
Subject: The arrow

Posted by [Aircraftkiller](#) on Sat, 31 May 2008 22:04:02 GMT

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-->

it's back.

Subject: Re: The arrow

Posted by [CarrierII](#) on Sat, 31 May 2008 22:04:48 GMT

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OH, THIS THING! I remember this being discussed, but no explanation was forthcoming.

Subject: Re: The arrow

Posted by [trooprm02](#) on Sat, 31 May 2008 22:42:16 GMT

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huh? I see it but I don't get it :/

Subject: Re: The arrow

Posted by [Ryu](#) on Sat, 31 May 2008 23:19:53 GMT

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trooprm02 wrote on Sat, 31 May 2008 23:42huh? I see it but I don't get it :/

you dont get pussy, and you quite possibly wont! haha

i love being baked :]

Subject: Re: The arrow

Posted by [_SSnipe_](#) on Sun, 01 Jun 2008 01:49:26 GMT

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move to spam fourm =/

Subject: Re: The arrow

Posted by [luv2pb](#) on Sun, 01 Jun 2008 02:29:10 GMT

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>--

amigoinitrit?

Subject: Re: The arrow

Posted by [Aircraftkiller](#) on Sun, 01 Jun 2008 02:42:18 GMT

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It's not spam, it's part of the history of this place. Do a search on the arrow and see how long it was here before you were, snipe. It's back, don't piss it off.

Subject: Re: The arrow

Posted by [R315r4z0r](#) on Sun, 01 Jun 2008 03:13:20 GMT

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Look at the title of the Forums

"Renegade Public Forums --->"

Subject: Re: The arrow

Posted by [Blazer](#) on Sun, 01 Jun 2008 03:22:16 GMT

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The arrow...its mystery is only exceeded by its power.

Subject: Re: The arrow

Posted by [HeavyX101- Left](#) on Sun, 01 Jun 2008 03:51:09 GMT

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What is the arrow all about?

Subject: Re: The arrow

Posted by [Blazer](#) on Sun, 01 Jun 2008 04:47:50 GMT

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As aircraftkiller suggested, you should use the search function and learn the history of the arrow, and then draw your own conclusion.

Here are some links to old posts for the search-impaired:

<http://www.renegadeforums.com/index.php?t=msg&goto=97219>

<http://www.renegadeforums.com/index.php?t=msg&goto=238304>

There are many more, although you would probably have to talk to someone who is really old-school Renegade to get a good idea.

Subject: Re: The arrow

Posted by [_SSnipe_](#) on Sun, 01 Jun 2008 04:57:50 GMT

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wow this weird

Subject: Re: The arrow

Posted by [Veyrdite](#) on Sun, 01 Jun 2008 05:53:31 GMT

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Are you sure it just wasn't a html mistake with the comment tags?

EDIT: My arrow uses the Unicode alphabet.

Subject: Re: The arrow

Posted by [DarkDemin](#) on Sun, 01 Jun 2008 05:58:02 GMT

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SSnipe wrote on Sat, 31 May 2008 21:49move to spam fourm =/

^ cancer that is killing Renforums --->

Subject: Re: The arrow

Posted by [mrÃ£Ã§Ã·z](#) on Sun, 01 Jun 2008 06:08:29 GMT

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File Attachments

1) [Unbenannt.jpg](#), downloaded 1236 times



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[Help](#)

[Control Panel](#)

[Logout \[madrackz \]](#)

[Home](#)



Subject: Re: The arrow

Posted by [nikki6ixx](#) on Sun, 01 Jun 2008 08:02:41 GMT

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This quote by Madlvan caught my eye...

Quote:AFAIR, Delphi said it will turn in a face when the next CnC Is announced...dont renember if it did Razz

Makes me wonder if that arrow didn't just 'appear' for no reason.

Subject: Re: The arrow

Posted by [Goztow](#) on Sun, 01 Jun 2008 09:11:35 GMT

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gulp I think we should expect the worse :S. I mean, this arrow seems to be some mighty evil bastard.

Subject: Re: The arrow

Posted by [CarrierII](#) on Sun, 01 Jun 2008 09:17:44 GMT

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I was going to say, it's grown since yesterday...

