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Subject: [skin] Sakura Jumpsuit

Posted by [Dreganius](#) on Tue, 22 Apr 2008 01:30:25 GMT

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Did you hate the fact that Sakura had bare arms in her second suit as well? Well that's fixed now, with this simple fix!

For free use, mirror it if you wish.

File Attachments

1) [sakura\\_alt.dds](#), downloaded 241 times

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Subject: Re: [RELEASE] Sakura Jumpsuit

Posted by [cpjok](#) on Tue, 22 Apr 2008 02:31:56 GMT

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looks good downloading now

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Subject: Re: [RELEASE] Sakura Jumpsuit

Posted by [EA-DamageEverything](#) on Tue, 22 Apr 2008 14:54:50 GMT

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For skinners (and of course mappers, modders etc), it's crucial to provide their stuff in a ZIP or RAR including a readme. I fixed it for you.

File Attachments

1) [SakuraALT\\_Jumpsuit.zip](#), downloaded 166 times

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Subject: Re: [RELEASE] Sakura Jumpsuit

Posted by [The Executor](#) on Tue, 22 Apr 2008 15:53:08 GMT

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Why exactly? I mean I can understand if it is big, but for such a small file?

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Subject: Re: [RELEASE] Sakura Jumpsuit

Posted by [EA-DamageEverything](#) on Tue, 22 Apr 2008 20:29:02 GMT

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For two reasons=

1) It's your work and you will not want that anyone else release this under his/her name and claim to be the author.

2) People like IronWarrior who upload the files on big download sites need to know who created it. Usually, all files provided for download are compressed archives on such sites.

And it's better for organizing your own collection.

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**Subject: Re: [RELEASE] Sakura Jumpsuit**

Posted by [danpaul88](#) on Tue, 22 Apr 2008 23:08:21 GMT

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And you also managed to make the file 3x it's original size, well done.

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**Subject: Re: [RELEASE] Sakura Jumpsuit**

Posted by [Dreganius](#) on Wed, 23 Apr 2008 05:53:15 GMT

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And it's not like the sample image doesn't have my name on it or anything

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**Subject: Re: [RELEASE] Sakura Jumpsuit**

Posted by [Gen\\_Blacky](#) on Wed, 23 Apr 2008 06:44:30 GMT

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You mean my sample image with the wrong font

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**Subject: Re: [RELEASE] Sakura Jumpsuit**

Posted by [Dreganius](#) on Wed, 23 Apr 2008 08:17:02 GMT

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**Subject: Re: [RELEASE] Sakura Jumpsuit**

Posted by [The Executor](#) on Wed, 23 Apr 2008 12:35:19 GMT

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I think we just found our art theif.

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [Gen\\_Blacky](#) on Wed, 23 Apr 2008 21:42:39 GMT  
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Imao i was joking

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [EA-DamageEverything](#) on Thu, 24 Apr 2008 11:11:06 GMT  
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danpaul88 wrote on Wed, 23 April 2008 01:08And you also managed to make the file 3x it's original size, well done.I only wanted to show how it's managed usually. And I'm sorry, I forgot you are sitting behind a 56k connection

Another example: If some of you do release their own maps, would you upload them without additional information? Beside the fact, mixmaps can be compressed well. No, you won't.

My post was meant as a hint, I didn't want to blame anyone.

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [IronWarrior](#) on Mon, 28 Apr 2008 17:27:56 GMT  
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Nice, I love the colour of her suit, will get that on Game-Maps.NET soon.

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [IronWarrior](#) on Wed, 30 Apr 2008 15:30:13 GMT  
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File now added to Game-Maps.NET

>> Download Here <<

Enjoy.

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [Jerad2142](#) on Wed, 30 Apr 2008 21:25:16 GMT  
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Nice job Blacky.

Just kidding!

Good job Karandras.

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [Gen\\_Blacky](#) on Thu, 01 May 2008 05:54:32 GMT  
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Jerad Gray wrote on Wed, 30 April 2008 16:25 Nice job Blacky.

Just kidding!

Good job Karandras.

lol

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Subject: Re: [RELEASE] Sakura Jumpsuit  
Posted by [Starbuzz](#) on Thu, 01 May 2008 13:17:25 GMT  
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I don't use skins anymore but this is a good skin. Keep up the good work, Karandras!

Even with the bare arms, this second Sakura skin looks great because she has tatoo.

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