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Subject: Wall Hugging  
Posted by [\\_SSnipe\\_](#) on Sun, 17 Feb 2008 00:34:38 GMT  
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I think wall hugging should be consider a glitch...what do you guys think? i mean it was not made for the game but something that you can do with lag to kill people as an advantage no different then the bw exploit...whats your oppion?

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Subject: Re: Wall Hugging  
Posted by [BlueThen](#) on Sun, 17 Feb 2008 00:37:00 GMT  
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lol

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Subject: Re: Wall Hugging  
Posted by [Starbuzz](#) on Sun, 17 Feb 2008 00:39:57 GMT  
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You are gonna have some unhappy snipers!

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Subject: Re: Wall Hugging  
Posted by [Kytten9](#) on Sun, 17 Feb 2008 00:47:41 GMT  
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how the fuck would you moderate that? You see someone on a long map from afar with lag and it looks like they are wall hugging so !kick an innocent person....FTW.....I do not like dictating to people how to snipe.....yeah you can snipe but do not do it stood right against a wall or else.....are you having a laugh?

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Subject: Re: Wall Hugging  
Posted by [Ethenal](#) on Sun, 17 Feb 2008 00:49:15 GMT  
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Holy shit! I guess we better ban 90% of the snipers in Renegade!

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Subject: Re: Wall Hugging  
Posted by [Kytten9](#) on Sun, 17 Feb 2008 00:50:11 GMT  
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Ethenal wrote on Sun, 17 February 2008 00:49Holy shit! I guess we better ban 90% of the snipers

---

in Renegade!

!ban Ethenal wall hugging whore!

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Subject: Re: Wall Hugging

Posted by [\\_SSnipe\\_](#) on Sun, 17 Feb 2008 00:55:17 GMT

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Kytten9 wrote on Sat, 16 February 2008 16:50Ethenal wrote on Sun, 17 February 2008 00:49Holy shit! I guess we better ban 90% of the snipers in Renegade!

!ban Ethenal wall hugging whore!

LOL i never wall hug never have once even since i started ren but to me like a glitch and very fucking noobish to kill someone when they cant even see u cuzz u use lag to pop out lol

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Subject: Re: Wall Hugging

Posted by [Ethenal](#) on Sun, 17 Feb 2008 01:00:21 GMT

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Kytten9 wrote on Sat, 16 February 2008 18:50Ethenal wrote on Sun, 17 February 2008 00:49Holy shit! I guess we better ban 90% of the snipers in Renegade!

!ban Ethenal wall hugging whore!

I don't wall hug!

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Subject: Re: Wall Hugging

Posted by [DrasticDR](#) on Sun, 17 Feb 2008 02:51:45 GMT

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What do you consider as 'wall hugging'?

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Subject: Re: Wall Hugging

Posted by [trooprm02](#) on Sun, 17 Feb 2008 03:36:23 GMT

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No such thing as "hugging the wall", you pop out and back in , and out of a players view of sight, its

a tactic, not exploit.

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Subject: Re: Wall Hugging

Posted by [cmatt42](#) on Sun, 17 Feb 2008 06:36:17 GMT

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we should just get rid of all the guns in the game too

they kill me all the time

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Subject: Re: Wall Hugging

Posted by [Sir Kane](#) on Sun, 17 Feb 2008 08:53:55 GMT

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Renegade has snipers?

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Subject: Re: Wall Hugging

Posted by [Herr Surth](#) on Sun, 17 Feb 2008 10:46:29 GMT

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troopr02 wrote on Sun, 17 February 2008 04:36No such thing as "hugging the wall", you pop out and back in , and out of a players view of sight, its a tactic, not exploit.Thats how it should be. In reality however, the Netcode royally fucks you in the ass and you cant see the Sniper at all. Which is not a tactic, its more kinda bug abusing.

However, snipers are carebear anyway.

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Subject: Re: Wall Hugging

Posted by [GEORGE ZIMMER](#) on Sun, 17 Feb 2008 11:02:18 GMT

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Hooray for being able to shoot a sniper at ridiculous moving speed with absolutely no consequences!

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Subject: Re: Wall Hugging

Posted by [IronWarrior](#) on Sun, 17 Feb 2008 12:00:19 GMT

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Wallhug in any of the servers that I mod, you be kicked.

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Subject: Re: Wall Hugging

Posted by [=HT=T-Bird](#) on Sun, 17 Feb 2008 12:56:32 GMT

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I agree with Kytten on this one, it's kinda ridiculous to dictate to people on how to snipe. Also, Surth is right: Nobody likes the Renegade netcode!

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Subject: Re: Wall Hugging

Posted by [Spoony](#) on Sun, 17 Feb 2008 13:01:30 GMT

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just get a tank

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Subject: Re: Wall Hugging

Posted by [jnz](#) on Sun, 17 Feb 2008 13:43:37 GMT

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wallhuggers always end up dead against me

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Subject: Re: Wall Hugging

Posted by [R315r4z0r](#) on Sun, 17 Feb 2008 16:54:12 GMT

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Damn you wall-hugging environmentalists!

