Subject: Spectate Posted by Gen_Blacky on Tue, 10 Jun 2008 06:39:43 GMT View Forum Message <> Reply to Message

Is there a public Spectator code for ssgm

Subject: Re: Spectate Posted by mrãçÄ·z on Tue, 10 Jun 2008 10:33:18 GMT View Forum Message <> Reply to Message

I have one, i will edit it that you can use !spectate <playername>

Auto following camera :D

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums