
Subject: RP2 - the offtopic part
Posted by [HeavyX101- Left](#) on Sat, 17 May 2008 22:26:23 GMT
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I have a secret version of roleplay2. PM me is you want it. There are new weapons, defences, and ****BOATS****

Subject: Re: Roleplay2 Updates
Posted by [u6795](#) on Sat, 17 May 2008 22:38:37 GMT
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HeavyX101 wrote on Sat, 17 May 2008 18:26I have a secret version of roleplay2. PM me is you want it. There are new weapons, defences, and ****BOATS****
You're so cool.

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sat, 17 May 2008 22:48:28 GMT
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Uploading it to filefront. You will see, i'm not lying.

Subject: Re: Roleplay2 Updates
Posted by [u6795](#) on Sat, 17 May 2008 23:03:55 GMT
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Wait, am I supposed to care?

Whatever you've got sucks compared to the real version. Be patient and wait for the real thing, it's coming soon.

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sat, 17 May 2008 23:21:42 GMT
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And you wont be able to play it because your comp wont run it. HAHA!

Subject: Re: Roleplay2 Updates
Posted by [Blazea58](#) on Sat, 17 May 2008 23:26:53 GMT
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Yea its cool that you have a secret version, but the map updates so often i would bet its missing all the new stuff, and we do already have a hovercraft, as well as a dingy which is currently being put in. Although i wouldnt mind seeing your version, maybe there is some cars or boats we can steal oO.

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sat, 17 May 2008 23:29:09 GMT
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Well, that is true. But you guys wont release it. The one i have is better than the one that is in the public so it would be enjoyable for some time!

Subject: Re: Roleplay2 Updates
Posted by [u6795](#) on Sat, 17 May 2008 23:39:26 GMT
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The one that is public is almost if not more than a year old

But uh, thanks for proving my hypothesis that the only thing you've changed is the way you type. You're still an immature little child.

And by the way, my laptop could probably run it, seeing as how it can run all the internal tests perfectly.

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sat, 17 May 2008 23:42:00 GMT
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Can you even mod, or code, or even model?
Well i can, and you propably cant. So you are stupid near me.
Are you jelous the way i type now? I started typing like this like 6 mouths ago.

Subject: Re: Roleplay2 Updates
Posted by [Blazea58](#) on Sat, 17 May 2008 23:58:24 GMT
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Hey its not a competition whos penis is larger, so keep your "i am better" comments away from this thread lol. Upload your version and let people decide if they like it how about that.

The map runs very well now with even the lower end pcs, as alot has been optimized, alot of interiors are moved, and alot has been fixed since the last public release.

Subject: Re: Roleplay2 Updates
Posted by [mr£\\$Ä-z](#) on Sat, 17 May 2008 23:59:12 GMT
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Boats? cool show me =D

Subject: Re: Roleplay2 Updates
Posted by [u6795](#) on Sun, 18 May 2008 00:24:17 GMT
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I better stay out of this thread because I'm stupid, and can't code or mod Renegade.

Subject: Re: Roleplay2 Updates
Posted by [GEORGE ZIMMER](#) on Sun, 18 May 2008 02:58:38 GMT
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That's why you're still banned from EKTRPG, HORQWER. And your version is probably cocks compared to the other one. Just because you can suck missilexx's cock for a really old internal version doesn't mean you have a better version.

You can go ahead and release it, it doesn't even matter- The new version will kick its ass by far.

As for the updates on the site, cool. Glad you finally are updating the site again.

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 03:04:09 GMT
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Ok, you guys are saying that to your mod. Ok. You guys made it not me. And if the one that you guys are currently making, why cant you just release it? And every one knows that i'm horqwer, so dont try to call me horqwer for a reason.

Subject: Re: Roleplay2 Updates
Posted by [GEORGE ZIMMER](#) on Sun, 18 May 2008 03:13:50 GMT

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Actually I didn't make it, all I do is provide a few ideas and test shit. And play it, and etc. I don't make it.

Also, it's not being released because of the fact that there's still some bugs and scripting that need to be put in. Just finalizing stuff.

Now tell me, what oh-so-famous mods have you made with a fairly large userbase, quite a few dedicated players, a whole server dedicated solely to playing it, along with a coder and a few helpers to make it even MORE awesome, and claiming the title of the biggest Renegade map in existence?

