topic first lol

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [crazfulla](#) on Thu, 03 Jan 2008 17:12:36 GMT

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SIGH

Try experimenting with new things instead of just posting a new topic everytime...

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [Dealman](#) on Thu, 03 Jan 2008 20:05:53 GMT

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Jerad Gray wrote on Thu, 03 January 2008 09:26Boolean the two big boxes first, then attach all the others together. Then Boolean the bunch of attached boxes from the main hollow box.

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [R315r4z0r](#) on Thu, 03 Jan 2008 20:35:03 GMT

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First make sure the box is hollow, than attach all the small boxes into one mesh then use boolean.

(Convert one to editable mesh and then select the "attach" button. Then select all the other meshes to merge them into one mesh)

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower
Posted by [cpjok](#) on Fri, 04 Jan 2008 04:29:23 GMT

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i tried to cut middle out then the others but it puts the middle back

and how do i make somet hollow

it dosent delete the middle

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [R315r4z0r](#) on Fri, 04 Jan 2008 04:42:15 GMT

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That is because you are not confirming that you want the middle taken out.

Try this:

Do it again and take the middle out. Then click off of the mesh. Then click back on to the tower mesh again and open boolean again. It will probably already be opened when you click onto the mesh, don't worry, open it again. Then use the new boolean to take out the other smaller boxes.

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [cpjok](#) on Sat, 05 Jan 2008 23:55:37 GMT

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i would but i had to format my pc and put xp pro on as it wasnt working anything and i didnt put it on disk

Subject: Re: How Do I Cut 42 Boxe's Out In Gmax To Make A Tower

Posted by [cpjok](#) on Sun, 06 Jan 2008 01:19:49 GMT

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ok i got it to cut all holes out and that and i added ladders and when i export it. it takes ages then when i try open it in 3WD Viewer it has internal ERROR

how do i get it to atually work