(And all those references to Delphi, is that the Delphi/Pascal language or a person? Sorry, wasn't here when this place started)

Subject: Re: The arrow

Posted by [Goztow](#) on Sun, 01 Jun 2008 09:19:28 GMT

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What will happen when it reaches the end of the page? And more importantly: what resolution will be considered for determining the end of the page???

This is more interesting stuff than troop could ever give us!

Subject: Re: The arrow

Posted by [mac](#) on Sun, 01 Jun 2008 13:02:59 GMT

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Don't provoke the arrow, Goztow!

Delphi was Westwood's community manager for these forums back then..

Subject: Re: The arrow

Posted by [Goztow](#) on Sun, 01 Jun 2008 13:41:26 GMT

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I'm not provoking! It scares the sh*t out of me!

Subject: Re: The arrow

Posted by [Herr Surth](#) on Sun, 01 Jun 2008 13:54:59 GMT

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All hail the arrow.

Subject: Re: The arrow

Posted by [Ryu](#) on Sun, 01 Jun 2008 14:27:18 GMT

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^

|

|

OH GOD IT'S TURNED!!

Subject: Re: The arrow

Posted by [havoc9826](#) on Sun, 01 Jun 2008 16:27:18 GMT

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http://cnc.wikia.com/wiki/Agent_Delphi

Is that actually him, or did they use someone else?

Subject: Re: The arrow

Posted by [Doitie](#) on Sun, 01 Jun 2008 16:27:34 GMT

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Why is the arrow at the top of the forum? Shouldn't it be at the bottom?

|
V

That's where the old arrow was. At least as far as my memory serves.

Subject: Re: The arrow

Posted by [Goztow](#) on Sun, 01 Jun 2008 17:32:44 GMT

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Maybe the arrow has changed over time?

Subject: Re: The arrow

Posted by [Creed3020](#) on Sun, 01 Jun 2008 17:45:43 GMT

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Aircraftkiller wrote on Sat, 31 May 2008 22:42It's not spam, it's part of the history of this place. Do a search on the arrow and see how long it was here before you were, snipe. It's back, don't piss it off.

For once I agree with you

Definately a piece of rich history to do with this place. It was the first thing I noticed when I logged on.

Subject: Re: The arrow

Posted by [Lone0001](#) on Sun, 01 Jun 2008 17:58:22 GMT

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Off Topic

Has anyone noticed the "Marked all posts read" at the bottom of a section isn't there anymore, and the "Mark all forums read" or whatever it was isn't at the bottom of the main page either

Subject: necrobump

Posted by [MGamer](#) on Sun, 01 Jun 2008 18:27:03 GMT

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o_o

Subject: Re: OMG TEH ARROW IS BAK!!!11

Posted by [BlueThen](#) on Sun, 01 Jun 2008 19:01:08 GMT

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MGamer wrote on Sun, 01 June 2008 13:27o_o

Wow... 4 year bump ftw?

Subject: Re: The arrow

Posted by [saberhawk](#) on Sun, 01 Jun 2008 19:13:56 GMT

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Doitl wrote on Sun, 01 June 2008 11:27Why is the arrow at the top of the forum? Shouldn't it be at the bottom?

|
V

That's where the old arrow was. At least as far as my memory serves.

It probably has evolved so people can better spot it!

Subject: Re: The arrow

Posted by [Herr Surth](#) on Sun, 01 Jun 2008 19:24:18 GMT

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||
||
||
V

Subject: Re: The arrow

Posted by [danpaul88](#) on Sun, 01 Jun 2008 19:37:24 GMT

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What arrow are you talking about?

Subject: Re: The arrow

Posted by [CarrierII](#) on Sun, 01 Jun 2008 19:45:37 GMT

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madrackz wrote on Sun, 01 June 2008 07:08

This one Dan...

Subject: Re: The arrow

Posted by [z310](#) on Sun, 01 Jun 2008 19:59:45 GMT

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The arrow. Oh shit.