---

Subject: Re: Wall Hugging

Posted by [JPNOD](#) on Sun, 17 Feb 2008 17:49:15 GMT

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Spoony wrote on Sun, 17 February 2008 08:01just get a tank

agreed, its not like walhugging is going to win you a game.

And on the long range it's hardly any usefull

---

Subject: Re: Wall Hugging

Posted by [Herr Surth](#) on Sun, 17 Feb 2008 18:26:53 GMT

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Quote:

And on the long range it's hardly any usefull Which is the only situation you're sniping, the bridge on city\_f

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Subject: Re: Wall Hugging  
Posted by [Kytten9](#) on Sun, 17 Feb 2008 19:05:09 GMT  
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Spoony wrote on Sun, 17 February 2008 13:01just get a tank

Yar lets wall hug with tanks too

Spoony snipes with them anyway.....

Headshots with med tanks ftw!!!!

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Subject: Re: Wall Hugging  
Posted by [Chimp](#) on Mon, 18 Feb 2008 08:35:44 GMT  
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SSnipe wrote on Sat, 16 February 2008 18:34I think wall hugging should be consider a glitch...what do you guys think? i mean it was not made for the game but something that you can do with lag to kill people as an advantage no different then the bw exploit...whats your oppion?

You're an idiot.

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Subject: Re: Wall Hugging  
Posted by [Muad Dib15](#) on Tue, 19 Feb 2008 03:53:42 GMT  
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On under a few days ago, I was sitting right on the wall in plain sight and headshotted about 5 or 6 guys. Took them 5 minutes to figure out that the guy killing them on the hill was hiding right by all the meds camping the Nod base. I guess they figured no one would be that dumb to attempt something like that.

Would that be considered wall hugging?

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Subject: Re: Wall Hugging  
Posted by [kannies](#) on Tue, 19 Feb 2008 13:13:18 GMT  
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Hugging is kind of sad but we all do it a little (to avoid being shot by 5 jets).

Its the extreme huggers that pee me off. I usually deal with these by just advancing, shifting side to side, then jump on top off em, reallys screws with them pop em with a well paced hs.

BTW I've been playing on a new snipe server this week, called 'Germany-sniper-server-No-reload'. Huggin is against the rules!! Absolutly great -)

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Subject: Re: Wall Hugging  
Posted by [CnC-Junk-E](#) on Fri, 22 Feb 2008 06:25:50 GMT  
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So what is wall hugging exactly? Does it mean, sliding/sitting right next to the wall as your sniping making you seem like your lagging and making you a harder target? or something else?

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Subject: Re: Wall Hugging  
Posted by [kannies](#) on Fri, 22 Feb 2008 08:54:37 GMT  
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My definition = Hiding around a corner, using 3rd person so any unsuspecting opponent approaching cant see you but you can see him. Then popping out, shooting him, then popping back behind the wall.

Sometimes when people have a high ping, over 200, this can lead to cheating accusations because you get headshot before (as it seems) you actually see your opponent, taking in mind that 200ms is 0.2 seconds. The time window when a hugger emerges to take his shot is usually that split second.

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Subject: Re: Wall Hugging  
Posted by [Veyrdite](#) on Sun, 24 Feb 2008 00:34:33 GMT  
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I thought it was walking along, slightly into a wall, and on the opponents screen you seems to get stuck, but lag further along, making a "laggy" effect.

We should just remove all weapons and vehicles from the game, people hurt themselves too often, and many prefer to spam the !km command rather than commit homicide.

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Subject: Re: Wall Hugging  
Posted by [Renx](#) on Thu, 13 Mar 2008 03:03:18 GMT  
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Running head-first into a wall would be more productive than this topic.

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Subject: Re: Wall Hugging  
Posted by [sadukar09](#) on Thu, 13 Mar 2008 11:32:12 GMT  
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Renx wrote on Thu, 13 March 2008 04:03Running head-first into a wall would be more productive than this entire forum.  
Fixed.

---

Subject: Re: Wall Hugging  
Posted by [Romaner](#) on Thu, 13 Mar 2008 18:50:35 GMT  
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Spoony wrote on Sun, 17 February 2008 06:01just get a tank

what if everyone gets a tank? and they are like what 8mpg...

think of the environment!!! atleast tankpool so you dont waste all that gas on yourself...

errr i got to lay off the drugs.

---

Subject: Re: Wall Hugging  
Posted by [Gen\\_Blacky](#) on Tue, 01 Apr 2008 20:23:54 GMT  
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---

most people don't even know how to hug properly well invis hug.

---

Subject: Re: Wall Hugging  
Posted by [nikki6ixx](#) on Tue, 01 Apr 2008 20:32:02 GMT  
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Romaner wrote on Thu, 13 March 2008 12:50Spoony wrote on Sun, 17 February 2008 06:01just get a tank

what if everyone gets a tank? and they are like what 8mpg...

think of the environment!!! atleast tankpool so you dont waste all that gas on yourself...

Dude, you're from Alberta. You want people to consume oil.