That you made all your own or with your own mod team, that is. So no, ripping rp2 and editing the objects.ddb slightly does not make you a person working on rp2.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 03:35:34 GMT

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I didn't edit the Roleplay2 objects.ddb, I just downloaded it, but it is not the one that has been released in April 2007. One of your testers gave me the map.

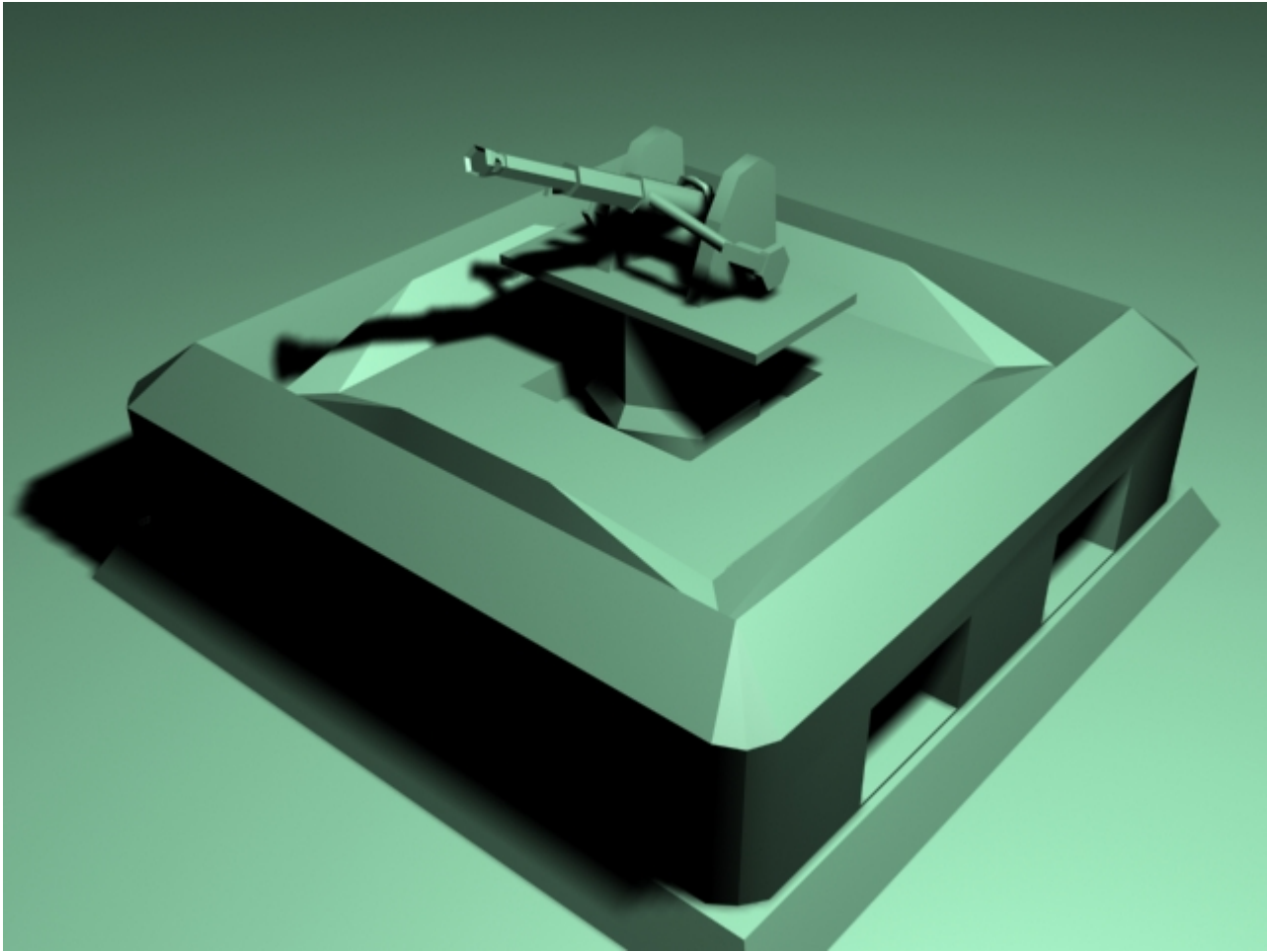
And I'm currently making working on 3 mods.

