Posted by Urimas on Thu, 12 Jun 2008 17:35:34 GMT

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ok i would like to know what you think of it I WANT FEEDBACK thank you (not bad since its my 1st ever model i made)

http://www.fileden.com/files/2007/5/25/1111692/my%20g36k%20model.png

next im trying this gun the Xm8 assault rifle

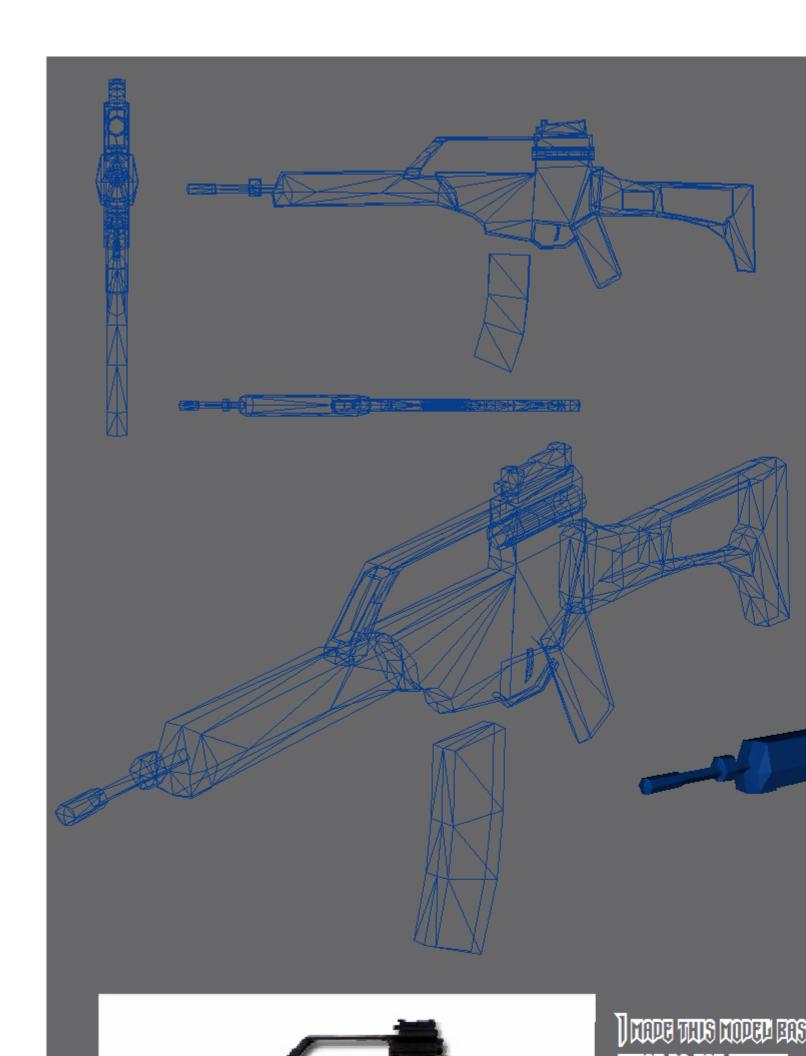
http://www.murdoconline.net/pics/xm8b.jpg

File Attachments

1) my g36k model.png, downloaded 253 times

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Command and Conquer: Renegade Official Forums



Posted by HeavyX101- Left on Thu, 12 Jun 2008 17:51:55 GMT

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Great job man, it is awesome!

Subject: Re: My custom G36K

Posted by SlikRik on Thu, 12 Jun 2008 18:05:58 GMT

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Not too shabby. A bit simple, but a nice texture on the side would give it the detail it needs.

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 18:10:01 GMT

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well it only took 10mins + renegade cant realy handle high poly models so its pretty low poly

Subject: Re: My custom G36K

Posted by cmatt42 on Thu, 12 Jun 2008 18:18:27 GMT

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That's a G36, dude.

Urimas wrote on Thu, 12 June 2008 13:10well it only took 10mins + renegade cant realy handle high poly models so its pretty low poly

Renegade can handle pretty high polys. It's the textures that tax it.

