
Subject: My custom G36K

Posted by [Urimas](#) on Thu, 12 Jun 2008 17:35:34 GMT

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ok i would like to know what you think of it I WANT FEEDBACK thank you (not bad since its my 1st ever model i made)

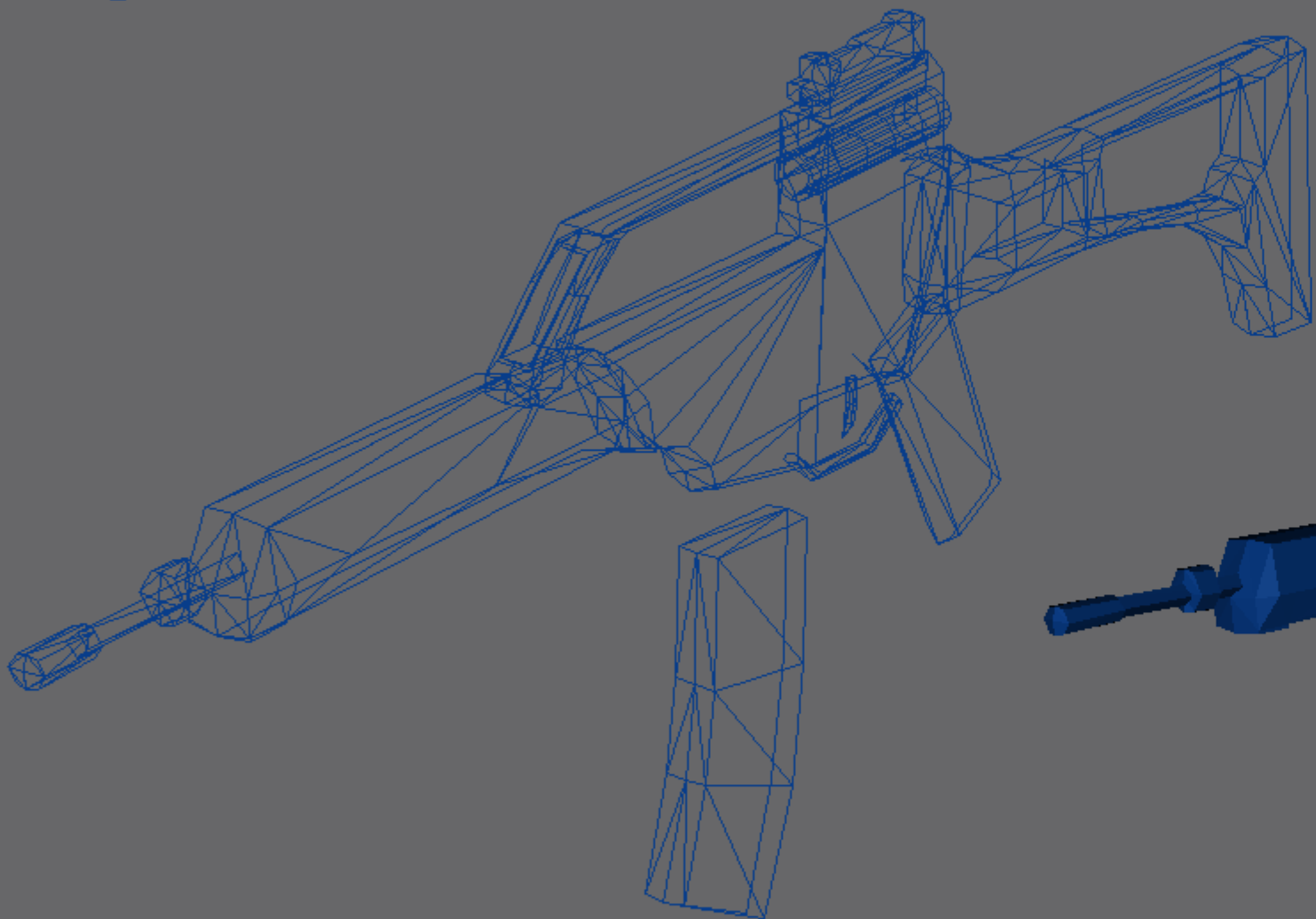
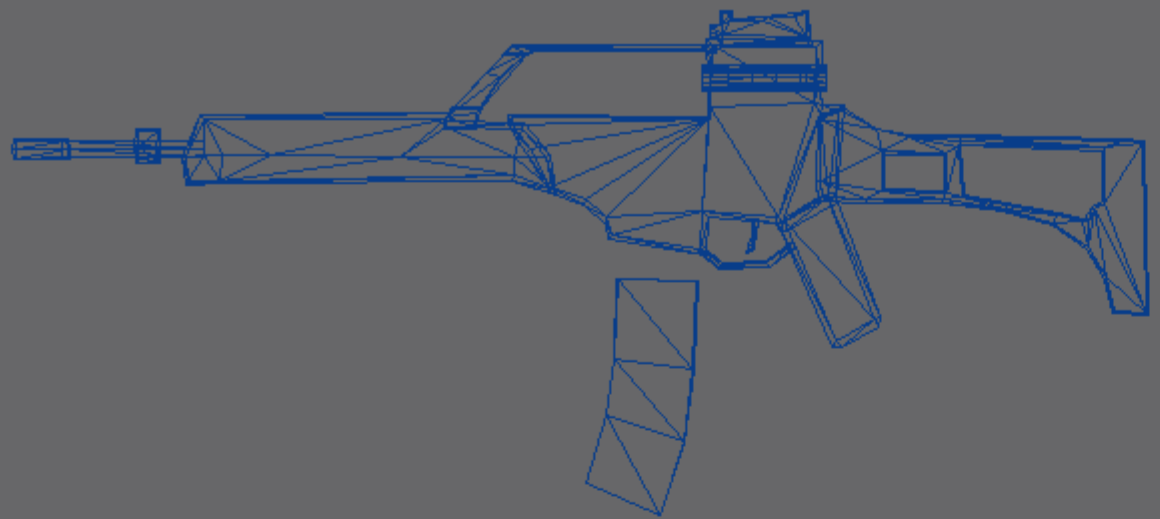
<http://www.fileden.com/files/2007/5/25/1111692/my%20g36k%20model.png>