You want to see my model, I know they are not super good but 12 years old can't even make that:
NO PICS

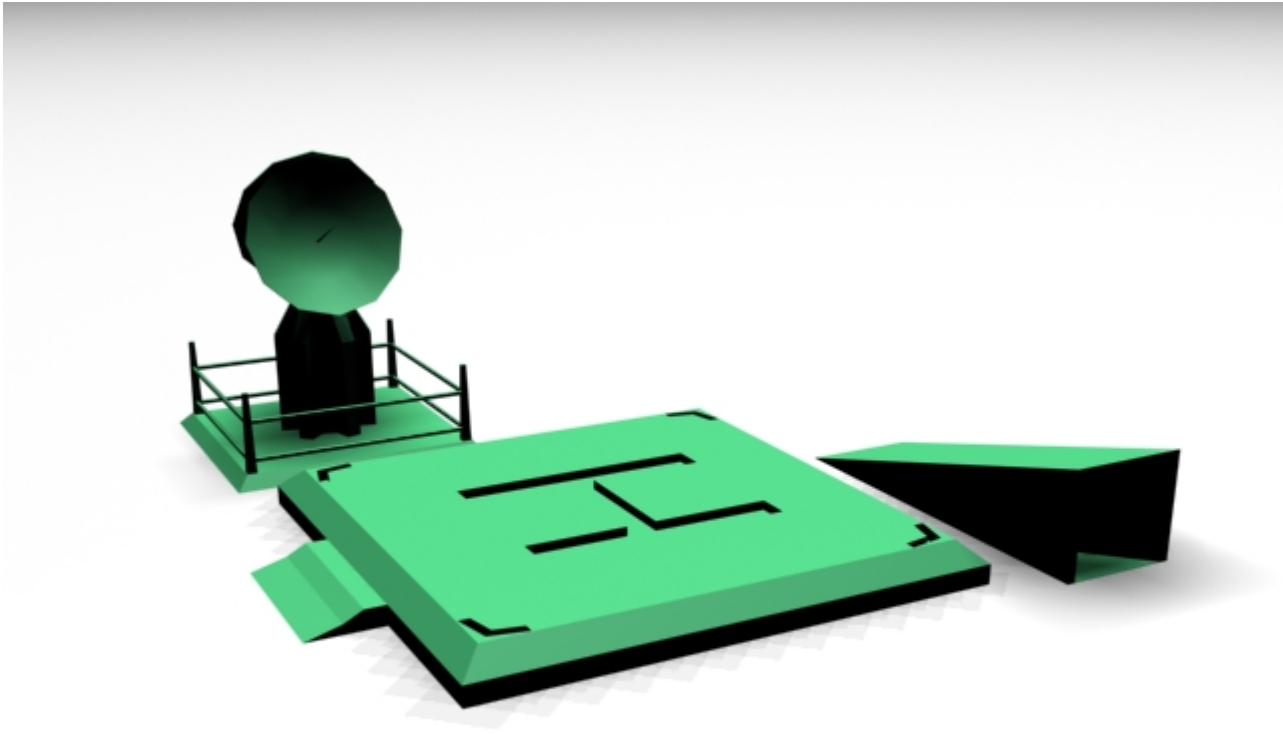
Sorry that it took lots of space.

File Attachments

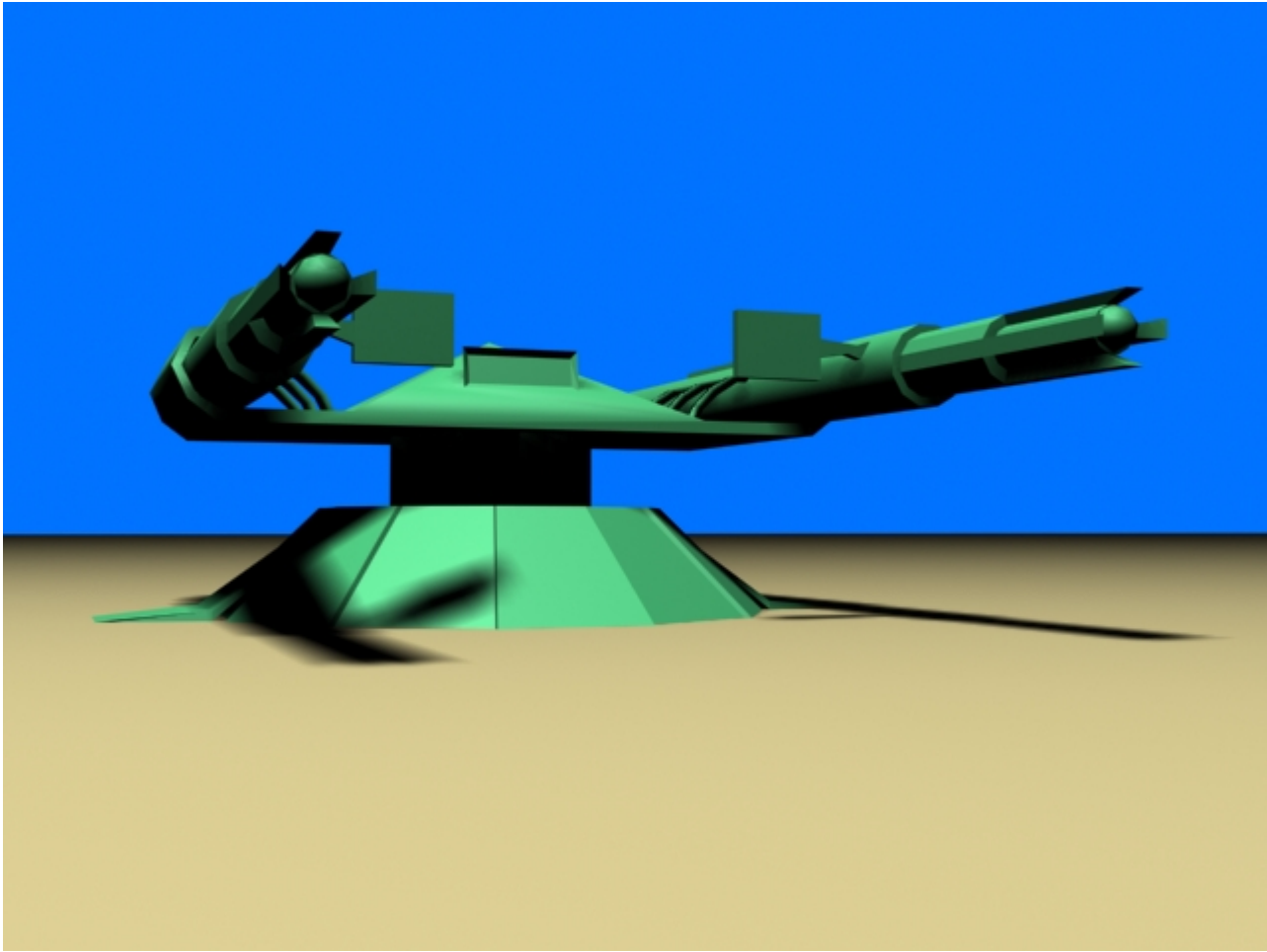
1) [firebase.jpg](#), downloaded 671 times



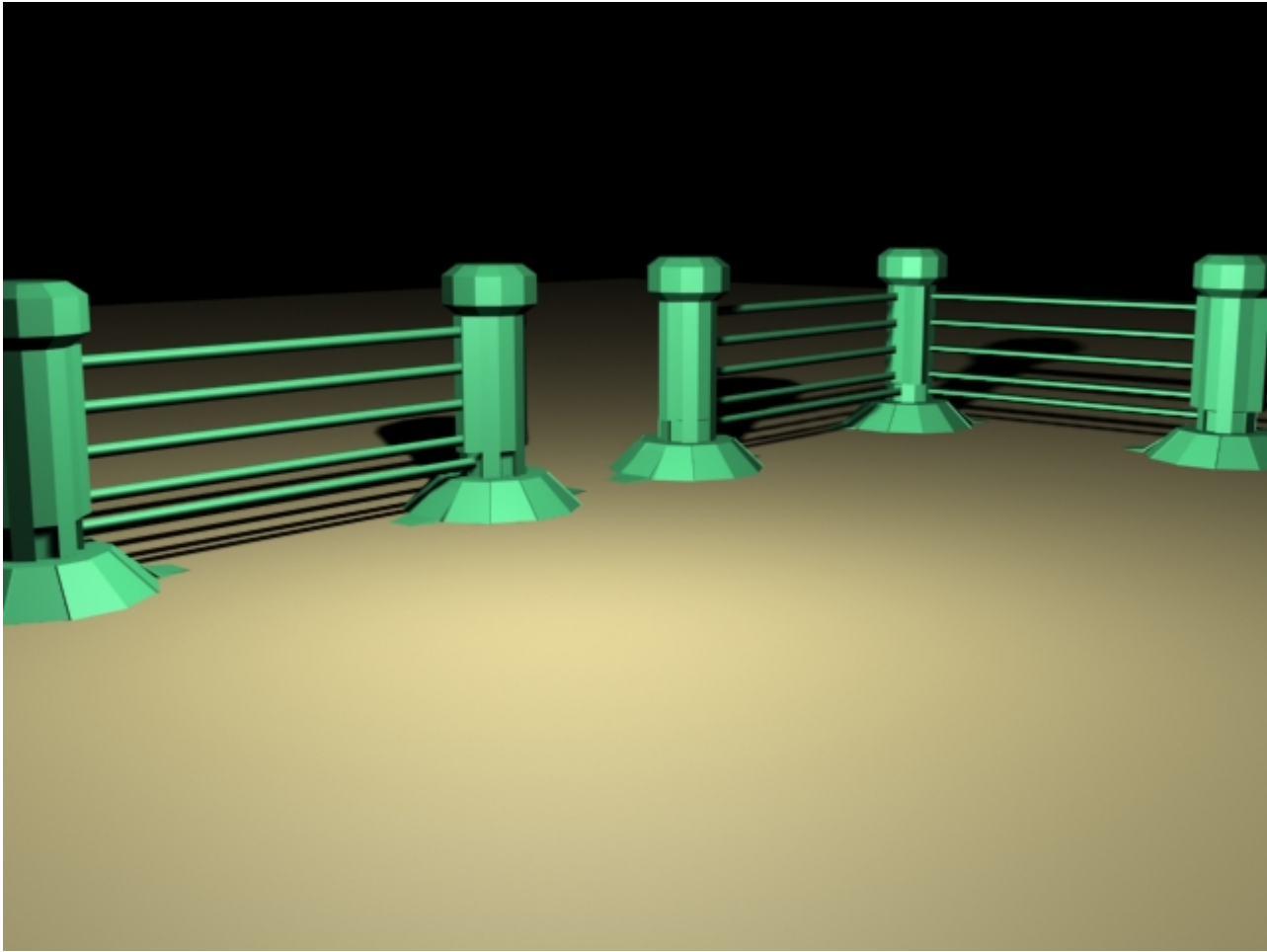
2) [helipad.jpg](#), downloaded 648 times



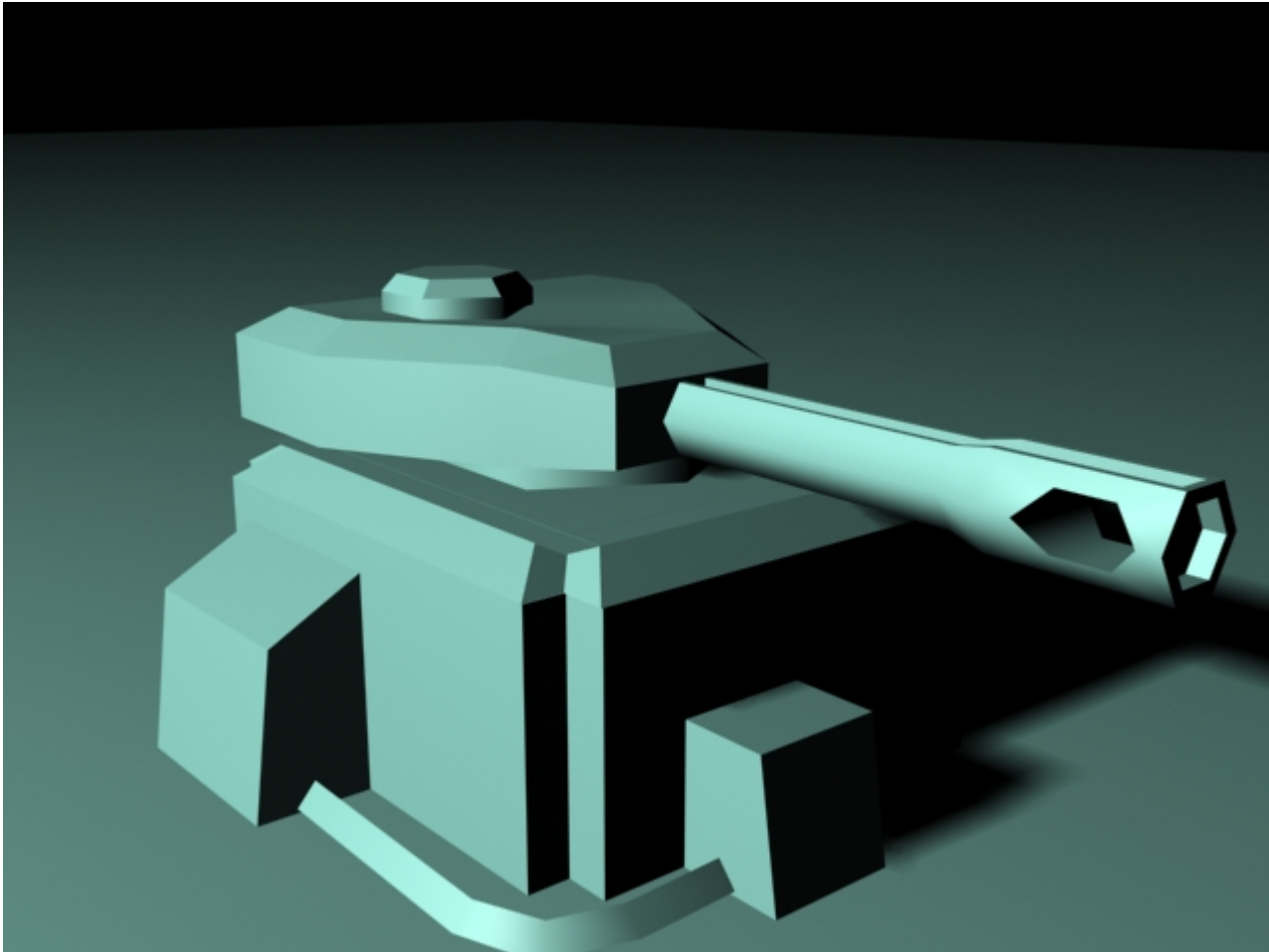
3) [laser turret.jpg](#), downloaded 644 times