Subject: Re: The arrow

Posted by [EA-DamageEverything](#) on Sun, 01 Jun 2008 22:23:44 GMT

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Goztow wrote on Sun, 01 June 2008 11:19What will happen when it reaches the end of the page?When it reaches the word "Home", CP3 will be released. When it reaches the end of the site (according to a 1280x1024 res), Renguard 1.04 will come to us.

If it grows, it's sort of a counter. If not, it's just tradition.

Subject: Re: The arrow

Posted by [danpaul88](#) on Sun, 01 Jun 2008 23:27:55 GMT

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CarrierII wrote on Sun, 01 June 2008 20:45madrackz wrote on Sun, 01 June 2008 07:08<image>

This one Dan...

Eh, seems it only works on that forum skin then, the skin I use does not have that on it.

Subject: Re: OMG TEH ARROW IS BAK!!!11

Posted by [TheGunrun](#) on Mon, 02 Jun 2008 00:33:20 GMT

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OMG THE ARROW

Subject: Re: The arrow

Posted by [Starbuzz](#) on Mon, 02 Jun 2008 04:40:32 GMT

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lol

Subject: Re: The arrow

Posted by [MGamer](#) on Mon, 02 Jun 2008 05:29:22 GMT

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^

||

||

.mih htiw ssem t'noD

Subject: Re: OMG TEH ARROW IS BAK!!!11

Posted by [Aircraftkiller](#) on Mon, 02 Jun 2008 06:12:54 GMT

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MGamer wrote on Sun, 01 June 2008 14:27o_o

i love when assholes like you can't even write out a reply. just "o_o" as if your face looks like an upside down railroad wheel set.

ucker.

Subject: Re: The arrow

Posted by [Zion](#) on Mon, 02 Jun 2008 10:40:09 GMT

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o o

Subject: Re: The arrow

Posted by [mrÃ£Ã§Ã·z](#) on Mon, 02 Jun 2008 10:53:12 GMT

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ITS GROWING

Subject: Re: OMG TEH ARROW IS BAK!!!11

Posted by [Herr Surth](#) on Mon, 02 Jun 2008 12:06:08 GMT

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Aircraftkiller wrote on Mon, 02 June 2008 01:12MGamer wrote on Sun, 01 June 2008 14:27o_o

i love when assholes like you can't even write out a reply. just "o_o" as if your face looks like an upside down railroad wheel set.

ucker.

good old ACK 8]

Subject: Re: The arrow

Posted by [trooprm02](#) on Mon, 02 Jun 2008 15:38:53 GMT

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Ok, so basically the orginal meaning was a secret thing before something big was announced/released. This time, I think it will be CP3, a new renguard version, or some EA news/info that crimson has been talking about for a very long time.

Subject: Re: The arrow

Posted by [Muad Dib15](#) on Mon, 02 Jun 2008 22:29:59 GMT

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It grew again!1!!!

Subject: Re: The arrow

Posted by [EA-DamageEverything](#) on Mon, 02 Jun 2008 22:59:09 GMT

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So there we have it= It's a counter!

What are we waiting for? TSR, CP3, RG 1.04...! Any suggestions?

Subject: Re: The arrow

Posted by [GEORGE ZIMMER](#) on Mon, 02 Jun 2008 23:04:08 GMT

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Perhaps trooprm02's banning?

Subject: Re: The arrow

Posted by [trooprm02](#) on Mon, 02 Jun 2008 23:53:54 GMT

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Cabal8616 wrote on Mon, 02 June 2008 18:04Perhaps trooprm02's banning?

We can only hope.

Subject: Re: The arrow

Posted by [EvilWhiteDragon](#) on Tue, 03 Jun 2008 07:52:03 GMT

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EA-DamageEverything wrote on Tue, 03 June 2008 00:59So there we have it= It's a counter!

What are we waiting for? TSR, CP3, RG 1.04...! Any suggestions?

Well, as far as I heard, none of the above...

So unless BHS is doing something that we as partners don't know off.... it's not BHS doing something.

Perhaps that EA asked Crimi an favour or something?

C&C:RA3 perhaps?

Subject: Re: The arrow

Posted by [Muad Dib15](#) on Tue, 03 Jun 2008 10:40:13 GMT

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-----> instead of ----> from last night.