next im trying this gun the Xm8 assault rifle

<http://www.murdoonline.net/pics/xm8b.jpg>

File Attachments

1) [my g36k model.png](#), downloaded 499 times



I MADE THIS MODEL BASED ON THE ORIGINAL DESIGN

Subject: Re: My custom G36K
Posted by [HeavyX101- Left](#) on Thu, 12 Jun 2008 17:51:55 GMT
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Great job man, it is awesome!

Subject: Re: My custom G36K
Posted by [SlikRik](#) on Thu, 12 Jun 2008 18:05:58 GMT
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Not too shabby. A bit simple, but a nice texture on the side would give it the detail it needs.

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 18:10:01 GMT
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well it only took 10mins + renegade cant really handle high poly models so its pretty low poly

Subject: Re: My custom G36K
Posted by [cmatt42](#) on Thu, 12 Jun 2008 18:18:27 GMT
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That's a G36, dude.
Urimas wrote on Thu, 12 June 2008 13:10well it only took 10mins + renegade cant really handle high poly models so its pretty low poly
Renegade can handle pretty high polys. It's the textures that tax it.

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 18:22:42 GMT
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yes theres 2 version the g36k with the built in scope and the g36c that dont
G36C

<http://www.propaintball.co.uk/pic%20h&k%20g36c.jpg>

see big difference

<http://www.carnwyffa.u-net.com/GUNS/g36ccomparison.jpg>

Subject: Re: My custom G36K
Posted by [cmatt42](#) on Thu, 12 Jun 2008 18:25:05 GMT
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Urimas wrote on Thu, 12 June 2008 13:22

That top one is a G36K. You modeled a G36.