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 18:22:42 GMT

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yes theres 2 version the q36k with the built in scope and the q36c that dont G36C

http://www.propaintball.co.uk/pic%20h&k%20g36c.jpg

see big difference

http://www.carnwyffa.u-net.com/GUNS/g36ccomparison.jpg

Posted by cmatt42 on Thu, 12 Jun 2008 18:25:05 GMT

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Urimas wrote on Thu, 12 June 2008 13:22

That top one is a G36K. You modeled a G36.

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 18:32:11 GMT

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looks the same to me

well im about 40% done on the 3rd xm8 rifle on that pic on 1st post

Subject: Re: My custom G36K

Posted by mrA£A§A·z on Thu, 12 Jun 2008 18:42:01 GMT

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Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 18:48:43 GMT

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no its not playable yet still need to texture and rig and animate it

Subject: Re: My custom G36K

Posted by cmatt42 on Thu, 12 Jun 2008 19:08:51 GMT

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Urimas wrote on Thu. 12 June 2008 13:32looks the same to me

well im about 40% done on the 3rd xm8 rifle on that pic on 1st post On the G36, you can see that the barrel is longer and has two more "holes" on the side.

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 19:54:35 GMT

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minor detail that can be ajusted and i've finnished the xm8 rifle XM8 Assault Rifle

http://www.fileden.com/files/2007/5/25/1111692/my%20xm8%20model.png feedback please

Subject: Re: My custom G36K

Posted by HeavyX101- Left on Thu, 12 Jun 2008 20:25:50 GMT

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SWEEEET! Nice man!

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 21:42:52 GMT

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possible skin what you think?

http://www.fileden.com/files/2007/5/25/1111692/my%20xm8%20model2.png needs a few more parts but does it look good?

Subject: Re: My custom G36K

Posted by R315r4z0r on Thu, 12 Jun 2008 22:20:51 GMT

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If you want my honest opinion, I think you should stick to modeling.

The models look epic. Why are you so good at that?

Subject: Re: My custom G36K

Posted by IronWarrior on Thu, 12 Jun 2008 22:24:07 GMT

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Awesome, I love that, can't wait to get it.

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 22:33:27 GMT

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Posted by Dealman on Thu, 12 Jun 2008 22:58:56 GMT

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First model you ever made? If I remember right, you've released loads of other weapons for Renegade.

Edit: Oh, I just noticed you didn't make the other models you released. Although you animated them and stuff, you really should give credits from where you got the models. I can't find any credits anywhere

Subject: Re: My custom G36K

Posted by Urimas on Thu, 12 Jun 2008 23:46:50 GMT

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i found them on turbosquid + dont need to give cred cuz i did not claim the models as mine anyway

Subject: Re: My custom G36K

Posted by HeavyX101- Left on Thu, 12 Jun 2008 23:52:23 GMT

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urimas, dont take screen shots directly from gmax/renx. Export them as .w3d and then open that file with w3d and take a pic from there. gmax/renx dont relly show good graphics.

Subject: Re: My custom G36K

Posted by SlikRik on Fri, 13 Jun 2008 08:00:57 GMT

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Models are great, textures on the second gun there are too low res.

Subject: Re: My custom G36K

Posted by LR01 on Fri, 13 Jun 2008 09:27:56 GMT

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it looks some poly's needs some smoothing but it's looks very good

like it

Posted by Urimas on Fri, 13 Jun 2008 11:24:29 GMT

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ok here it is rendered looks much better and smoother Old image link below http://www.fileden.com/files/2007/5/25/1111692/xm8brendered.png

EDIT:

ok heres the final version

http://www.fileden.com/files/2007/5/25/1111692/xm8brenderedfinal.png

Subject: Re: My custom G36K

Posted by Vancer2 on Sat, 14 Jun 2008 07:59:10 GMT

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I think i saw those new models similar on wikipedia, they were the proposed models for different roles. These go in order explosive, personal defense weapon, rifleman, and light machine gun.