

---

Subject: med from bridge to cave on mesa

Posted by [Jamie or NuneGa](#) on Tue, 03 Jun 2008 19:10:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Really handy if your in a cw and the art decides to go under the bridge so you cannot hit it.

Go to the infantry entrance closest to nod... drive your med up it against the right wall veryyy fast and you should land in the cave without flipping your med...

p.s try to hs tech whilst in the air and GG.

Oh looksie I made a tactic topic.

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [XeonXR6](#) on Mon, 16 Jun 2008 21:41:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

now i did not know that

cheers,

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [Renerage](#) on Tue, 17 Jun 2008 18:08:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've seen one flame do this to three mammals from behind.

IT's a very very good tactic in a CW, and it can turn games if it's successful.

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [Caveman](#) on Tue, 17 Jun 2008 20:35:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

NuneGa wrote on Tue, 03 June 2008 20:10 Really handy if your in a cw and the art decides to go under the bridge so you cannot hit it.

Go to the infantry entrance closest to nod... drive your med up it against the right wall veryyy fast and you should land in the cave without flipping your med...

p.s try to hs tech whilst in the air and GG.

Oh looksie I made a tactic topic.

fraps or it didn't happen

---

---

Subject: Re: med from bridge to cave on mesa  
Posted by [XeonXR6](#) on Wed, 18 Jun 2008 01:52:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You request and I deliver eh?..

<http://www.youtube.com/watch?v=5p0sVfNnATA>

Little video I made for you. Can it be done? Watch and see, lol.

And the guy at the end must have had some sort of hack on, look when the tracer is! All in good fun though.. lol

---

---

Subject: Re: med from bridge to cave on mesa  
Posted by [sadukar09](#) on Wed, 18 Jun 2008 10:19:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Meds work but Light and Flame just gets stuck.

---

---

Subject: Re: med from bridge to cave on mesa  
Posted by [troopr02](#) on Wed, 18 Jun 2008 13:56:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

thanks for the tip!!!!

---

---

Subject: Re: med from bridge to cave on mesa  
Posted by [Renerage](#) on Wed, 18 Jun 2008 22:18:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

XeonXR6 wrote on Tue, 17 June 2008 21:52 You request and I deliver eh?..

<http://www.youtube.com/watch?v=5p0sVfNnATA>

Little video I made for you. Can it be done? Watch and see, lol.

And the guy at the end must have had some sort of hack on, look when the tracer is! All in good fun though.. lol

You sir, were lag owned.

---

---

Subject: Re: med from bridge to cave on mesa

---

Posted by [XeonXR6](#) on Thu, 19 Jun 2008 13:40:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

lol, I know I was..

Only had a ping of 154 before I was killed... silly n00bs on slow ass connections..

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [sadukar09](#) on Thu, 19 Jun 2008 15:00:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Other people's connections don't affect yours...

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [Starbuzz](#) on Thu, 19 Jun 2008 15:18:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Only if they are running background programs.

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [XeonXR6](#) on Thu, 19 Jun 2008 19:43:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

they were the ones who were lagging if you didn't get my post.

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [Jamie or NuneGa](#) on Fri, 20 Jun 2008 16:03:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

of course it works... it also works with light tanks...

as for flamers you can easily jump them off the bridge so no need to go into the jump place.

---

---

Subject: Re: med from bridge to cave on mesa

Posted by [Jamie or NuneGa](#) on Fri, 20 Jun 2008 16:04:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renerage wrote on Tue, 17 June 2008 19:08I've seen one flame do this to three mammys from behind.

IT's a very very good tactic in a CW, and it can turn games if it's successful.

---

<http://uk.youtube.com/watch?v=sqPfHku5KAw>

---

---

Subject: Re: med from bridge to cave on mesa  
Posted by [Renegade](#) on Sun, 22 Jun 2008 07:31:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

CLOSE! Similar.

But three mammals instead of the one and two meds.

---