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 18:32:11 GMT
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looks the same to me

well im about 40% done on the 3rd xm8 rifle on that pic on 1st post

Subject: Re: My custom G36K
Posted by [mrÅ£ÄŞÄ-z](#) on Thu, 12 Jun 2008 18:42:01 GMT
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Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 18:48:43 GMT
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no its not playable yet still need to texture and rig and animate it

Subject: Re: My custom G36K
Posted by [cmatt42](#) on Thu, 12 Jun 2008 19:08:51 GMT
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Urimas wrote on Thu, 12 June 2008 13:32looks the same to me

well im about 40% done on the 3rd xm8 rifle on that pic on 1st post
On the G36, you can see that the barrel is longer and has two more "holes" on the side.

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 19:54:35 GMT

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minor detail that can be adjusted and i've finished the xm8 rifle
XM8 Assault Rifle

<http://www.fileden.com/files/2007/5/25/1111692/my%20xm8%20model.png>
feedback please

Subject: Re: My custom G36K
Posted by [HeavyX101- Left](#) on Thu, 12 Jun 2008 20:25:50 GMT
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SWEEEEET! Nice man!

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 21:42:52 GMT
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possible skin what you think?

<http://www.fileden.com/files/2007/5/25/1111692/my%20xm8%20model2.png>
needs a few more parts but does it look good?

Subject: Re: My custom G36K
Posted by [R315r4z0r](#) on Thu, 12 Jun 2008 22:20:51 GMT
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If you want my honest opinion, I think you should stick to modeling.

The models look epic. Why are you so good at that?

Subject: Re: My custom G36K
Posted by [IronWarrior](#) on Thu, 12 Jun 2008 22:24:07 GMT
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Awesome, I love that, can't wait to get it.

Subject: Re: My custom G36K
Posted by [Urimas](#) on Thu, 12 Jun 2008 22:33:27 GMT
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well im off to bed if anyone is interested in giving it a proper texture PM me

Subject: Re: My custom G36K

Posted by [Dealman](#) on Thu, 12 Jun 2008 22:58:56 GMT

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First model you ever made? If I remember right, you've released loads of other weapons for Renegade.

Edit: Oh, I just noticed you didn't make the other models you released. Although you animated them and stuff, you really should give credits from where you got the models. I can't find any credits anywhere

Subject: Re: My custom G36K

Posted by [Urimas](#) on Thu, 12 Jun 2008 23:46:50 GMT

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i found them on turbosquid + dont need to give cred cuz i did not claim the models as mine anyway

Subject: Re: My custom G36K

Posted by [HeavyX101- Left](#) on Thu, 12 Jun 2008 23:52:23 GMT

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urimas, dont take screen shots direcly from gmax/renx. Export them as .w3d and then open that file with w3d and take a pic from there. gmax/renx dont relly show good graphics.

Subject: Re: My custom G36K

Posted by [SlikRik](#) on Fri, 13 Jun 2008 08:00:57 GMT

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Models are great, textures on the second gun there are too low res.

Subject: Re: My custom G36K

Posted by [LR01](#) on Fri, 13 Jun 2008 09:27:56 GMT

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it looks some poly's needs some smoothing
but it's looks very good
like it

Subject: Re: My custom G36K
Posted by [Urimas](#) on Fri, 13 Jun 2008 11:24:29 GMT
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ok here it is rendered looks much better and smoother
Old image link below
<http://www.fileden.com/files/2007/5/25/1111692/xm8brendered.png>

EDIT:

ok heres the final version

<http://www.fileden.com/files/2007/5/25/1111692/xm8brenderedfinal.png>

Subject: Re: My custom G36K
Posted by [Vancer2](#) on Sat, 14 Jun 2008 07:59:10 GMT
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I think i saw those new models similar on wikipedia, they were the proposed models for different roles. These go in order explosive, personal defense weapon, rifleman, and light machine gun.
