
Subject: Frequent Game2.exe crashes
Posted by [Starbuzz](#) on Tue, 29 Apr 2008 19:29:28 GMT
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Hello all,

Lately, ever since I started playing Renegade in my Vista rig, Renegade seems to crash unexpectedly. I am not saying it's Vista but it did not happen in my XP rig.

Now the crashes themselves are few...so far I have encountered an average of 2 crashes every 6 hours. The game cleanly shutdowns and I am left staring at my desktop.

I found a "Crashdump" file in my Renegade folder. I have attached it.

Well, the first part goes:

Quote:Exception occured at 00550280 .text:00550280 (Game2.exe)
The Renegade Client tried to read from address 6DB630C0 (No Owner)

What gives?

File Attachments

1) [crashdump.txt](#), downloaded 514 times

Subject: Re: Frequent Game2.exe crashes
Posted by [Yrr](#) on Tue, 29 Apr 2008 20:24:54 GMT
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hm, that crash normally happens on game shutdown.
did that happen on a map change? are you sure that you didn't lose connection just before the crash occurred?

Subject: Re: Frequent Game2.exe crashes
Posted by [Starbuzz](#) on Wed, 30 Apr 2008 01:39:52 GMT
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Yrr wrote on Tue, 29 April 2008 15:24hm, that crash normally happens on game shutdown.
did that happen on a map change? are you sure that you didn't lose connection just before the crash occurred?

No, this happens during gameplay. And this happens on all servers at anytime during the game.

Subject: Re: Frequent Game2.exe crashes

Posted by [kannies](#) on Wed, 30 Apr 2008 16:31:06 GMT

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Looks to be a combination between Renegade's, leaky memory allocation/deallocation issues and Vista's memory intensive nature. XP uses far less memory so perhaps we can get away with it. Are you using the latest version of Direct X for vista?

Subject: Re: Frequent Game2.exe crashes

Posted by [Starbuzz](#) on Wed, 30 Apr 2008 16:55:29 GMT

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Yeah, I am suspecting it has something to do with memory as well.

I don't have the latest Direct X. I will get it.

Subject: Re: Frequent Game2.exe crashes

Posted by [Yrr](#) on Wed, 30 Apr 2008 17:05:24 GMT

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The next RR release will replace Renegade's memory manager - you should have a look at it then - maybe it helps

Subject: Re: Frequent Game2.exe crashes

Posted by [Starbuzz](#) on Fri, 02 May 2008 13:52:12 GMT

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Yrr wrote on Wed, 30 April 2008 13:05The next RR release will replace Renegade's memory manager - you should have a look at it then - maybe it helps

Allright, thank you!

Subject: Re: Frequent Game2.exe crashes

Posted by [Yrr](#) on Fri, 02 May 2008 16:47:59 GMT

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<http://www.icefinch.net/rr68.exe>

That you may test

Subject: Re: Frequent Game2.exe crashes

Posted by [Starbuzz](#) on Mon, 05 May 2008 14:38:06 GMT

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Yrr wrote on Fri, 02 May 2008 11:47<http://www.icefinch.net/rr68.exe>
That you may test

I will run that see...will update thread after I get home. Thanks Yrr
