
Subject: More old characters in always.dat?
Posted by [rrutk](#) on Thu, 24 Apr 2008 19:06:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Old Sakura and Old Havoc (Logan) are in always.dat complete.

which more are there?

Found these textures. First three (c_nod_mg_arm/body/head.tga) seems to be the old version of the nod minigunner? But where are his w3d-files?

The other two files may be parts of an old nod minigunner-officer (c_nod_mgo_arm/head.tga) ?

Because both characters have another complete texturemap.

File Attachments

- 1) [c_nod_mg_arm.tga](#), downloaded 158 times
 - 2) [c_nod_mg_body.tga](#), downloaded 173 times
 - 3) [c_nod_mg_head.tga](#), downloaded 126 times
 - 4) [c_nod_mgo_arm.tga](#), downloaded 158 times
 - 5) [c_nod_mgo_head.tga](#), downloaded 143 times
-

Subject: Re: More old characters in always.dat?
Posted by [The Executor](#) on Thu, 24 Apr 2008 19:47:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

They don't have their own w3d. They use the current .w3d for the nod minigunner. They are just not combined together, you would have to do that and rename it to the current skin. also please don't start another thread with this crap. We already have one going already, only one is enough.

They already made Always.dat thread

Subject: Re: More old characters in always.dat?
Posted by [Stefan](#) on Sun, 27 Apr 2008 06:11:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

the beta apache... i think
not a character, meh

some of the models might not be pre-release

Quote:also please don't start another thread with this crap. We already have one going already, only one is enough.

Eh, shut up?

File Attachments

- 1) [v_nod_apache_m.w3d](#), downloaded 178 times
 - 2) [v_nod_turret.w3d](#), downloaded 125 times
 - 3) [B_Silo01.W3D](#), downloaded 145 times
 - 4) [pwr_chairs.gmax](#), downloaded 113 times
 - 5) [v_gdi_trnspt.w3d](#), downloaded 117 times
 - 6) [G_Comcntr.zip](#), downloaded 108 times
 - 7) [bx_samsite.gmax](#), downloaded 108 times
 - 8) [bx_samsite.tga](#), downloaded 123 times
 - 9) [B_Silo01.W3D](#), downloaded 123 times
-

Subject: Re: More old characters in always.dat?

Posted by [HeavyX101- Left](#) on Sun, 27 Apr 2008 14:28:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

WOW

Great stefan
