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Subject: C&C Renegade Multiplayer Discussion Topic  
Posted by [JoeBro](#) on Mon, 14 Jul 2008 18:35:00 GMT  
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Which is the dominant faction? Nod or GDI

(reply "Yes" or "No" please )

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [IronWarrior](#) on Mon, 14 Jul 2008 18:40:34 GMT  
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Why do you wish to know?

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [nope.avi](#) on Mon, 14 Jul 2008 18:49:46 GMT  
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Yes

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Chuck Norris](#) on Mon, 14 Jul 2008 19:09:40 GMT  
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With all of these questions you're asking, I'm guessing you're new to the game and wondering which side is better. Neither is. They're both balanced. Try them both out, enjoy the great game that is renegade, and choose whatever you like.

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [h1mse1f](#) on Mon, 14 Jul 2008 19:12:46 GMT  
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well they are equal pretty much... the only thing that might make nod a little more dominant is the fact they have the stealth black hand(as long as things havent changed that much since ive been gone) but it is almost cancelled out completely by the agt and the other turrets and watchtowers that detect stealth in the gdi base

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Subject: Re: C&C Renegade Multiplayer Discussion Topic

Posted by [DKDexter999](#) on Mon, 14 Jul 2008 20:30:20 GMT

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If you are Nod DO NOT buy an SBH (Stealth Black Hand) - you will just be hated by ALL the experienced players!

If Nod; save up for an Artillery; if GDI get a Medium Tank when possible.

Oh, btw.; "No".

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [cheesesoda](#) on Mon, 14 Jul 2008 20:57:18 GMT

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Maybe

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 14 Jul 2008 21:38:25 GMT

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I don't see how saying "yes" or "no" even answers your question, but I'll join in the fun.

Yeus.

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Jamie or NuneGa](#) on Tue, 15 Jul 2008 00:34:01 GMT

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Scrin TBH

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Starbuzz](#) on Tue, 15 Jul 2008 01:17:12 GMT

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[NEFobby[GEN] wrote on Mon, 14 July 2008 16:38] I don't see how saying "yes" or "no" even answers your question, but I'll join in the fun.

Yeus.

lol yeah!

Do you want toast or waffles for breakfast?

---

YES!

lololol...

JoeBro wrote on Tue, 15 July 2008 04:35 Which is the dominant faction? Nod or GDI

(reply "Yes" or "No" please )

You are a good man lol...enjoy this game!

YES!

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Muad Dib15](#) on Tue, 15 Jul 2008 01:19:09 GMT  
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Spam +1

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Veyrdite](#) on Tue, 15 Jul 2008 08:20:55 GMT  
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YeNo

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Hitman](#) on Wed, 23 Jul 2008 20:43:39 GMT  
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Gdi is better than nod...its just the skill of the player that makes the difference..

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [sadukar09](#) on Thu, 24 Jul 2008 00:25:24 GMT  
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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Nightma12](#) on Thu, 24 Jul 2008 20:28:09 GMT  
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GDI has a slight advantage being that if the game is a draw the win is given to GDI

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Jamie or NuneGa](#) on Thu, 24 Jul 2008 22:03:07 GMT  
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tbh it depends on the map... for example, on mesa nod is the better side.

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Hitman](#) on Fri, 25 Jul 2008 01:27:18 GMT  
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NuneGa wrote on Thu, 24 July 2008 17:03 mesa nod is the better side.  
ehhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhh

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Starbuzz](#) on Fri, 25 Jul 2008 03:39:05 GMT  
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Teched MLRS can't stand a chance against teched ARTS...too much splash damage to the repairing Hotwires. On Mesa, GDI should tech MLRS through the side quickly and attack REF and AS while the team defends WF...

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Homey](#) on Sat, 26 Jul 2008 01:51:13 GMT  
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Depends on the map. Generally though I would say GDI if the teams are evenly matched.

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Subject: Re: C&C Renegade Multiplayer Discussion Topic  
Posted by [Jamie or NuneGa](#) on Sat, 26 Jul 2008 11:44:43 GMT  
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Hitman wrote on Fri, 25 July 2008 02:27 NuneGa wrote on Thu, 24 July 2008 17:03 mesa nod is the better side.  
ehhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhh

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I'm talking about public games... where if you can manage to get a couple of noobs to tech ur arty you win.

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