4) [laser wall.jpg](#), downloaded 639 times



5) [usa turret.jpg](#), downloaded 643 times



Subject: Re: Roleplay2 Updates
Posted by [Canadacdn](#) on Sun, 18 May 2008 04:29:44 GMT
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Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.

Subject: Re: Roleplay2 Updates
Posted by [BlueThen](#) on Sun, 18 May 2008 04:34:02 GMT
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Canadacdn wrote on Sat, 17 May 2008 23:29Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.
Such a nice young man.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 04:55:25 GMT

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Canadacdn wrote on Sun, 18 May 2008 00:29: Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.

I never asked you if i could be in RP2 team. Liar.

By the way, you guys are stealing gtas idea. What if you guys get a fine. You would have to pay millions of cents! Oh i'm sorry i ment millions of dollars!

I would want to see all of you guys when you were 12 like me, you guys would of been just nerds and jerks who were picking their noses. Just retarted. Go get a life you roleplay makers. I even commented your mod and said that it was awesome and you guys just gave a fuck! You'll get it back.

Subject: Re: Roleplay2 Updates

Posted by [Canadacdn](#) on Sun, 18 May 2008 05:42:13 GMT

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HeavyX101 wrote on Sat, 17 May 2008 23:55: Canadacdn wrote on Sun, 18 May 2008 00:29: Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.

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By the way, you guys are stealing gtas idea. What if you guys get a fine. You would have to pay millions of cents! Oh i'm sorry i ment millions of dollars!

I would want to see all of you guys when you were 12 like me, you guys would of been just nerds and jerks who were picking their noses. Just retarted. Go get a life you roleplay makers. I even commented your mod and said that it was awesome and you guys just gave a fuck! You'll get it back.

First, you were advertising a "Secret" version of the mod you claimed to have when you probably have nothing, or some really old internal test.

Second, you have asked me before over MSN frequently if I needed any help on RP2.

Subject: Re: Roleplay2 Updates

Posted by [Veyrdite](#) on Sun, 18 May 2008 07:17:27 GMT

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Can we please stop flaming and just get back on topic!

HORQWER, please stop infuriating other members of these forums by bragging. You have been not allowed into the RP2 team so please stop trying.

Cabal8616, please stop flaming him on no grounds of what he may actually release.

Until he does release his mod that you claim is a rip-off, there's no use in condemning him for stealing RP2 until you have proof. He may not even publish the mod at all, or it may have no RP2 material in his final release.

Subject: Re: Roleplay2 Updates
Posted by [_SSnipe_](#) on Sun, 18 May 2008 08:17:23 GMT
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Dthdealer wrote on Sun, 18 May 2008 00:17Can we please stop flaming and just get back on topic!

HORQWER, please stop infuriating other members of these forums by bragging. You have been not allowed into the RP2 team so please stop trying.

Cabal8616, please stop flaming him on no grounds of what he may actually release.