Subject: Re: The arrow

Posted by [sadukar09](#) on Tue, 03 Jun 2008 11:58:06 GMT

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Looks like someone's getting an erection. (*Cough* Blazer *Cough*)

Subject: Re: The arrow

Posted by [reborn](#) on Tue, 03 Jun 2008 12:27:45 GMT

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Last night I awoke in a cold sweat, my hands clammy and a feeling in my stomach that I hadn't experienced since Christmas eve as a small child. I could hardly contain myself as I recalled the vision sent from the powers that be.

The winds of change are blowing people, I have seen the future, and it is a heavenly sight to

behold.

A prophecy is soon to be fulfilled. All hail the arrow of awesomeness.

Subject: Re: The arrow

Posted by [Yrr](#) on Tue, 03 Jun 2008 12:32:08 GMT

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reborn wrote on Tue, 03 June 2008 14:27Last night I awoke in a cold sweat, my hands clammy and a feeling in my stomach that I hadn't experienced since Christmas eve as a small child. I could hardly contain myself as I recalled the vision sent from the powers that be.

The winds of change are blowing people, I have seen the future, and it is a heavenly sight to behold.

A prophecy is soon to be fulfilled. All hail the arrow of awesomeness.

Don't drink and drive.

Subject: Re: The arrow

Posted by [TD](#) on Tue, 03 Jun 2008 12:35:48 GMT

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Yrr wrote on Tue, 03 June 2008 14:32reborn wrote on Tue, 03 June 2008 14:27Last night I awoke in a cold sweat, my hands clammy and a feeling in my stomach that I hadn't experienced since Christmas eve as a small child. I could hardly contain myself as I recalled the vision sent from the powers that be.

The winds of change are blowing people, I have seen the future, and it is a heavenly sight to behold.

A prophecy is soon to be fulfilled. All hail the arrow of awesomeness.

Don't drink and drive.

Smoke and fly.

Subject: Re: The arrow

Posted by [CarrierII](#) on Tue, 03 Jun 2008 15:56:20 GMT

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Just to throw it out there:

C&C: Renegade 2?

Subject: Re: The arrow

Posted by [trooprm02](#) on Tue, 03 Jun 2008 22:16:27 GMT

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Carrierll wrote on Tue, 03 June 2008 10:56Just to throw it out there:

C&C: Renegade 2?

If it were EA related news, my guess would be a)source code release (probably private), or b)AOW-type mode in "tiberium" or its expansion.

Subject: Re: The arrow

Posted by [Lone0001](#) on Tue, 03 Jun 2008 23:05:20 GMT

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Why would anyone care if Tiberium has a C&C Mode at this point, I sure don't it is a rip off of other games and a disgrace to the C&C universe.

I'm hoping that it is something to do with Renegade.

Subject: Re: The arrow

Posted by [Starbuzz](#) on Tue, 03 Jun 2008 23:14:12 GMT

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{SB}Lone0001 wrote on Tue, 03 June 2008 18:05Why would anyone care if Tiberium has a C&C Mode at this point, I sure don't it is a rip off of other games and a disgrace to the C&C universe. I'm hoping that it is something to do with Renegade.

If Tiberium has C&C mode, Renegade will be history pretty fast.

Subject: Re: The arrow

Posted by [trooprm02](#) on Wed, 04 Jun 2008 00:38:21 GMT

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Starbuzz wrote on Tue, 03 June 2008 18:14{SB}Lone0001 wrote on Tue, 03 June 2008 18:05Why would anyone care if Tiberium has a C&C Mode at this point, I sure don't it is a rip off of other games and a disgrace to the C&C universe.

I'm hoping that it is something to do with Renegade.

If Tiberium has C&C mode, Renegade will be history pretty fast.

Not really, I am 100% sure no better game than renegade will ever be developed, let alone released. But, ya thats what I was getting at, if they do add a C&C (aow) mode to the game=more \$\$\$\$ because of everyone who has (still) played this game and loved it (what, 50,000+ added sales for 1 game mode?). I can only speak for myself, I would actually pay to buy it if it will have a

aow-type mode.

