

5.Repeat steps 2-4

6.If detected it would be best if

A)You took out your laser rifle and start blasting, however this attracts any gdi player within 500ft.(lol j/k but it is THAT loud)

B)Run away until you rehealth(if you think they are about to call you a refill noob, type kill them by using a pistol to the head lol)

Subject: Re: SBH tactics

Posted by [Herr Surth](#) on Tue, 03 Jun 2008 13:46:44 GMT

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No.

Subject: Re: SBH tactics

Posted by [TD](#) on Tue, 03 Jun 2008 14:22:30 GMT

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What if I forget to say 'thanks' at step 4A of the second SBH tactic in your Pro Guide?

Subject: Re: SBH tactics

Posted by [Goztow](#) on Tue, 03 Jun 2008 14:53:51 GMT

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Givet he guy a break: it's his first post and it's actually a half decent post with tacttics that could be useful: one of the better posts in this subforum.

Welcome to Renegade forums .

Subject: Re: SBH tactics

Posted by [Jamie or NuneGa](#) on Tue, 03 Jun 2008 19:07:38 GMT

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Td, if you don't say thanks they won't do it again!!!

Subject: Re: SBH tactics

Posted by [Starbuzz](#) on Tue, 03 Jun 2008 19:34:00 GMT

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Goztow wrote on Tue, 03 June 2008 09:53Givet he guy a break: it's his first post and it's actually a half decent post with tacttics that could be useful: one of the better posts in this subforum.

Welcome to Renegade forums .

That's exactly how I felt. Newcomers to the game get excited by the new stuff they been missing out on and feel the need to share their findings which oldies might find boring. Nothing wrong with doing so.

Subject: Re: SBH tactics
Posted by [trooprm02](#) on Tue, 03 Jun 2008 22:31:47 GMT
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hello jovin!!!

Subject: Re: SBH tactics
Posted by [InternetThug](#) on Wed, 04 Jun 2008 01:49:21 GMT
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good tactic, use c to go down in helicopters

Subject: Re: SBH tactics
Posted by [nikki6ixx](#) on Wed, 04 Jun 2008 03:46:19 GMT
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NSStRyKeR wrote on Tue, 03 June 2008 20:49good tactic, use c to go down in helicopters

I find e quicker tbh. I thought you'd agree.

Subject: Re: SBH tactics
Posted by [XeonXR6](#) on Mon, 16 Jun 2008 21:34:41 GMT
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I quite enjoyed the post, few things made me think. Overall a decent post, "keep em' commin!"

Subject: Re: SBH tactics
Posted by [findlay27](#) on Tue, 17 Jun 2008 21:35:14 GMT
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I am new to the forums but not new to the game, I had not thought of the pistol tactic, speaking of it being 'silenced', can you shoot the opponent at a healthy range and they don't hear the quiet BANG?

Subject: Re: SBH tactics

Posted by [findlay27](#) on Tue, 17 Jun 2008 21:56:06 GMT

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This is probably an old tactic but it is effective...

On the map Hourglass if your on NOD, you'll expect alot of attacks from the sides and the sneaky few gunners in the tunnels AND your cowardly urban camo wearing snipers that peek out SHOOT and hide like the little girls they are! But oftenly, you get the 'smarter' sniper who says "oh theres nobody there, I best 'move out' and get a better look ("or ones that say to f*** with it! SPRAY AND PRAY!"). You should always have this combination of infantry in the tunnels. 2 SBH (the more you have the more confusing this is for your target) and 1 Sakura. the one Sakura plays "noob" by waiting at their end of the tunnel whereas the SBH's should take the corners then get as close as they can to the sniper and shoot the hell out of them. They wont know what coming OR you can play the "ok you win this round" motto whilst planting a c4 on the guys back, the Havoc will most probably retreat for refill and then die (and maybe a few other if lucky or if your really lucky hear GDI building under attack).

Hope this helped newbies!

NOTE TO LAZT A\$\$ED PEOPLE. I HAVE INCLUDED STEP BY STEP INSTRUCTIONS IN CAPS TO MAKE IT EASIER TO READ.

1) GATHER 2 OR MORE SBH'S AND 1 SAKURA

2) ENTER THE TUNNEL AND...

A) IF YOUR THE SBH TAKE A CORNER OR SIDE THAT IS NEVER RELLY WALKED PAST AND WAIT FOR YOUR PRAY

B)IF YOUR SAKURA PLAY DUMB (OR NOOB) AND ATTRACT THE IDIOT SNIPER INTO THE MIDDLE

3) UNLEASH YOUR WEAPONS AND EITHER...

A) KILL THEM OR...

B) PLANT A C4 ON THE ENEMY AND RUN AWAY HOPING TO TAG EXTRA KILLS.

I once got 1000 + points from just the above.

Subject: Re: SBH tactics

Posted by [sadukar09](#) on Tue, 17 Jun 2008 22:14:02 GMT

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IT'S ACTUALLY MORE RETARDED AND HARDER TO READ WHEN IT'S ALL CAPS, I DO NOT KNOW WHO THE FUCK WOULD BE LAZY ENOUGH TO NOT BEING ABLE TO READ NORMAL FONT.

Subject: Re: SBH tactics

Posted by [findlay27](#) on Wed, 18 Jun 2008 01:52:53 GMT

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actually having it too big kinda distorts my view O_o

READ THAT OK?

Subject: Re: SBH tactics

Posted by [KobraOps](#) on Wed, 18 Jun 2008 02:40:17 GMT

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Strong is the downs in this one...yes

Subject: Re: SBH tactics

Posted by [_SSnipe_](#) on Wed, 18 Jun 2008 06:12:59 GMT

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welcome ill give u some creds for posting and trying..

and take them away once i read SBH....pussy characters

Subject: Re: SBH tactics

Posted by [sadukar09](#) on Wed, 18 Jun 2008 10:20:35 GMT

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SSnipe wrote on Wed, 18 June 2008 01:12welcome ill give u some creds for posting and trying..

and take them away once i read SBH....pussy characters

Tbh, if you can't handle a little Covert Ops...then you suck. Would you call the Special Ops team in the U.S. Army pussies? They have the same army niche as SBH.

Subject: Re: SBH tactics

Posted by [SSADMVR](#) on Wed, 18 Jun 2008 13:41:45 GMT

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Yes.

Subject: Re: SBH tactics

Posted by [Starbuzzz](#) on Wed, 18 Jun 2008 19:14:53 GMT

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sadukar09 wrote on Wed, 18 June 2008 05:20SSnipe wrote on Wed, 18 June 2008 01:12welcome ill give u some creds for posting and trying..

and take them away once i read SBH....pussy characters

Tbh, if you can't handle a little Covert Ops...then you suck. Would you call the Special Ops team in the U.S. Army pussies? They have the same army niche as SBH.

Once they have invisibility suits (20 years min), everyone would want the technology. Only UK and the USA will have them though.

Subject: Re: SBH tactics

Posted by [XeonXR6](#) on Wed, 18 Jun 2008 20:42:58 GMT

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hopefully they wont have the strange bug of disabling themselves every time you shoot your gun!!

Subject: Re: SBH tactics

Posted by [findlay27](#) on Thu, 19 Jun 2008 10:57:57 GMT

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XeonXR6 wrote on Wed, 18 June 2008 21:42 hopefully they wont have the strange bug of disabling themselves every time you shoot your gun!!

What I find annoying is that when you have the sniper rifle (or ramjet rifle) as a sbh and you want to use the zoom function your position is revealed and you have to more or less have brilliant aim without the scope to keep 'stealthy'

Subject: Re: SBH tactics

Posted by [Herr Surth](#) on Thu, 19 Jun 2008 11:26:57 GMT

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...

Subject: Re: SBH tactics

Posted by [Starbuzz](#) on Thu, 19 Jun 2008 20:01:13 GMT

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XeonXR6 wrote on Wed, 18 June 2008 15:42 hopefully they wont have the strange bug of disabling themselves every time you shoot your gun!!

They won't because both the weapon and the cloaking device will have seperate power supplies so they can be used together. Why didn't Nod think of that...

Subject: Re: SBH tactics

Posted by [findlay27](#) on Thu, 19 Jun 2008 21:30:57 GMT

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pawkyfox wrote on Thu, 19 June 2008 21:01XeonXR6 wrote on Wed, 18 June 2008 15:42hopefully they wont have the strange bug of disabling themselves every time you shoot your gun!!

They won't because both the weapon and the cloaking device will have seperate power supplies so they can be used together. Why didn't Nod think of that...

Smart a\$\$ >_< jk

Good point though, why didn't they think of that. I mean it IS future warfare.

Subject: Re: SBH tactics

Posted by [sadukar09](#) on Fri, 20 Jun 2008 11:17:24 GMT

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It's called game balancing...

Subject: Re: SBH tactics

Posted by [findlay27](#) on Fri, 20 Jun 2008 20:23:33 GMT

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GDI should have a counter unit that uses EMP or something then. They should learn to use their virtual brains. Would you happily be a commander fighting against a faction capable of stealth (NOD in this case) and not do something about it to at least counter act the suits stealth capabilities? Answer me that.

Subject: Re: SBH tactics

Posted by [nikki6ixx](#) on Fri, 20 Jun 2008 21:11:38 GMT

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Dude, you have to realize that 90% of the time, anyone who selects an SBH instantly loses 50 IQ points. So many SBH's fuck it up for themselves.

Subject: Re: SBH tactics

Posted by [GEORGE ZIMMER](#) on Sat, 21 Jun 2008 20:46:26 GMT

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Also, GDI didn't come out with EMP tech until TS. Do note that TD is meant to be from like, 1995-2000-ish, so it's really not THAT super duper futuristic.

Subject: Re: SBH tactics

Posted by [Starbuzz](#) on Mon, 23 Jun 2008 00:26:03 GMT

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findlay27 wrote on Thu, 19 June 2008 16:30pawkyfox wrote on Thu, 19 June 2008

21:01XeonXR6 wrote on Wed, 18 June 2008 15:42hopefully they wont have the strange bug of disabling themselves every time you shoot your gun!!

They won't because both the weapon and the cloaking device will have seperate power supplies so they can be used together. Why didn't Nod think of that...

Smart a\$\$ >_< jk

hehe ty for the compliment! I feel smart!
