Subject: Spectate
Posted by Gen_Blacky on Tue, 10 Jun 2008 06:39:43 GMT
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Is there a public Spectator code for ssgm

Subject: Re: Spectate
Posted by mrÃ£Ã§Ä·z   on Tue, 10 Jun 2008 10:33:18 GMT
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I have one, i will edit it that you can use !spectate <playername>

Auto following camera :D