Until he does release his mod that you claim is a rip-off, there's no use in condemning him for stealing RP2 until you have proof. He may not even publish the mod at all, or it may have no RP2 material in his final release.

well said thank you

Subject: Re: Roleplay2 Updates
Posted by [Veyrdite](#) on Sun, 18 May 2008 10:31:16 GMT
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SSnipe wrote on Sun, 18 May 2008 18:17Dthdealer wrote on Sun, 18 May 2008 00:17Can we please stop flaming and just get back on topic!

HORQWER, please stop infuriating other members of these forums by bragging. You have been not allowed into the RP2 team so please stop trying.

Cabal8616, please stop flaming him on no grounds of what he may actually release.

Until he does release his mod that you claim is a rip-off, there's no use in condemning him for stealing RP2 until you have proof. He may not even publish the mod at all, or it may have no RP2 material in his final release.

well said thank you

Thankyou

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 15:32:36 GMT
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Can you guys please stop he fighting and stop calling me horqwer, i'm now HeavyX101. My new

nick is better then that old junk name.

And i made the physics work a little bit. They wont turn my when you push them with a vehicle they will move. Any one wants the map? Just making sure so i wont upload it for nothing.

Subject: Re: Roleplay2 Updates

Posted by [Canadacdn](#) on Sun, 18 May 2008 16:37:51 GMT

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HeavyX101 wrote on Sun, 18 May 2008 10:32Can you guys please stop he fighting and stop calling me horqwer, i'm now HeavyX101. My new nick is better then that old junk name.

And i made the physics work a little bit. They wont turn my when you push them with a vehicle they will move. Any one wants the map? Just making sure so i wont upload it for nothing.

I'd rather you didn't release something that you did not make. If you go ahead and release it, I can assure you that you will regret doing so.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 16:42:23 GMT

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I meant to say it in a good way. The one i have is the test one that i got from one of your testers and it is better than the one that is in public so i wanted people to play it a little bit until the BOMB version comes out. Right now the public one is kinda boring for some people because they played it for a year.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 17:50:53 GMT

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Are you commenting Roleplay2 or my models?

```
if FirstW == "roleplay2" then
```

```
  InputConsole("msg yep, they are good")
```

```
elseif FirstW == "heavyx101s models" then
```

```
  InputConsole("msg thank you")
```

```
end
```

```
end
```

Subject: Re: Roleplay2 Updates

Posted by [u6795](#) on Sun, 18 May 2008 18:07:37 GMT

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HeavyX101 wrote on Sun, 18 May 2008 13:50Are you commenting Roleplay2 or my models?
if FirstW == "roleplay2" then
 InputConsole("msg yep, they are good")
elseif FirstW == "heavyx101s models" then
 InputConsole("msg thank you")
end
end

The models you posted have no textures

Subject: Re: Roleplay2 Updates
Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 18:11:31 GMT
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Was i even talking to you?

Subject: Re: Roleplay2 Updates
Posted by [BlueThen](#) on Sun, 18 May 2008 18:45:59 GMT
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HeavyX101 wrote on Sat, 17 May 2008 23:55Canadacdn wrote on Sun, 18 May 2008 00:29Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.

I never asked you if i could be in RP2 team. Liar.

By the way, you guys are stealing gtas idea. What if you guys get a fine. You would have to pay millions of cents! Oh i'm sorry i ment millions of dollars!

I would want to see all of you guys when you were 12 like me, you guys would of been just nerds and jerks who were picking their noses. Just retarded. Go get a life you roleplay makers. I even commented your mod and said that it was awesome and you guys just gave a fuck! You'll get it back.

Seriously, you freakin consider yourself a god because you can make models and because you are "12." No one freakin cares!

Quote:Are you commenting Roleplay2 or my models?

```
if FirstW == "roleplay2" then
  InputConsole("msg yep, they are good")
elseif FirstW == "heavyx101s models" then
  InputConsole("msg thank you")
end
end
```

This is a forum.

Quote:Was i even talking to you? no. You weren't talking to him, but he's pretty much answering

your question.

On Topic:

RP2 seems to be getting very interesting, I can't wait until next release.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Sun, 18 May 2008 19:07:36 GMT

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It wont be released if Bluethen will be an asshole.

Subject: Re: Roleplay2 Updates

Posted by [HeavyX101- Left](#) on Mon, 19 May 2008 10:42:06 GMT

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Dont call me a n00b, dumbass. I never said that im better than roleplay2 makers, i just wanted to show what i know modeling too. Blazea showed off him self.

Subject: Re: Roleplay2 Updates

Posted by [Reaver11](#) on Mon, 19 May 2008 12:54:12 GMT

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HeavyX101 wrote on Mon, 19 May 2008 05:42Dont call me a n00b, dumbass. I never said that im better than roleplay2 makers, i just wanted to show what i know modeling too. Blazea showed off him self.

Why cant Blazea show of infact this thread was made for rp2! I wonder would they post rp2 models hmmz let me think this is a though one.

ofcourse they will.

Btw what do you win or do you hope to win with showing of your models here?
(these models you post dont even fit the rp2 content)

Go and make your own thread.

ps: gj on rp2!

Subject: Re: RP2 - the offtopic part

Posted by [Goztow](#) on Mon, 19 May 2008 13:24:57 GMT

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Finally found the courage to split this topic. Also canadacn, no need to refer to sand in people's intimate parts to make your point k_Tx_gG_bye_w/E.

Subject: Re: Roleplay2 Updates

Posted by [Ryu](#) on Mon, 19 May 2008 17:43:21 GMT

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Canadacdn wrote on Sun, 18 May 2008 17:37HeavyX101 wrote on Sun, 18 May 2008 10:32Can you guys please stop he fighting and stop calling me horqwer, i'm now HeavyX101. My new nick is better then that old junk name.

And i made the physics work a little bit. They wont turn my when you push them with a vehicle they will move. Any one wants the map? Just making sure so i wont upload it for nothing.

I'd rather you didn't release something that you did not make. If you go ahead and release it, I can assure you that you will regret doing so.

oh boy oh boy he's gonna ddos ur ipz!!

Subject: Re: RP2 - the offtopic part

Posted by [nikki6ixx](#) on Mon, 19 May 2008 17:55:06 GMT

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This thread is so sad.

Subject: Re: RP2 - the offtopic part

Posted by [Canadacdn](#) on Mon, 19 May 2008 18:33:45 GMT

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This should be locked, or moved to spam fest.

Subject: Re: Roleplay2 Updates

Posted by [Starbuzz](#) on Mon, 19 May 2008 18:36:28 GMT

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Canadacdn wrote on Sat, 17 May 2008 23:29Do you still have sand in your vagina because I told you you couldn't be on the Rp2 dev team, WHOREQUEER?

Stop being such a baby.

A poetic choice of words! 5 Stars!

Subject: Re: RP2 - the offtopic part
Posted by [_SSnipe_](#) on Wed, 21 May 2008 03:36:22 GMT
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why rip off someones else's work u dipshit

Subject: Re: Roleplay2 Updates
Posted by [John McCain](#) on Tue, 10 Jun 2008 09:17:34 GMT
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HeavyX101 wrote on Sun, 18 May 2008 10:32 Can you guys please stop he fighting and stop calling me horqwer, i'm now HeavyX101. My new nick is better then that old junk name. And i made the physics work a little bit. They wont turn my when you push them with a vehicle they will move. Any one wants the map? Just making sure so i wont upload it for nothing.

Hey your RP2 looks like something on a tight budget at some piss-poor film festival. You should work on a directors cut or something.

Subject: Re: Roleplay2 Updates
Posted by [cnc95fan](#) on Tue, 10 Jun 2008 12:27:02 GMT
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HeavyX101 wrote on Sat, 17 May 2008 18:42 Can you even mod, or code, or even model? Well i can, and you propably cant. So you are stupid near me. Are you jelous the way i type now? I started typing like this like 6 mouths ago. ROFL. You can't mod, code or model, for shit. You told me that you could rig, in which I have you a model. You asked me a few minutes later as to what a Worldbox was... As for coding, your brain can't even process words, never mind another language. You can model, but just about.

Subject: Re: RP2 - the offtopic part
Posted by [u6795](#) on Tue, 10 Jun 2008 12:28:41 GMT
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Why can't you guys just let this topic die..

Subject: Re: RP2 - the offtopic part
Posted by [cnc95fan](#) on Tue, 10 Jun 2008 12:29:24 GMT

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u6795 wrote on Tue, 10 June 2008 07:28 Why can't you guys just let this topic die..
Twas at the top of the list

Subject: Re: RP2 - the offtopic part
Posted by [extrabaggage](#) on Tue, 10 Jun 2008 12:31:43 GMT
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hey heavy could you model a dildo in 3D for me thx