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Subject: Re: Wall Hugging  
Posted by [MiLeNCoL](#) on Sun, 06 Apr 2008 20:53:13 GMT  
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my opinion is wall huggin is homo

---

Subject: Re: Wall Hugging  
Posted by [\\_SSnipe\\_](#) on Thu, 10 Apr 2008 04:16:28 GMT  
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I agree wall hugging is for pussy who need to make it so u cant even see them to killl and when u battle them they run to the nearest wall or refill....fucking pussys

---

Subject: Re: Wall Hugging  
Posted by [Sir Kane](#) on Thu, 10 Apr 2008 09:53:08 GMT  
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I repeat:  
Sir Kane wrote on Sun, 17 February 2008 03:53Renegade has snipers?

---

Subject: Re: Wall Hugging  
Posted by [InternetThug](#) on Sun, 11 May 2008 19:25:15 GMT  
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---

there is no such thing as a sniper only server, because close combat with a powerful rifle isn't sniping.

---

Subject: Re: Wall Hugging  
Posted by [sadukar09](#) on Mon, 12 May 2008 00:56:28 GMT  
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---

NSStRyKeR wrote on Sun, 11 May 2008 14:25there is no such thing as a sniper only server, because close combat with a powerful rifle isn't sniping.  
This person is very smart, bordering Einstein.

---

Subject: Re: Wall Hugging  
Posted by [InternetThug](#) on Mon, 12 May 2008 01:18:23 GMT  
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sadukar09 wrote on Sun, 11 May 2008 19:56NSStRyKeR wrote on Sun, 11 May 2008 14:25there

---

is no such thing as a sniper only server, because close combat with a powerful rifle isn't sniping. This person is very smart, bordering Einstein.

This person is very cool, bordering AIDs.

---

---

Subject: Re: Wall Hugging  
Posted by [Herr Surth](#) on Mon, 12 May 2008 09:45:29 GMT  
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---

I agree with Anthrax (Dont see this as "sucking your cock" like you always do ;P) ... It just comes down to "who's better at glitching& hugging?"

---

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Subject: Re: Wall Hugging  
Posted by [sadukar09](#) on Mon, 12 May 2008 10:23:14 GMT  
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NSStRyKeR wrote on Sun, 11 May 2008 20:18sadukar09 wrote on Sun, 11 May 2008 19:56NSStRyKeR wrote on Sun, 11 May 2008 14:25there is no such thing as a sniper only server, because close combat with a powerful rifle isn't sniping.  
This person is very smart, bordering Einstein.

This person is very cool, bordering AIDs.  
That wasn't actually sarcasm, I was agreeing with you. But it seemed like sarcasm though.

---

---

Subject: Re: Wall Hugging  
Posted by [InternetThug](#) on Wed, 14 May 2008 06:58:17 GMT  
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---

then quote it and don't say anything

---

---

Subject: Re: Wall Hugging  
Posted by [Starbuzz](#) on Wed, 14 May 2008 14:06:31 GMT  
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---

500 sniper is the best for tunnels tbh.

---

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Subject: Re: Wall Hugging  
Posted by [MiLeNCoL](#) on Fri, 23 May 2008 21:06:23 GMT  
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---

Surth wrote on Mon, 12 May 2008 04:45I agree with Anthrax (Dont see this as "sucking your cock" like you always do ;P) ... It just comes down to "who's better at glitching& hugging?"

not really, if a sniper hugs well but a person that doesnt hug still hits him well, then tbh the open guy is better

---

---

Subject: Re: Wall Hugging  
Posted by [SSADMVR](#) on Sat, 24 May 2008 16:07:34 GMT  
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---

Yeah, but if you hug invisible there's no way someone in the open can hit you without it being caused by lag.

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Subject: Re: Wall Hugging  
Posted by [liquidv2](#) on Sun, 25 May 2008 18:15:25 GMT  
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it doesn't seem right that you can be shot and killed by someone straight ahead of you without being able to fire back or see them at all  
it's lag + 3rd person + quick shots, it results in people getting killed by someone they never actually see though they were looking right at them

it's not something you can stop either, you just have to play through it

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Subject: Re: Wall Hugging  
Posted by [InternetThug](#) on Tue, 27 May 2008 09:06:10 GMT  
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nice analysis liquidv2 thanks

im best sniper

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---

Subject: Re: Wall Hugging  
Posted by [flyingfox](#) on Sun, 01 Jun 2008 02:02:28 GMT  
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I don't think this is impossible to moderate. IronWarrior already stated that he kicks for it in any server he moderates.

I'd put the moderating down to kicking repeat offenders a.k.a. the 'extreme' huggers everybody hates. By that I mean the people who wall hug deliberately because they KNOW about the issues

with lag which makes it almost impossible to hit the wall hugger back. I call the tactic an exploit. The only people that are hiding behind the 'it's part of the game' philosophy are the huggers themselves.

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Subject: Re: Wall Hugging  
Posted by [IAmFenix](#) on Sun, 01 Jun 2008 22:46:10 GMT  
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IronWarrior wrote on Sun, 17 February 2008 06:00Wallhug in any of the servers that I mod, you be kicked.  
Get that one guys? Even when he's AFK you get wallhug kicked.  
And you can't wallhug in Renegade. There's no !hug command.

---