Subject: Re: The arrow

Posted by [Canadacdn](#) on Wed, 04 Jun 2008 01:04:58 GMT

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If EA does infact add a C&C mode to Tiberium similar to Renegade, I'll apologize for all the Tiberium-bashing I did.

Subject: Re: The arrow

Posted by [Lone0001](#) on Wed, 04 Jun 2008 01:54:30 GMT

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My mind will never change about EA or Tiberium unless they clean up their act and stop making sloppy games, the more the people that buy their games let them get away with the more EA will make half done games.

Subject: Re: The arrow

Posted by [GEORGE ZIMMER](#) on Wed, 04 Jun 2008 02:03:08 GMT

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If they added C&C mode and made it feel a bit more like Renegade in Tiberium, that'd be a step in the right direction for sure.

Subject: Re: The arrow

Posted by [Canadacdn](#) on Wed, 04 Jun 2008 02:03:51 GMT

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The arrow needs more PLECOS.

Subject: Re: The arrow

Posted by [Goztow](#) on Wed, 04 Jun 2008 06:21:37 GMT

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TBH: it's something way better than renegade 2 IMO!

Subject: Re: The arrow

Posted by [nikki6ixx](#) on Wed, 04 Jun 2008 07:23:33 GMT

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You can click on the arrow, and it does stuff.

Super.

Subject: Re: The arrow

Posted by [Nightma12](#) on Wed, 04 Jun 2008 12:48:09 GMT

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Goztow wrote on Wed, 04 June 2008 08:21TBH: it's something way better than renegade 2 IMO!

care to fill us in?

Subject: Re: The arrow

Posted by [reborn](#) on Wed, 04 Jun 2008 16:21:14 GMT

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The arrow has been spreading to other sites too

Link:

<http://cncreborn.planetcnc.gamespy.com/forumreborn/index.php>

Subject: Re: The arrow

Posted by [Starbuzz](#) on Wed, 04 Jun 2008 16:28:01 GMT

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It's probably a better version of Renegade. Either the sourcecode was released secretly and someone worked like hell on it or something like a new RenGuard and CP3.

And why did Aircraftkiller bring this arrow thing up? He's important and he's worked with WW before.

Subject: Re: The arrow

Posted by [Nightma12](#) on Wed, 04 Jun 2008 19:36:52 GMT

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or maybe they are just winding you up?

EDIT: Ren Patch

Subject: Re: The arrow

Posted by [DrasticDR](#) on Wed, 04 Jun 2008 19:40:10 GMT

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it's probably nothing.

Subject: Re: The arrow

Posted by [mrÃ£Ã§Ã·z](#) on Wed, 04 Jun 2008 20:47:58 GMT

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OMG TEH NEW INTERNETz WORMz

Subject: Re: The arrow

Posted by [Aircraftkiller](#) on Wed, 04 Jun 2008 22:06:33 GMT

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Don't read into it so much. I came online, saw the arrow, and posted about it. Farther than that I don't know anything. I just work here man.

Subject: Re: The arrow

Posted by [liquidv2](#) on Wed, 04 Jun 2008 22:33:45 GMT

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if someone here dies in the next week i'm blaming the arrow

Subject: Re: The arrow

Posted by [MGamer](#) on Thu, 05 Jun 2008 00:45:45 GMT

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OMFG

ITS

--tn-->

NOW

WE

R

GOING

TO

DIE!!!!!!!!!!!!

Subject: Re: The arrow

Posted by [Renardin6](#) on Thu, 05 Jun 2008 10:08:37 GMT

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Aircraftkiller wrote on Sat, 31 May 2008 17:04-->

it's back.

About time. It's a good thing.

Subject: Re: The arrow

Posted by [Renx](#) on Thu, 05 Jun 2008 15:54:15 GMT

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<3 -->

Subject: Re: The arrow

Posted by [a000clown](#) on Sat, 07 Jun 2008 11:17:54 GMT

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hmms

Quote:--tni-->

Subject: Re: The arrow

Posted by [EA-DamageEverything](#) on Sat, 07 Jun 2008 15:32:34 GMT

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This is going to be a crossword puzzle I guess. Which word can it be?
